

## Maintenance manual

EM 120

Multibeam echo sounder Complete version



# **EM 120** Multibeam echo sounder

Maintenance manual - Complete version

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#### Note

Kongsberg Maritime AS makes every effort to ensure that the information contained within this document is correct. However, our equipment is continuously being improved and updated, so we cannot assume liability for any errors which may occur.

#### Warning

The equipment to which this manual applies must only be used for the purpose for which it was designed. Improper use or maintenance may cause damage to the equipment or injury to personnel. The user must be familiar with the contents of the appropriate manuals before attempting to install, operate or maintain the equipment.

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## Sections

This book is the Maintenance manual for the EM 120 multibeam echo sounder. It describes how to perform intermediate maintenance on the system.

## 1 Introduction

This section presents a general introduction to the echo sounder system, and defines the maintenance philosophy. Refer to page 1.

## 2 Technical specifications

This chapter presents the main technical specifications. Refer to page 7.

## 3 Cable layout and interconnections

This chapter describes the cabling, and details the necessary cable specifications. Refer to page 11.

## 4 Transceiver Unit 125-213007

This chapter describes the design and operation of the Transceiver Unit. Each circuit board is explained, as well as overall block diagrams and the theory of operation. Refer to page 41.

## 5 Transceiver Unit125-218158

This chapter describes the design and operation of the Transceiver Unit. Each circuit board is explained, as well as overall block diagrams and the theory of operation. Refer to page 101.

## 6 Raw Data Logger (optional)

This chapter describes the design and operation of the Raw Data Logger. Refer to page 155.

## 7 Preamplifier Unit

This chapter describes the design and operation of the Preamplifier Unit. Each circuit board is explained, as well as overall block diagrams and the theory of operation. Refer to page 157.

## 8 Tx Junction Box

*This chapter describes the design and operation of the TX Junction Box. Refer to page 173.* 

## 9 Troubleshooting

This chapter provides basic procedures for automatic and traditional troubleshooting. Refer to page 175.

## 10 Replacement procedures

*This chapter explains how to perform replacement of the line replaceable units (LRU). Refer to page 229.* 

## 11 Datagram formats

The formats for data input and output to and from the EM Series multibeam echo sounders are described here. Refer to page 241.

## 12 System administration

This chapter provides basic reference information useful for the EM 120 system supervisor. Refer to page 287.

## 13 Spare parts

This chapter provides a listing of the line replaceable units with illustrations and order numbers. Refer to page 323.

## 14 Drawing file

## Remarks

## References

Further information about the EM 120 system may be found in the following manuals:

- EM 120 Operator manual
- EM 120 Installation manual

## The reader

This maintenance manual is intended to be used by a trained maintenance technician or engineer, with experience of electronic and digital circuitry, computers and electromechanical design. The level of information is based on Kongsberg Maritime's maintenance philosophy: The onboard technical personnel shall, with the help of the documentation and the system's built-in test functions, be able to identify malfunctions, locate the fault, and replace major parts, modules and components on the "Line Replaceable Unit" (LRU) level. He/she will however not attempt to repair the LRUs.

## Note

This manual is issued according to a registered distribution list. In the event of changes to this manual, only authorized copies with copy numbers will be updated.

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## **Document logistics**

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А	Original issue.
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To assist us in making improvements to the product and to this manual, we would welcome comments and constructive criticism. Please send all such - in writing or by e-mail - to:



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sim rad. documentation @sim rad. com

## High voltage safety warning

#### **Precautionary measures**

The voltages used to power this equipment are potentially lethal. Even 110 volts can kill. Whenever possible, the following precautionary measures must be taken before any work is carried out inside the equipment:

- Switch off all high-voltage power supplies.
- Check the operation of any door interlocks and any other safety devices.
- Completely discharge all high-voltage capacitors.

It should be noted that interlocks and safety devices are normally located only at regular access points, and high voltages may be exposed during dismantling.

## Never work alone on high-voltage equipment!

## First aid in the event of electric shock

Normally, even a high voltage electric shock will not kill instantly. The victim can still be revived even when his breathing and heart-beat have ceased.

Could YOU save someone's life?

In the event of electric shock, the correct actions, performed quickly may well save the victim's life. Make sure you know what to do!

#### Immediate action

While shouting for help, remove the source of power from the victim. Switch off the supply if possible, or using a dry, non-conductive material (rubber gloves, broom handle etc.) to insulate yourself, separate the victim from the source. If the voltage exceeds 1000 volts, switch off the supply and be ready to catch the victim. Take care- do not become a victim yourself.

Commence first aid on the spot. Continue to shout for assistance till someone arrives.

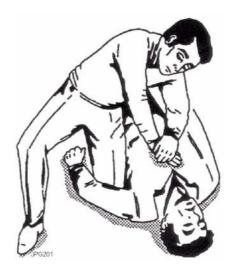
1 Lay the victim flat on his back and loosen any tight clothing (collar, tie, belt etc.).

- 2 Open his mouth and check for and remove any false teeth, chewing gum etc.
- 3 Check if the victim is breathing. If not, check if his heart is beating. The pulse is normally easily found in the main arteries of the neck, either side of the throat, up under the chin.

If his heart is beating but he is not breathing, commence artificial respiration. If the victim's heart is not beating, commence external cardiac massage (ECM). Continue to shout for assistance till someone arrives.

## External cardiac massage

- 1 Kneel beside the victim. Place the heel of one hand in the centre of his chest, at a position half way between the notch between the collar-bones at the top of his chest, and the dip in the breast-bone at the base of his rib cage. Place the other hand on top of the first.
- 2 Keeping the arms straight and using your entire weight, press down rapidly so that the breast bone is depressed four- five cm, then release the pressure. Repeat rhythmically at a rate of one cycle per second. This will be hard work, but keep going. His life depends on YOU. Do not worry about breaking his ribs - these will heal if he survives.



## **Artificial respiration**

- 1 Kneel besides the victim's head. Place one hand under his neck and lift, allowing his head to fall back. This will lift his tongue and open the air passage in his throat.
- 2 Place the palm of the hand on his forehead to maintain the "chin-up" position.
- **3** Using the index finger and thumb of the same hand, pinch the victim's nostrils closed. Open his mouth.
- 4 Take a deep breath and cover his mouth with yours. Blow steadily into his lungs to expand his chest. Remove your mouth from his to allow the air to escape from his chest. You should be able to see his chest deflate.
- **5** Repeat the "inflation-deflation" cycle at a rate of about 12 cycles per minute till the victim begins to breath normally again.



## Combining ECM and artificial respiration

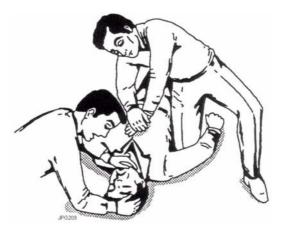
If you are alone, perform **one** cycle of artificial respiration for every **five** cycles of ECM. This will be hard work, but keep going. His life depends on you!

If there are other people available to help, one should perform the ECM while one performs the artificial respiration for every five cycles of ECM. It will be much more efficient with two people.

Once the victim's heart is beating and he is breathing, roll him onto his side and support him in that position. As consciousness returns he may vomit, and this will allow any liquid to drain out of his mouth. Remove the victim to a hospital as soon as possible, but do not interrupt the artificial respiration and ECM cycles till his heart beat and breathing returns.

If started quickly and performed correctly, the resuscitation methods described will keep a sufficient volume of oxygenated blood flowing trough the victims body to allow full recovery.

Proficiency in the resuscitation methods can only be achieved trough training. All personnel concerned should attend courses on a regular basis. Remember, someone's life could depend on you.



Do you know what to do?

## **1 INTRODUCTION**

#### 1.1 Overview

This is the maintenance manual for the EM 120 multibeam echo sounder system.

Note

*This manual describes all versions of the EM 120.* 

The manual contains detailed descriptions of each of the units in the system. Each circuit board and mechanical assembly is described. The manual also describes the troubleshooting process based on the Built-In Self test (BIST) software, and it includes procedures for disassembly and reassembly of the replaceable items.

The manual will also list the unique boards in the different system delivered.

This manual does not describe the maintenance of the Operator Station and the peripheral devices (printers, plotters and sensors). For information about these items, refer to the applicable manufacturer's documentation.

## 1.2 Maintenance philosophy

Kongsberg Maritime AS defines three levels for maintenance manuals:

**Organizational -** You will only perform limited preventive and corrective maintenance on the system. There is no need for technical education or training, and no need for any instruments. Typical tasks are exterior cleaning, or changing fuses.

**Intermediate -** You will perform overall preventive and corrective maintenance on the system. It is recommended that you are an educated engineer with experience from computerized design and mechanical systems. It is further expected that you can use standard electronic instruments, such as an oscilloscope. You should be trained by Kongsberg Maritime to perform maintenance on the system. Typical tasks may include troubleshooting, testing and circuit board replacement. **Depot** - You will perform detailed maintenance on the system and on the circuit boards and modules. You must be an educated engineer with experience of computerized design and mechanical systems. It is further expected that you can use standard electronic instruments, such as an oscilloscope. You should be trained by Kongsberg Maritime to perform maintenance on the system. Typical tasks are circuit board repair.

Note

This maintenance manual is prepared for the intermediate level.

## 1.3 System description

## Overview

The EM 120 is designed to perform seabed mapping to full ocean depth with an unsurpassed resolution, coverage and accuracy. The system is cost effective, reliable, and easily operated on workstations with familiar operating systems.

The design of the EM 120 is based on more than 50 years of hydrographic experience with echo sounders, sonars and underwater positioning for civilian and military use. Kongsberg Maritime is today a part of the Kongsberg Group, a world wide organisation supplying advanced instrumentation for civilian, research and military maritime communities.

The EM 120 is a complete system. All necessary sensor interfaces, data displays for quality control and sensor calibration, seabed visualization, and data logging are a standard part of the system, as is integrated seabed acoustical imaging capability (sidescan).

Including a shallow water multibeam echo sounder with the EM 120 system will give a total system solution meeting IHO requirements for all depths. The EM 1002S multibeam echo sounder is the recommended additional system, with the advantages of having the same user interface on a common operator station, and common spare parts.

## **Key features**

#### Operating frequency and coverage sector

The nominal sonar frequency is 12 kHz with an angular coverage sector of up to 150 degrees and 191 beams per ping as narrow as 1 degree. Achievable swath width on a flat bottom will normally be up to 5.5 times the water depth. The angular coverage sector and beam pointing angles may be set to vary automatically with depth according to achievable coverage. This maximizes the number of usable beams. The beam spacing is normally equidistant with equiangle available.

#### Transmission

The transmit fan is split in several individual sectors with independent active steering according to vessel roll, pitch and yaw. This place all soundings on a "best fit" to a line perpendicular to the survey line, thus ensuring a uniform sampling of the bottom and 100% coverage. The sectors are frequency coded (11.25 to 12.60 kHz), and they are all transmitted sequentially at each ping. The sector steering is fully taken into account when the position and depth of each sounding is calculated, as is the refraction due to the sound speed profile, vessel attitude and installation angles. Pulse length and range sampling rate are variable with depth for best resolution, and in shallow waters due care is taken to the near field effects.

The ping rate is mainly limited by the round trip travel time in the water up to a ping rate of 5 Hz.

#### Transducer arrays

The EM 120 transducers are linear arrays in a Mills cross configuration with separate units for transmit and receive. The arrays are divided into modules, these may be replaced by a diver. The number of modules used (and hence the beamwidth) may be adjusted according to particular installation requirements. For both arrays 1 and 2 degrees beamwidths are standard options, and 4 degrees beamwidth is available for the receive array. The resulting array lengths are between 2 and 8 m.

A combination of phase and amplitude detection is used, resulting in an instrument measurement accuracy practically independent of beam pointing angle.

#### Post-processing

Postprocessing software is available from both Kongsberg Maritime and third-party suppliers. A world-wide marketing and service organization having many years of multibeam experience is in place for supporting the EM 120.

#### **Optional sub-bottom profiling**

The receive transducer is wideband. In conjunction with a separate low frequency transmit transducer, the EM 120 may optionally be able to deliver sub-bottom profiling capabilities with a very narrow beamwidth. This system is known as the **SBP 120**. For more information, refer to the dedicated product information.



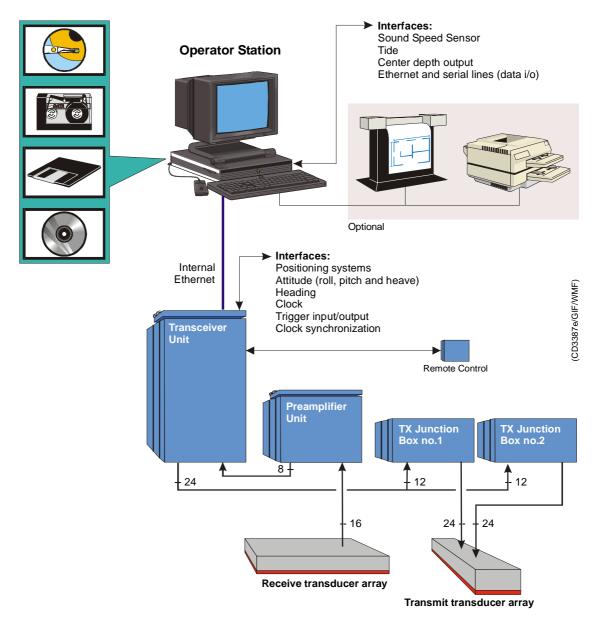


Figure 1 System diagram

## 1.4 Note about changing AC supply voltage

The EM 120 is wired for 230 Vac when it comes from the factory. If it is desireable to change to 115 Vac, do the following:

- The Processing Rack power must be rewired.
- Switch LVPS (Low Voltage Power Supply) to 115 Vac.
- Switch HVPS (High Voltage Power Supply) to 115 Vac.
- The 220 Vac fans must be changed to 115 Vac type.
- $\rightarrow$  Refer to page 239.

## 2 TECHNICAL SPECIFICATIONS

Note

Kongsberg Maritime is engaged in continuous developments of its products and reserves the right to alter specifications without prior notice.

#### Interfaces

- Serial lines with operator adjustable baud rate, parity, data length and stop bit length for:
  - Motion sensor (roll, pitch, heave and optionally heading) in format supported by sensors from Applied Analytics, iXSEA, Seatex and TSS
  - Gyrocompass in either NMEA 0183 HDT or SKR82/LR60 format
  - Positions in either Simrad 90, NMEA 0183 GGA or GGK format
  - External clock in NMEA 0183 ZDA format
  - Sound speed profile
  - Sound speed at transducer
  - Sea level height (tide)
  - Output of depth straight down in NMEA 0183 DPT format
- Interface for 1 PPS (pulse per second) clock synchronisation signal
- Optional SCSI interface for tape drive (DAT or Exabyte), additional disk drives and optional greyscale recorder for seabed image
- Parallel interface for Postscript colour graphics printer/plotter
- Ethernet interface for input of sound speed profile data and output of all data normally logged to disk and/or tape

## **Physical properties**

#### Transmit transducer

- Module:
  - Length: 197 mm / 132 mm
  - Width: 760 mm (900 mm with frame)
  - Height: 220 mm (280 mm with frame)
  - Weight: 58 kg
- Frame length: 4020 mm (2 degr) or 7770 mm (1 degr)

#### **Receive transducer**

- Module:
  - Length: 447 mm
  - Width: 342 mm (400 mm with frame)
  - Height: 120 mm (170 mm with frame)
  - Weight: 24 kg
- Frame length: 1808 mm (4 degr), 3600 mm (2 dgr), or 7200 mm (1 degr)

#### **Transceiver Unit**

- Height: 1760 mm
- Width: 600 mm
- **Depth:** 630 mm
- Weight: Approximately 197 kg

#### **Preamplifier Unit**

- Height: 920 mm
- Width: 600 mm
- **Depth:** 630 mm
- Weight: Approximately 96 kg

#### **TX Junction Box**

- Height: 440 mm
- Width: 500 mm
- **Depth:** 303 mm
- Weight: Approximately 15 kg

#### **Operator Station**

Dimensions and weight will depend upon choice of workstation model, thus the following figures serve as a guideline only.

- Chassis:
  - Height: 118 mm
  - Width: 445 mm
  - **Depth:** 464 mm
  - Weight: Approximately 16 kg
- Monitor (CRT type, 21 inch display):
  - Height: 487 mm
  - Width: 475 mm
  - Depth: 506 mm
  - Weight: Approximately 31 kg

- External storage unit:
  - **Height:** 68 mm
  - Width: 190 mm
  - **Depth:** 310 mm
  - Weight: Approximately 3 kg

#### Power requirements

- **Fuse:** The single phase supply must be protected with 16A slow-blow fuses.
- Operational voltage and frequency:
  - Transceiver Unit: 115 or 230 Vac (±10%), < 1100 W, 47 to 63 Hz</li>

For 110 Vac operation, please contact <hydrographic.support@kongsberg.com>.

- Operator Station: 110 or 240 Vac (±10%), < 300 W, 47 to 63 Hz</li>
- Preamplifier Unit: 110 or 240 Vac (±10%), < 300 W, 47 to 63 Hz</li>
- TX Junction Box: None
- Acceptable transients:
  - Short time (max 2 sec): ±25%, 42 to 69 Hz
  - Spikes (max 50 μS): < 1000 V
- **Power interrupts:** Menu settings, all parameters and the sound speed profile are stored on the Operator Station's harddisk during operation, so operation can continue after power interruption. However, the file system may be damaged, so the use of an uninterruptable power supply (UPS) is higly recommended.

#### **Restrictions for use - limitations**

No specific restrictions apply.

#### Surface finish

All cabinets are painted. System units exposed to salt water must be treated accordingly.

## **Environmental specifications**

- Operating temperatures:
  - **Transceiver Unit:** 0 to  $+45^{\circ}$ C
  - **Operator Station:** 0 to +40°C
  - **Preamplifier Unit:** 0 to +40°C

Note

- Storage temperatures:
  - Transceiver Unit: -30 to +70°C
  - **Operator Station:** -30 to +70°C
  - **Preamplifier Unit:** -30 to +70°C

## System performance data

- Main operational frequency: 12 kHz
  - Frequencies in the range of 11.25 to 12.60 kHz are employed to code the different transmit sectors.
- Number of beams for each ping: 191
- Beamwidths: 1x1, 1x2, 2x2 or 2x4 degrees
  - Other beamwidth combinations are are possible in accordance with the number of transducer modules installed.
- Beam spacing: Equidistant or equiangle
- Coverage sector: Up to 150 degrees
- Transmit beam steering: Stabilized for roll, pitch and yaw
- Receive beam steering: Stabilized for roll
- Depth range from transducers: 20 to 11.000 meters
- **Depth resolution:** 10 to 40 cm
- Pulse lengths: 2, 5 and 15 ms
- Range sampling rate: 2 kHz

#### CABLE LAYOUT & INTERCONNECTIONS 3

#### 3.1 Introduction

The standard cables used between the EM 120 system units and between the units and their external devices are shown here. For larger installations where the EM 120 is a subsystem, the cables will also be shown in the cable layout plan and interconnection diagram specific for the vessel into which the system is installed.

All cable connections may have to be made in accordance with the guidelines laid down by the vessel's classification society.

> If no such guidelines exist, Kongsberg Maritime AS recommends that Det norske Veritas (DnV) Report No. 80-P008 «Guidelines for Installation and Proposal for Test of Equipment» be used as a guide.

Note

## 3.2 System cabling

## Cable layout

The interconnection cables are identified on the cable layout drawings. Each cable is then listed in the corresponding list, which contains the required cable specifications. On the following pages, each cable is identified with the appropriate terminations.

## Shipyard and system cables

#### General

Each individual cable is identified on the cable plan. The cables fall into two categories:

- · Cables provided by the installation shipyard or owner
- System cables supplied with the delivery

#### Shipyard cables

The cables that must be provided by the shipyard or owner are identified as such in the tables. Note that the cable specifications given are the *minimum* specifications.

For each cable, the following information is provided:

- Connection to be made on each end of the cable (including system unit, terminal board identification and plug/socket to be used)
- Number of cores
- Recommended cable type
- Minimum cable specifications

The necessary considerations must be taken to suit special requirements. Kongsberg Maritime accepts no responsibility for damage to the system or reduced operational performance if this is caused by improper cabling.

#### System cables

Several cables will be supplied with the system. Such cables normally comprise power cables for peripheral equipment, and interconnection cables for computers and/or workstations. These cables will normally be delivered with the units.

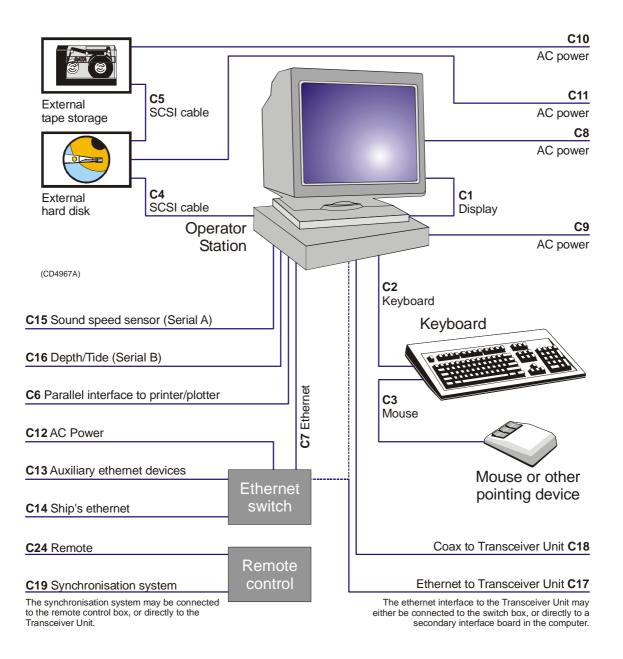


Figure 2 EM 120 Cable plan - Operator Station

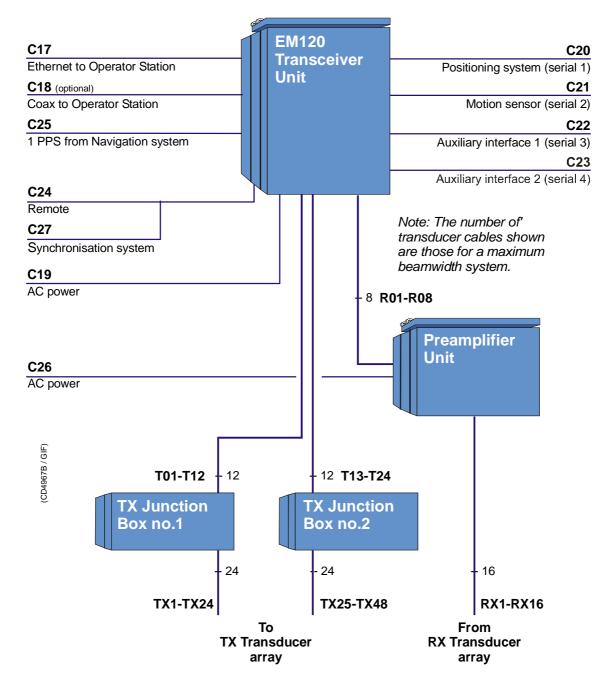


Figure 3 EM 120 Cable plan - Transceiver Unit

## 3.3 Cable specifications

## Introduction

The cables identified in the cable plan are listed here. Each cable is identified with a cable identificator (Cxx). References are made to dedicated specification sheets with cable details and connections.

The transducer cables are supplied with the system.

**MFS** = Manufacturer supply

ID	Specifications	Terminations	MFS
C1-EM120	Page 25 / Note 1	Operator Station – Display unit	Yes
C2-EM120	Page 26 / Note 1	Operator Station – Keyboard	Yes
C3-EM120	Page 27 / Note 1	Keyboard – Mouse	Yes
C4-EM120	SCSI / Note 1	Operator Station – External hard disk	Yes
C5-EM120	SCSI / Note 1	External hard disk - External tape storage	Yes
C6-EM120	Page 28 / Note 2	Operator Station – Printer or plotter (Parallel)	
C7-EM120	Page 24	Ethernet cable	
C8-EM120	Page 23	Display – AC power	Yes
C9-EM120	Page 23	Operator Station – AC power	Yes
C10-EM120	Page 23	External tape storage - AC power	Yes
C11-EM120	Page 23	External disk storage – AC power	Yes
C12-EM120	Page 23 / Note 8	Power to Ethernet switch	
C13-EM120	Page 24 / Note 7	Auxiliary ethrnet devices	
C14-EM120	Page 24	Operator Station – Ship's network (Ethernet)	
C15-EM120	Page 21	Operator Station Port A – Sound Speed sensor	
C16-EM120	Page 19	Operator Station Port B – Depth/Tide sensor	
C17-EM120	Page 24 / Note 3	Transceiver Unit – Operator Station	
C18-EM120	Page 20 / Note 3	Transceiver Unit – Operator Station	
TRANSCEIVE	R UNIT CABLES		
ID	Specifications	Terminations	MFS
C17-EM120	Page 24 / Note 2	Transceiver Unit – Operator Station	
C18-EM120	Page 20 / Note 3	Transceiver Unit – Operator Station	
C19-EM120	Page 23	Transceiver Unit – AC power	Yes

## System cables

ID	Specifications	Terminations	MFS
C20-EM120	Page 19	Transceiver Unit – Positioning system (Serial 1)	
C21-EM120	Page 19	Transceiver Unit – Motion sensor (Serial 2)	
C22-EM120	Page 19	Transceiver Unit – Auxiliary 1 (Serial 3)	
C23-EM120	Page 19	Transceiver Unit – Auxiliary 2 (Serial 4)	
C24-EM120	Page 22 – Note 4	Transceiver Unit – Remote on/off	
C25-EM120	Page 20	Transceiver Unit – 1 PPS clock (coax)	
C26-EM120	Page 23	Preamplifier – AC power	Yes
C27-EM120	Page 29	Synchronization system (SSU)	
TRANSDUCE	R CABLES		
ID	Specifications	Terminations	MFS
R01-Rxx	Page 30 – Note 6	Signal cables Transceiver - Preamplifier	Yes
RX1-RXxx	X1-RXxx Page 30 - Note 6 Signal cables Preamplifier - Transducer		Yes
T01–Txx	Page 30 - Note 5	Signal cables Transceiver – TX Junction Box	
TX1–TXxx	TXxx         Page 30 – Note 6         Signal cables TX Junction Box – Transducer		

**Note 1 -** This is a standard computer cable provided with the Operator Station.

**Note 2** - The workstation only provides one parallel interface to plotter <u>or</u> printer. In most cases, plotters and printers will be connected directly to the ship's ethernet network.

**Note 3 -** <u>Either</u> C17 <u>or</u> C18 is used to connect the Transceiver Unit to the Operator Station.

**Note 4 -** A syncronization system may be used when more than one echo sounder or sonar systems are used simultanously. This system is connected to the Remote connector on the Transceiver Unit. This is described on W202. If a Simrad Synchronization Unit is used, further cabling is described on W722.

**Note 5** - One or two TX Junction Boxes may be used depending on the array specifications.

**Note 6** - The number of cables depends on the chosen system specifications.

**Note 7 -** Auxiliary ethernet devices may include a second Transceiver Unit in a dual frequency multibeam system.

**Note 8** - Depending on make and model, the power supply to the Ethernet switch may also be comprised by a small commercial power supply.

## Serial lines

The EM 120 uses several serial lines to interface with sensors and peripherals. Although the normal implementation is described in this document, the set-up of these interfaces may easily be altered in the echo sounder.

**Operator Station serial lines** 

**Serial Port A** - This serial port is a 25-pin female D-connector. This port is normally used to interface with the sound velocity sensor.

**Serial Port B** - This serial port is a 9-pin male D-connector. This port is normally used for a sound speed profiler, or a depth/tide sensor.

#### Transceiver Unit serial lines

The Transceiver Unit is equipped with four serial lines. All connectors are 9-pin male D-connectors. The serial lines are normally set up as follows:

Serial Port 1 - Positioning systems

Serial Port 2 - Motion sensor

Serial Port 3 - Auxiliary 1

Serial Port 4 - Auxiliary 2

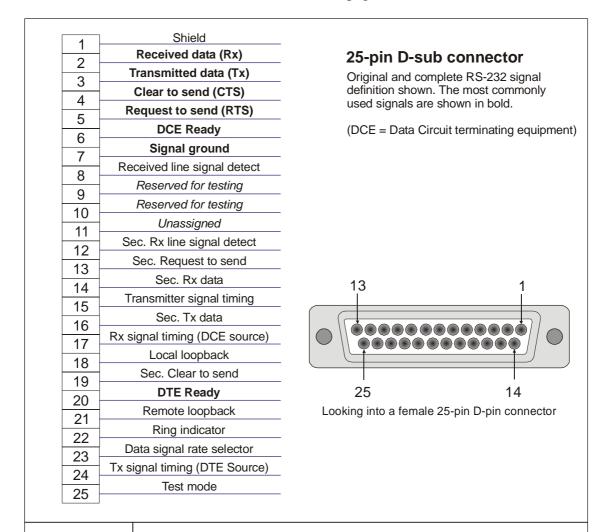
## Transducer cables

 $\rightarrow$  The transducer cables are described on page 30.

## Generic RS-232 serial line (DCE)

This cable described the pin configuration for an RS-232 interface. The Data Circuit terminating Equipment (DCE) end is shown.

The DTE end is shown on page NO TAG.



W102 / Rev. B

RS-232 serial line (DCE)

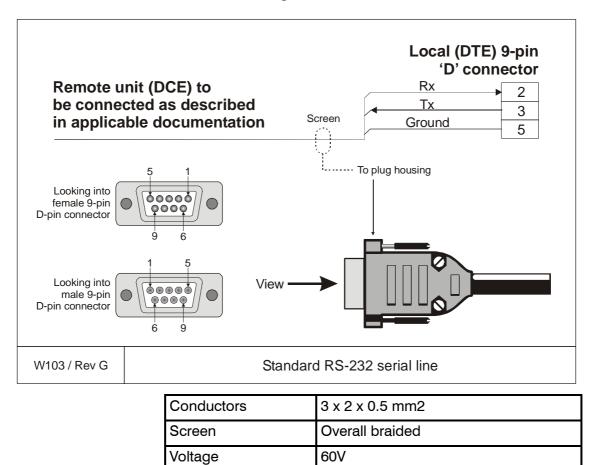
Conductors	XX x 2 x 0.5 mm2
Screen	Overall braided
Voltage	60V
Max.diameter	Set by the plugs

## Generic RS-232 Serial line

This cable comprises a multi-purpose serial line. It provides interface with any peripheral unit. One end of the cable connects to the local unit (DTE) with a 9-pin 'D' connector, while the other connects to the peripheral (DCE) as described in the peripheral unit's documentation.

Set by the plugs

Note that this cable does not support all the signals in the standard RS-232 specification.

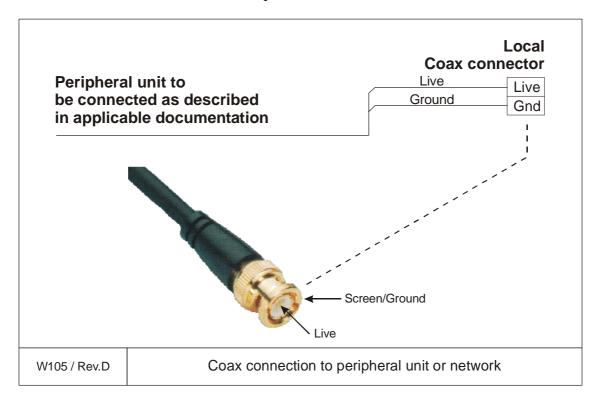


Max.diameter

## Generic coax cable

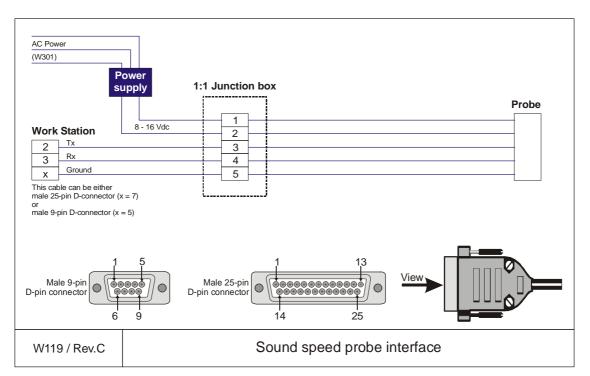
This cable is used for connections to peripheral units or networks.

In the EM 1002, EM 120 and EM 300 systems, this cable connects the 1 PPS timing signal to the Transceiver Unit. It is also possible to use a coax connection between the Transceiver Unit and the Operator Station.



## Sound speed probe interface

This cable provides the interconnection between the Processor Unit work station and the sound speed probe. This connection is normally made through a small junction box and with a power supply as indicated in the drawing.



The cable between the junction box and the probe is supplied by the probe manufacturer.

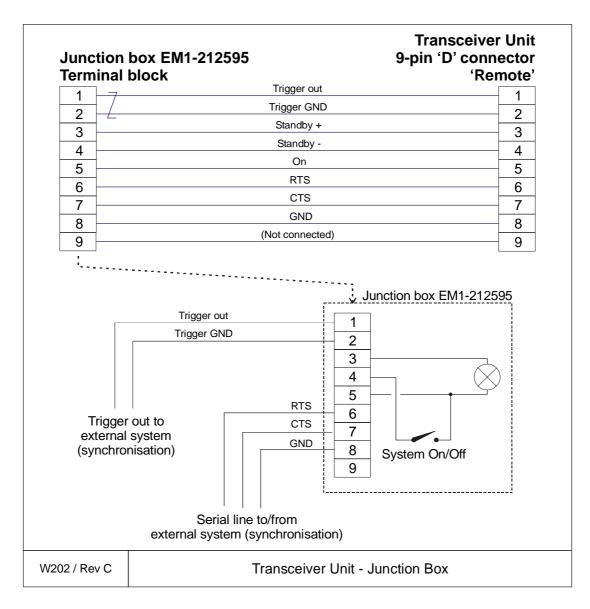
Conductors	2 x 2 x 0.5 mm2
Screen	Overall braided
Voltage	60V
Max.diameter	Set by the plugs

## EM Remote synchronisation and On/Off

This cable connects the Transceiver Unit to a remote On/Off switch located in a Remote Control junction box (type EM1-212595). The same connection allows trigger output and remote control (synchronisation) with a serial line.

Note

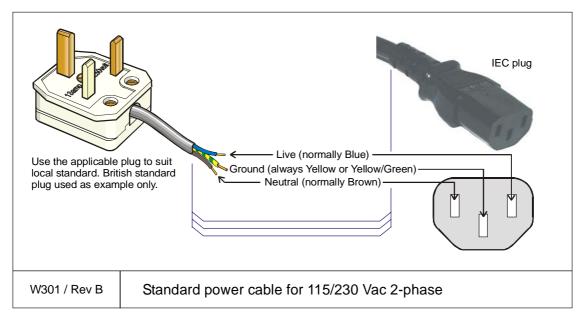
This information is also valid for Remote Control junction box 108-212591.



Conductors	5 x 2 x 0.5 mm2
Screen	Overall braided
Voltage	60V
Max.diameter	Set by the plugs

## Standard AC power cable

This cable is a standard three-wire power cable. It is commercially available in standard lengths, or may be produced locally to suit the specific installation needs. The instrument end is terminated in a standard IEC female socket, while the other end is terminated in a plug suitable for the local standard.



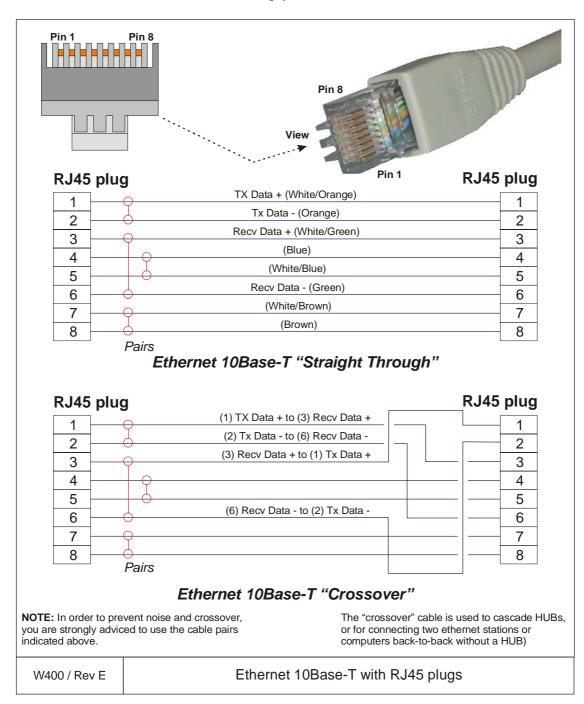
Note

Different cable colours may be used for the "live" and "neutral" wires. Ground is however always on green/yellow.

Conductors	2 x 1.5 mm <sup>2</sup> + GND
Screen	None
Voltage	750 V
Max. diameter	Set by the plugs

## **Ethernet with RJ45**

This cable contains the Ethernet connection. RJ45 plugs are used to terminate the cable. Note that these plugs must be screened to comply to EC rules.

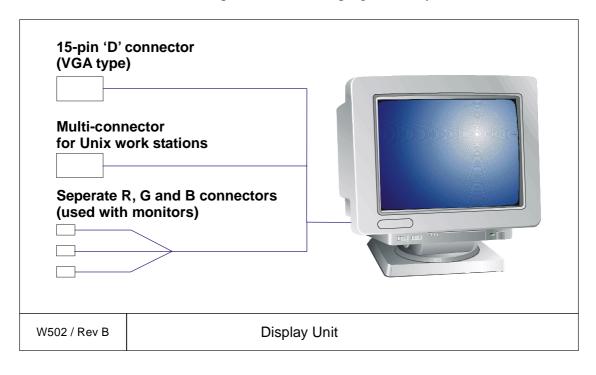


## VGA Display cable

This is a standard display cable used to connect the video signals. Depending on the computer type, the cable may be terminated in:

- Standard VGA plug (typical on most commercial computers)
- Multiconnector for Unix work stations
- Seperate RGB connectors (used on high-quality monitors)

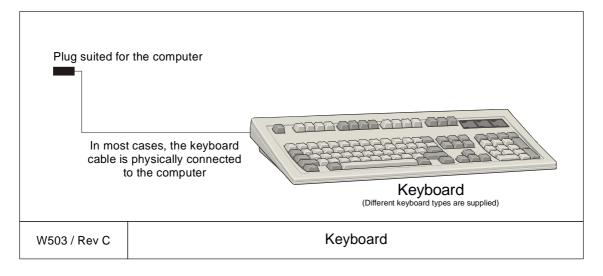
The cable is normally physically fastened to the display unit, and it is provided with the plug(s) readily attached.



## Keyboard cable

This is a standard keyboard cable. In most cases, the cable is physically connected to the keyboard. It is terminated in a plug suited to fit the computer.

Several keyboard types are available for different languages and hardware platforms. Both the keyboard and the attached cable are commercial items.

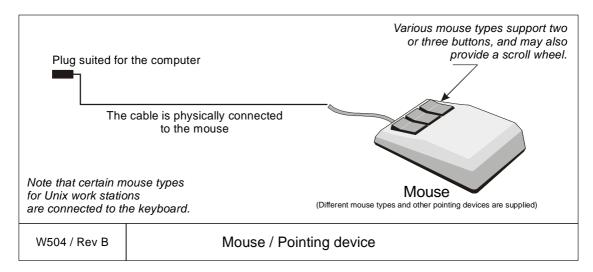


## Mouse or pointing device cable

This is a standard mouse cable. It is physically connected to the mouse. It is terminated in a plug suited to fit the computer.

On Unix work stations, the mouse is normally connected to the keyboard.

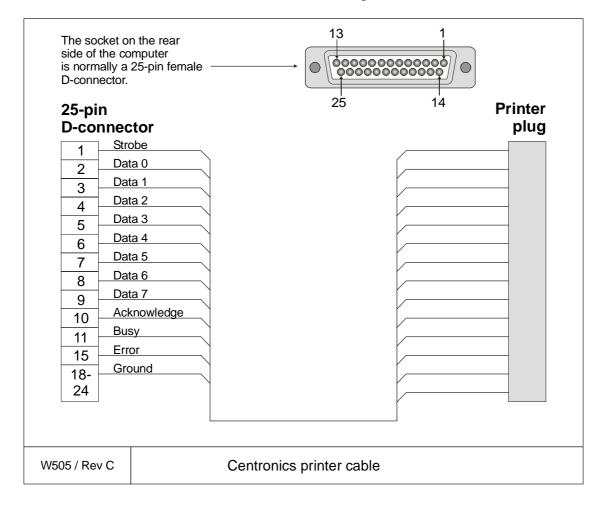
Several mouse and pointing device types are available with two or three buttons, and with or without a scroll wheel. Both the mouse and the attached cable are commercial items.



Note

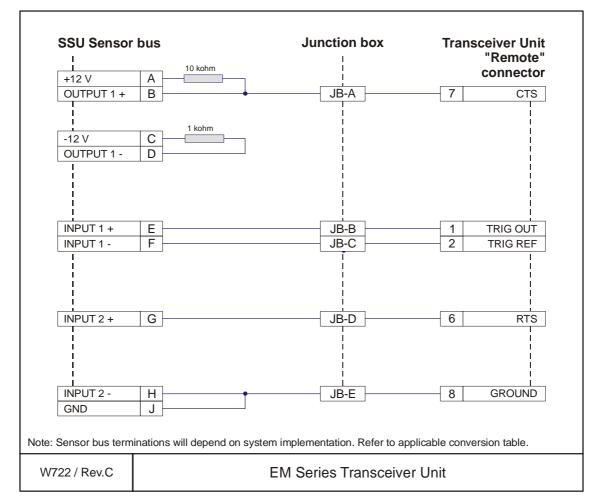
## **Centronics printer cable**

This is a standard Centronics printer cable.



## Synchronisation: EM Series transceiver

This cable provides the control signals between the Synchronisation System and any of the EM Series transceivers; EM 120, EM 300 and EM 1002.



The terminations on the sensor bus and in the junction box will be different for every system implementation. Refer to the applicable conversion table(s) for further details.

Conductors	6 x 2 x 0.25 mm <sup>2</sup>
Screen	Overall braided
Voltage	60V
Max. diameter	Set by the plugs

## 3.4 Transducer cables

## Introduction

The transducer cables between the TX Junction Box(es), Preamplifier Unit, Transceiver Unit and transducer arrays are all supplied by Kongsberg Maritime with the EM 120 system.

The physical number of cables depends on the chosen system beamwidth as shown the following tables.

TX Cables	
System beamwidth	Number of transducer modules = Number of cables from Tx transducer array to Tx Junction Box(es)
1 degree	48
	Two Tx Junction Boxes are used. Each of these are connected to the EM 120 Transceiver Unit with 12 cables, making a total of 24 cables.
2 degrees	24
	One Tx Junction Box is used. This is connected to the EM 120 Transceiver Unit with 12 cables.

<b>RX</b> Cables	RX Cables			
System beamwidth	Number of transducer modules = Number of cables from Rx transducer array to Preamplifier Unit			
1 degree	16			
	The Preamplifier Unit is connected to the Transceiver Unit with 8 cables.			
2 degrees	8			
	The Preamplifier Unit is connected to the Transceiver Unit with 4 cables.			
4 degrees	4			
	The Preamplifier Unit is connected to the Transceiver Unit with 2 cables.			

The following cable information is available both in the EM 120 installation and maintenance manuals. The cable markings are normally recorded in the installation manual first, and it is recommended to copy these records to the maintenance manual later.

## Transmit array cable markings

Each transducer module and its cable is identified with a <u>serial</u> <u>number</u> as follows:

#### TX<nnn>

where <nnn> is a numerical value.

The cables between the Tx Junction Box(es) and the Transceiver Unit are identified as follows:

#### T<n>/<x>

where  $\langle n \rangle$  is a number between 1 and 12 and  $\langle x \rangle$  is a number between 13 and 24. In a 1-degree Tx system, 12 cables are connected from each Tx Junction Box to the Transceiver Unit. Two identical sets of cables are then provided, the first set (T 1/13 to T12/24) are used from Tx Junction Box no.1 to sockets T1 through T12 on the Transceiver Unit. The second set is used from Tx Junction Box no.2 to sockets T13 through T24 on the Transceiver Unit.

Each transducer module is also identified by its physical location in the array (frame). This location number <u>must</u> be recorded during the installation of the transducer modules, and written down in the tables provided in this chapter.

In order to ensure proper operation by the EM 120 system, it is of vital importance that the physical location of the transducer modules fits the designated module number in the transmit and receive circuitry.

The Tx transducer array is physically positioned in the fore-and-aft direction under the hull.

• Transducer module number **1** is always the most forward module.

• Module number 2 is the second forward, and so on.

 $\rightarrow$  Refer to figure 4 on page 35.

During installation, you can select any Tx module you wish and place them in random order in the frame. However, you **MUST** write down the serial number on each module in the order they have been positioned in the frame, so that you later can identify the modules in positions 1, 2, 3 and so on.

The connections to the Tx Junction Box(es) are made with 25-pin "D" connectors.

- Note *During the installation of the transmit array, you <u>must fill in the</u> <i>table below.*
- Note In a 2 degree system, you will only need the first 24 modules.

Note

Note

The cable from module 1 <u>must</u> point to port.

Physical postion (Module)	Module serial number	Socket identification	
1 (forward)		Tx 1/25	
2		Tx 2/26	
3		Tx 3/27	
4		Tx 4/28	
5		Tx 5/29	
6		Tx 6/30	
7		Tx 7/31	
8		Tx 8/32	
9		Tx 9/33	
10		Tx 10/34	
11		Tx 11/35	
12		Tx 12/36	
13		Tx 13/37	
14		Tx 14/38	
15		Tx 15/39	
16		Tx 16/40	
17		Tx 17/41	
18		Tx 18/42	
19		Tx 19/43	
20		Tx 20/44	
21		Tx 21/45	
22		Tx 22/46	
23		Tx 23/47	
24		Tx 24/48	
Tx Junction	Box no.2 (1 degree sy	stem only):	
25		Tx 1/25	
26		Tx 2/26	
27		Tx 3/27	
28		Tx 4/28	
29		Tx 5/29	
30		Tx 6/30	
31		Tx 7/31	

Physical postion (Module)	Module serial number	Socket identification
32		Tx 8/32
33		Tx 9/33
34		Tx 10/34
35		Tx 11/35
36		Tx 12/36
37		Tx 13/37
38		Tx 14/38
39		Tx 15/39
40		Tx 16/40
41		Tx 17/41
42		Tx 18/42
43		Tx 19/43
44		Tx 20/44
45		Tx 21/45
46		Tx 22/46
47		Tx 23/47
48		Tx 24/48

## **Receive array cable markings**

Each transducer module and its cable is identified with a <u>serial</u> <u>number</u> as follows:

#### RX<nnn>

where <nnn> is a numerical value.

Each transducer module is also identified by its physical location in the array (frame). This location number must be recorded during the installation of the transducer modules, and written down in the tables provided in this chapter.

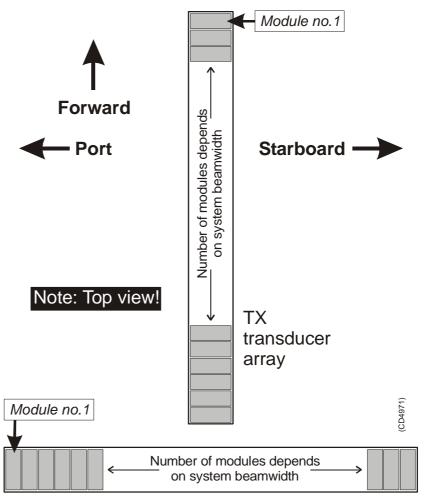
In order to ensure proper operation by the EM 120 system, it is of vital importance that the physical location of the transducer modules fits the designated module number in the transmit and receive circuitry.

> The cables between the Preamplifier Unit and the Transceiver Unit are identified as follows:

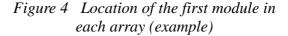
#### R<n>

where <n> is a number between 1 and 8.

Note



RX transducer array



The Rx transducer array is physically positioned in athwartship direction under the hull.

- Transducer module number **1** is always the first on the port side.
- Module number 2 is the second on the port side, and so on.
- $\rightarrow$  Refer to figure 4.

During installation, you can select any Rx module you wish and place them in random order in the frame. However, you **MUST** write down the serial number on each module in the order they have been positioned in the frame, so that you later can identify the modules in positions 1, 2, 3 and so on.

During the installation of the receive array, you <u>must fill</u> in the table below.

Note

Note

In a 1 degree receive system, you will need all the modules listed in the table. With a 2-degree system, you need only the first 8, while the 4-degree system only requires the first 4 modules.

Note *A "dummy" module must be installed at each end of the Tx transducer array.* 

Location of Rx modules				
Physical postion (Module)	Module serial number	Socket identification		
1 (port)		Rx 1		
2		Rx 2		
3		Rx 3		
4		Rx 4		
5		Rx 5		
6		Rx 6		
7		Rx 7		
8		Rx 8		
9		Rx 9		
10		Rx 10		
11		Rx 11		
12		Rx 12		
13		Rx 13		
14		Rx 14		
15		Rx 15		
16		Rx 16		

# Cables between Tx Junction Box(es) and Transceiver Unit

The signal cabling between the Tx Junction Box(es) and the Transceiver Unit is made with 24 or 12 individual cables. The number of cables depends on the chosen Tx system beamwidth.

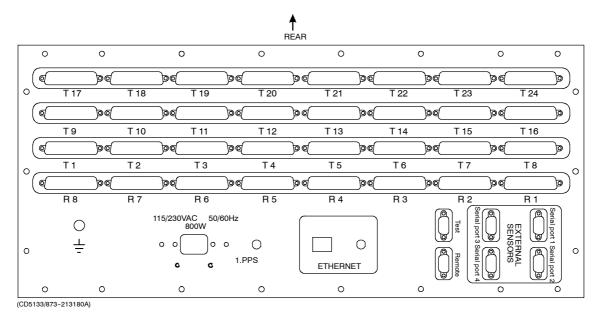
 $\rightarrow$  See the table on page 30 for Tx system beamwidth versus cable numbers.

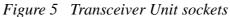
For every two transducer cables connected to the Tx Junction Box, one cable is passed on to the Transceiver Unit. The connections on both units are made with 50-pin "D" connectors. The cables and corresponding sockets are identified as listed in the table.

→ See the Transceiver Unit input socket identifications in figure 5 on page 38.

Tx Junction Box to Transceiver Unit cabling				
Modules	Input socket ID on Tx Junction Box (Info only)	Tx Junction Box output socket and cable ID	Socket on Transceiver Unit	
1/2	Tx 1/25, 2/26	T1/13	T1	
3/4	Tx 3/27, 4/28	T2/14	T2	
5/6	Tx 5/29,	T3/15	Т3	
7/8	Tx 7/31,	T4/16	T4	
9/10	Tx 9/33,	T5/17	T5	
11/12	Tx 11/35,	T6/18	Т6	
13/14	Tx 13/37,	T7/19	T7	
15/16	Tx 15/39,	T8/20	Т8	
17/18	Tx 17/41,	T9/21	Т9	
19/20	Tx 19/43,	T10/22	T10	
21/22	Tx 21/45,	T11/23	T11	
23/24	Tx 23/47, 24/48	T12/24	T12	
-	Tx Junction Box no.	2 (1-degree system or	nly):	
25/26	Tx 1/25, 2/26	T1/13	T13	
27/28	Tx 3/27,	T2/14	T14	
29/30	Tx 5/29,	T3/15	T15	
31/32	Tx 7/31,	T4/16	T16	
33/34	Tx 9/33,	T5/17	T17	
35/36	Tx 11/35,	T6/18	T18	
37/38	Tx 13/37,	T7/19	T19	
39/40	Tx 15/39,	T8/20	T20	
41/42	Tx 17/41,	T9/21	T21	
43/44	Tx 19/43,	T10/22	T22	
45/46	Tx 21/45,	T11/23	T23	
47/48	Tx 23/47, 24/48	T12/24	T24	

 $\rightarrow$  See the Tx Junction Box input and output socket identifications in figure 6 on page 38.





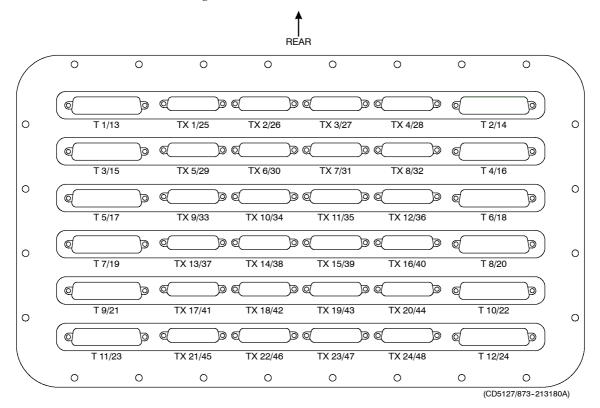


Figure 6 TX Junction Box input and output sockets

# Cables between Preamplifier Unit and Transceiver Unit

The signal cabling between the Preamplifier Unit and the Transceiver Unit is made with 8, 4 or 2 individual cables. The number of cables depends on the chosen Rx system beamwidth.

 $\rightarrow$  See the table on page 30 for Rx system beamwidth versus cable numbers.

For every two transducer cables connected to the Preamplifier Unit, one cable is passed on to the Transceiver Unit. The connections on both units are made with 50-pin "D" connectors. The cables and corresponding sockets are identified as listed in the table.

- → See the Transceiver Unit input socket identifications in figure 5 on page 38.
- Preamplifier Unit to Transceiver Unit cabling Module Input socket ID **Preamplifier Unit** Socket on on Preamplifier output socket and Transceiver Unit (Info only) cable ID Unit Rx 1/2 1/2R1 R1 3/4 R2 R2 Rx 3/4 Rx 5/6 R3 R3 5/6 7/8 Rx 7/8 R4 R4 9/10 Rx 9/10 R5 R5 11/12 Rx 11/12 R6 R6 13/14 Rx 13/14 R7 R7 1516 Rx 15/16 R8 R8
- → See the Tx Junction Box input and output socket identifications in figure 6 on page 38.

In a 1-degree Rx system, all modules 1 through 16 are used. In a 2 degree system, the first 8 modules are used, while the 4 degree system uses the first 4.

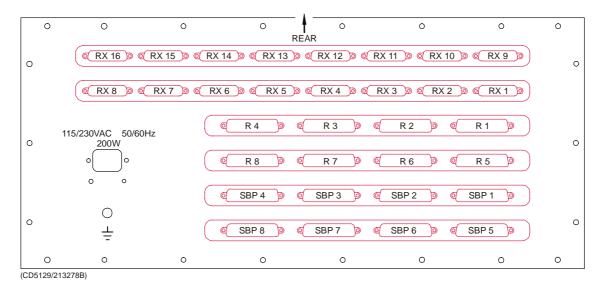


Figure 7 Preamplifier Unit input and output sockets

## 4 TRANSCEIVER UNIT 125-213007

## 4.1 Description and main functions

#### Overview

The EM 120 Transceiver Unit performs the reception, data acquisition, received signal processing and transmission for the multibeam echo sounder system. The cabinet holds three wired racks containing the system circuit boards.

- The top **Processing Rack** holds the complete Processing Unit with its own power supply. This unit provides data acquisition, signal processing and function control.
- The middle **Receiver Rack** holds the receiver boards, a controller, two power supplies and a large capacitor bank.
- The bottom **Transmitter Rack** holds the transmitter circuitry and a dedicated controller.
- Extra Capacitor Unit on the rear panel.

Two different versions of the Transciever Unit have been delivered. Both versions are described in this manual. The registration number of the Transceiver Unit will determine which version you have:

125-213007, more information on page 41.

125-218158, more information on page 101.

This number is to be found on the Transceiver Unit chassis.

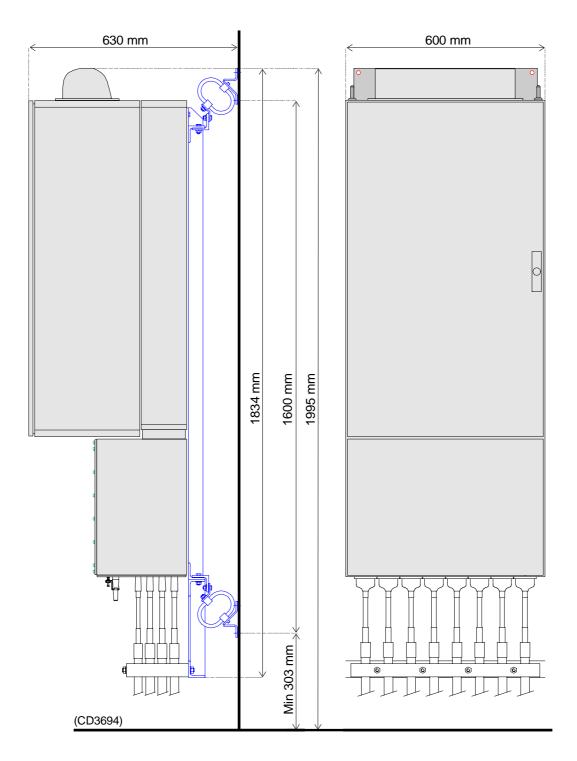


Figure 8 Standard EM 120 Transceiver Unit - Outline dimensions

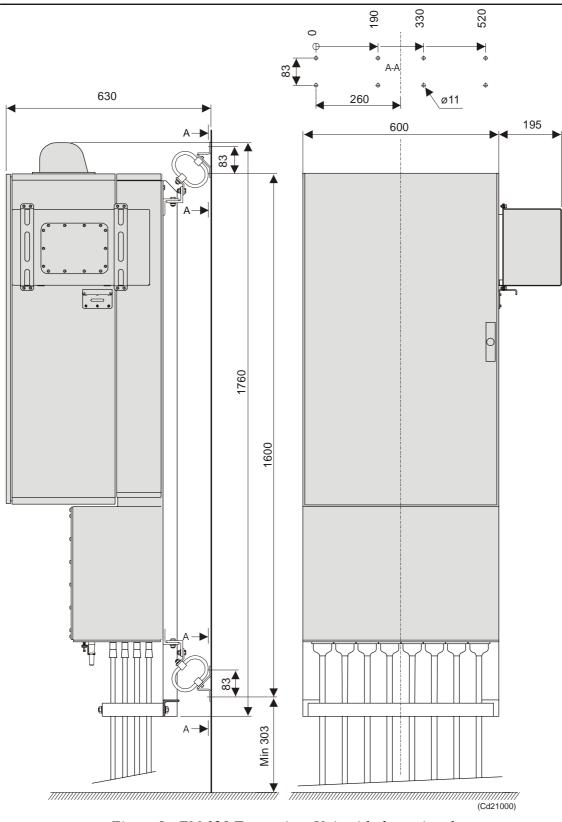


Figure 9 EM 120 Transceiver Unit with the optional Raw Data Logger - Outline dimensions

→ Please refer to the Raw Data Logger Instruction Manual for maore information about installation with Raw Data Logger.

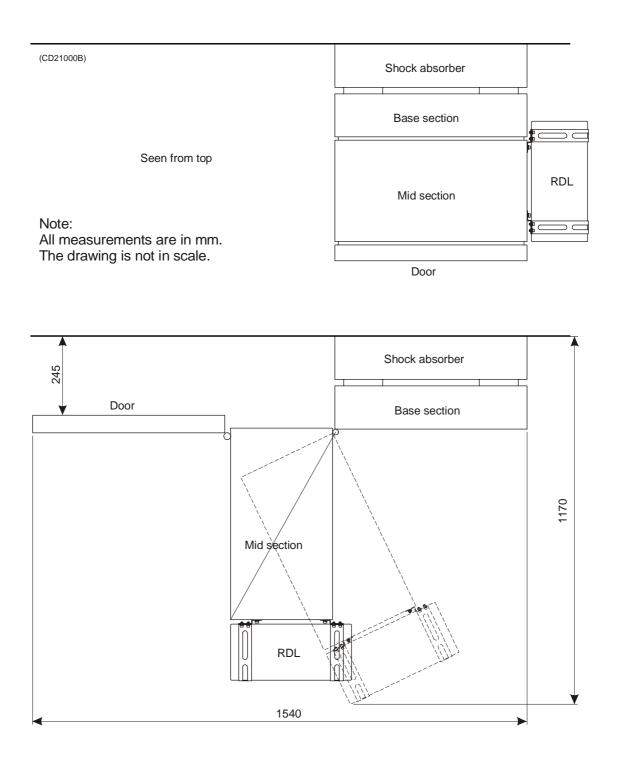


Figure 10 Transceiver Unit with Raw Data Logger, seen from above.

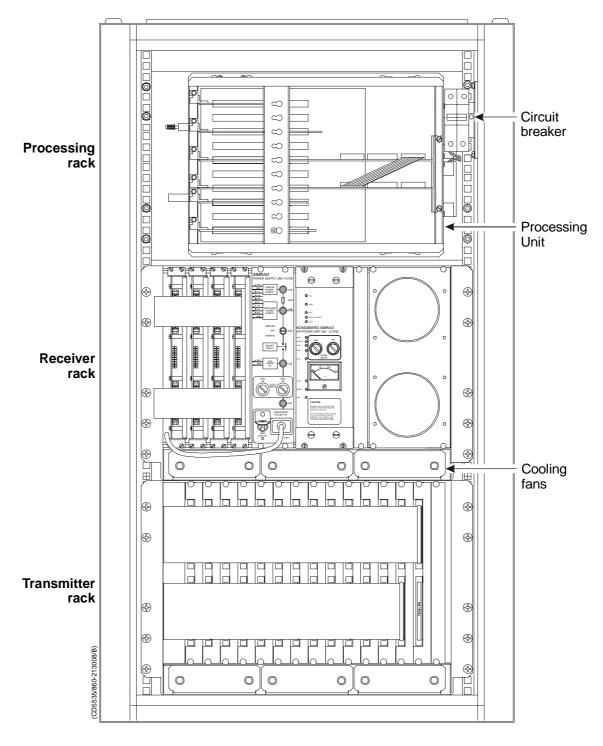


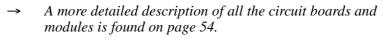
Figure 11 EM 120 Transceiver Unit wired racks

## The Processing Rack

The Processing Rack is located at the top of the Transceiver Unit. It holds a chassis with several circuit boards, fans and a power supply. A ground strap and a circuit breaker for the power supply is also available, but these are mounted on the main rack, and not on the shelf.

The Processing Rack holds the following circuit boards and modules:

- 4-Ports Serial Line board
- Beamformer & Signal Processor (BSP1 and BSP2)
- Ethernet Adapter board
- ROM board\*
- Control Processing Unit (CPU) board
- Power supply
- Fan
- Motherboard



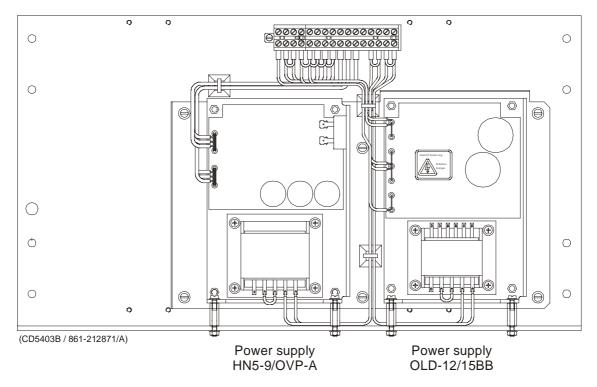


Figure 12 Power supplies on the rear panel

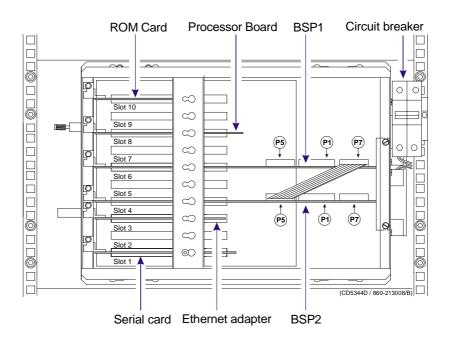


Figure 13 Processing Rack circuit board locations

#### The Receiver Rack

The Receiver Rack is located at the middle of the Transceiver Unit. It holds several circuit boards, power supplies and a capacitor bank. All the units are accessed from the front of the rack.

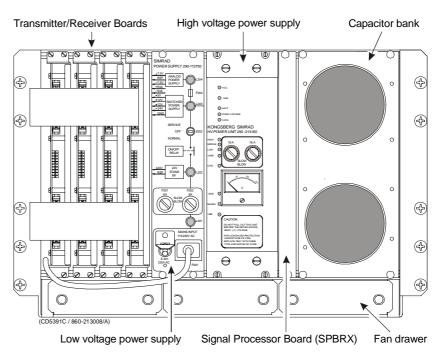


Figure 14 The Receiver Rack

The Receiver Rack holds the following circuit boards and modules (from left):

- TRB 32/Receiver board (max 4)
- Low Voltage Power Supply
- High Voltage Power Supply
- Signal Processor Board RX (SPRX)
- Capacitor bank
- $\rightarrow$  A more detailed description is found on page 55.

## The Transmitter Rack

The Transmitter Rack is located at the bottom of the the Transceiver Unit. It holds one processor board and a number of transmitters.

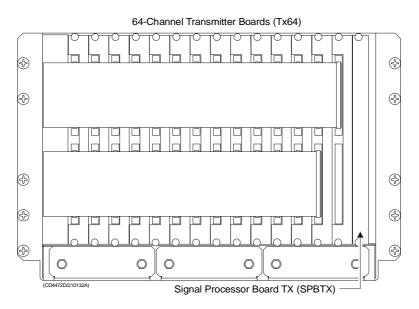


Figure 15 The Transmitter Rack

The Transmitter Rack holds the following circuit boards and modules (from left):

- 64-Channel Transmitter Board (TX64)
- Signal Processor Board TX (SPTX)
- $\rightarrow$  A more detailed description is found on page 56

#### The rear panel

On EM 120 a large capacitor unit is mounted on the back panel. It holds large capacitors used to store energy for the transmit pulses. It is connected to the transmitter backplane.

## 4.2 Theory of operation

#### **Overview**

This chapter presents a functional description of the Transceiver Unit.

## Simplified block diagram

The simplified block diagram for the Transceiver Unit presents the following main functions:

- Transmission
- Reception
- Processing

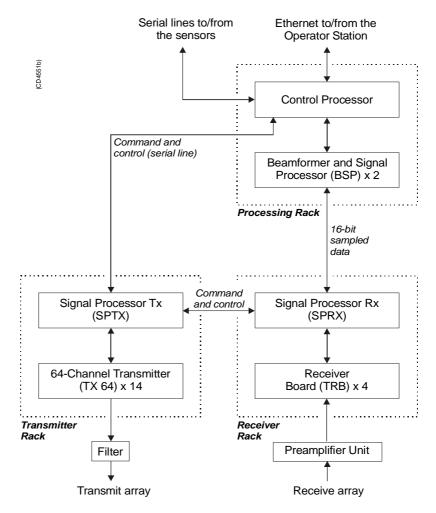


Figure 16 Transceiver Unit, simplified block diagram

The various parameter settings made on the Operator Station are sent to the Control Processor in the Processing Rack. The information (roll, pitch, pulse length etc.) is interpreted, and passed on to the Signal Processor TX (SPTX), which is the "master" processor in the TX/RX system.

After the transmission, the Signal Processor RX (SPRX) is instructed to receive the samples for all the receiver staves and pass them on to the two Beamformer and Signal Processors (SBP's) in the Processing Rack.

#### **Control functions**

The control functions in the Transceiver Unit are mainly handled by the three processor boards, but additional peripheral boards are also used. The majority of the control boards are contained in the Processing Unit.

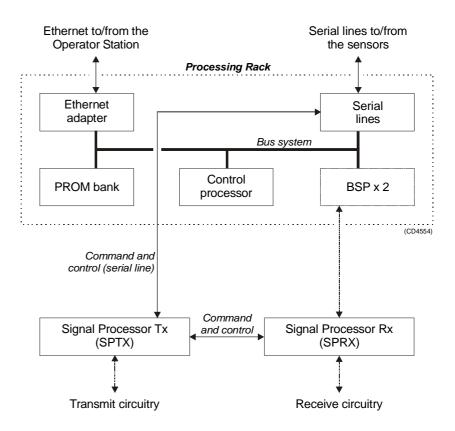


Figure 17 The control functions

The Control Processor in the Processing Unit is not equipped with interface capabilities, and thus requires external boards to handle ethernet and serial lines interface. It also relies on an external memory board for the software contained in the ROM device. All the peripheral boards used here are commercial. One serial line is used to interface the command and control signals to and from the TX/RX controllers. The Signal Processor TX is the "master".

#### **External synchronisation**

The serial line RTS and CTS signals are used for external synchronisation. In addition a trig out signal is issued by the TRU.

Levels:

RTS, CTS: H=high= +3 to +15 V L=low= -3 to -15 V Trig out: TTL Level

Outputs from TRU:

Trig out=1	TX is off( <u>H</u> igh TTL level)
Trig out=0	TX is active( <u>L</u> ow TTL level)
RTS=H	TRU is ready for a new ping
RTS=L	TRU is not ready

RTS is pin 7 on the CPU card D connector. (Pin 6 on EM120 and EM300 "remote" plug).

#### Inputs to TRU:

CTS=H Ping command CTS=L Wait

CTS is pin 8 on the CPU card D connector. (Pin 7 on the EM120 and EM300 "remote" plug). The CTS pulse length must be minimum 30 milliseconds.

Gnd is pin 5 on the CPU card D connector. (Pin 8 on EM120 and EM300 "remote" plug).

Typi	ical	seq	uer	nce:

CTS		TX			
Command					
RTS	(TRU ready)	(TRU busy)	(TRU busy)		
Trig out	TX Pulse				

When the TRU is ready for a new ping, RTS is set to H. When the external device is ready for a new ping, CTS shall be changed to H. The TRU will then start a ping, change RTS to L (busy), and the Trig out will be low during the transmit pulse. After the Trig out is received, the external device should turn CTS to L. (Or at least keep it high for 35 milliseconds).

When the received period is finished and the TRU is ready for a new ping, the RTS will be changed to H, and the TRU will wait for new trigger (a high level on CTS).

If CTS is H all the time, or if external sync in the installation menu is switched off, the TRU will ping at its maximum rate.

## 4.3 Processing rack details

## Location

The Processing Rack is located at the top of the the Transceiver Unit. It holds a chassis with several circuit boards, fans and a power supply. A ground strap and a circuit breaker for the power supply is also available, but these are mounted on the main rack, and not on the shelf.

## Circuit boards and modules

#### 4-ports Serial Line Board

This is a commercial circuit board. It provides the Transceiver Unit with four serial lines.

 $\rightarrow$  The interface board C114P is explained on page 58.

#### Beamformer & Signal Processor (BSP)

These are the main processing boards in the Transceiver Unit.

 $\rightarrow$  The circuit board is explained on page 60.

#### **Ethernet Adapter**

This is a commercial circuit board. It provides the Transceiver Unit with the ethernet communication to the Operator Station.

 $\rightarrow$  The circuit board is explained on page 63.

#### **ROM board**

This is a commercial ROM (Read Only Memory) board.

 $\rightarrow$  The circuit board is explained on page 65.

#### **Control Processor Unit board (CPU)**

This processor board acts as a function controller.

 $\rightarrow$  The circuit board is explained on page 66.

#### **Power supply**

The Processing Rack contains two analogue power supplies located behind the circuit board.

 $\rightarrow$  The power supplies are explained on page 71.

#### Motherboard

This is a commercial circuit board.

 $\rightarrow$  The circuit board is explained on page 73

#### Fan

The fan is located on the right side of the Processing Rack, when seen from the front.

## 4.4 Receiver rack details

## Location

The Receiver Rack is located at the middle of the the Transceiver Unit. It holds several circuit boards, power supplies and a capacitor bank.

#### Circuit boards and modules

#### Transmitter/Receiver board

These four boards hold the amplifiers for all the individual receive channels. (The boards may also provide power amplification of the transmitted signal, but as this function is not used in the EM 120, these components have been omitted).

 $\rightarrow$  The circuit board is explained on page 74.

#### Low Voltage Power Supply

This is a commercial linear power supply mounted on a chassis for easy replacement. It also contains linear supplies for the TRB's.

 $\rightarrow$  The Low Voltage Power Supply is explained on page 77.

#### High Voltage Power Supply

This is a switching power supply. It provides the high output voltage for the transmitters, and uses the Capacitor bank to store the energy between the pings.

- $\rightarrow$  The Processing Unit Power Supply is explained on page 71.
- $\rightarrow$  The High Voltage Power Supply (HV2PS2) is explained on page 81.

#### Signal Processor Board RX (SPRX)

The processor board is used as a function controller. This is a common circuit board whose name is SPB31, and it is both used in the Transmitter Rack and the Receiver Rack.

 $\rightarrow$  The Signal Processor Board is explained on page 83.

#### Backplane (RXBP)

The Receiver Rack uses a passive backplane. All connections to the circuit boards (except transmission signals) are made on this backplane.

#### **Capacitor bank**

This unit stores transmission energy temporarily.

 $<sup>\</sup>rightarrow$  Refer to the illustration on page 48.

## 4.5 Transmitter rack details

## Location

The Transmitter Rack is located at the bottom of the Transceiver Unit. It holds one processor board and a number of transmitter boards.

 $\rightarrow$  Refer to the illustration on page 49

The physical number of transmitter boards is defined by the specified system accuracy:

• A 1 degree system has 14 transmitter boards

## Circuit boards and modules

#### 64-Channel Transmitter Board (TX64)

Each of these circuit boards holds 64 individual power amplifiers, each controlled by the function controller.

 $\rightarrow$  The circuit board is explained on page 93

## Signal Processor Board TX (SPTX)

The processor board is used as a function controller.

 $\rightarrow$  The circuit board is explained on page 83

## Backplane (TXBP)

The Transmitter Rack uses a passive backplane.

 $\rightarrow$  The TX Backplane is explained on page 97

# 4.6 Circuit board descriptions

# **Overview**

This chapter describes all the circuit boards and modules in the EM 120 Transceiver Unit. A functional description with a block diagram is provided, as well as the facilities provided for maintenance.

Remember that all versions of the Transceiver Unit is in this manual. Different boards and power supplies are therefore described for the EM 120 system. Check the reg.no. on your Transceiver Unit to find out which version you have.

# 4-Ports Serial Line Board (C114P)

### Purpose and description

This is a commercial circuit board designed and produced by Moxa Technologies. It is identified as C114P, and is located in the Processing Rack.

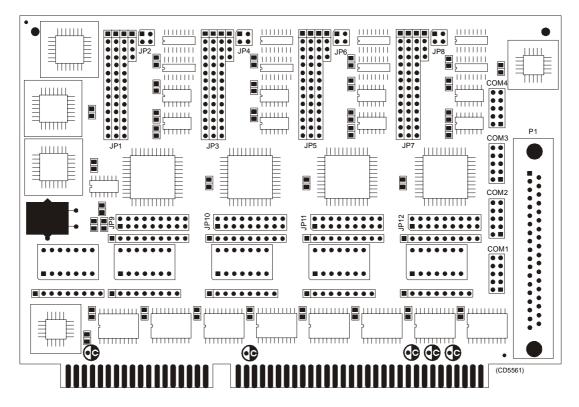


Figure 18 The C114P layout

# How it works

Each of the 4 ports can be configured to RS-232, RS-422, or RS-485 interface individually, but only RS-232 will work on the EM 120 system.

# Facilities

<u>LEDs</u>

None.

#### Jumpers

The C114 is set up with IRQ 11 on the jumpers JP9, JP10, JP11 and JP12.

<u>Links</u>

**Note** *The following settings are only valid for new boards. For boards older than spring 2001 the settings will be inverted. The settings that are OFF on these drawings will be ON and vice versa.* 

The settings of the C114P DIP switches for use in the EM 120 are listed in the table below:

Switch	1	2	3	4	5	6	7
SW 5	ON	ON	OFF	OFF	OFF	ON	ON
SW 1	ON	ON	ON	ON	OFF	OFF	ON
SW 2	OFF	ON	ON	ON	OFF	OFF	ON
SW 3	ON	OFF	ON	ON	OFF	OFF	ON
SW 4	OFF	OFF	ON	ON	OFF	OFF	ON

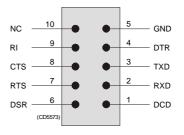
# **Connections**

The C114P contains one DB-37 female connector on the rear side of the circuit board. It comes with a cable; one terminal is a 37-pin male D-type and the other terminal is a four 9-pin male D-type connectors. This is not used.

#### $\rightarrow$ Refer to figure 19 for pin assignments.

In addition, four 10-pin pin-head connectors corresponds to the DB-37 connector on the board of C114P. These four connectors are called COM1, COM2, COM3 and COM4, and are connected directly to the Transceiver Unit bottom plate.

Figure 19 10-pin header connector pin assignment



# Beamformer & Signal Processor (BSP)

#### Purpose and description

The Beamforming & Signal Processing (BSP) board is a multi digital signal processor (DSP) board. It is designed to perform the beamforming and signal processing in sonars and multibeam echo sounders. It is controlled from a host processor.

The processing power in the Beamforming & Signal Processing (BSP) board is based on eight Texas TMS320C50 fixed point digital signal processors working in parallel while beamforming the data. Next, there are four Texas TMS320C44 floating point digital signal processors interconnected to use both parallel and sequential processing of the beamformed data from the fixed point processors.

The Beamforming & Signal Processing (BSP) board is a single slot full length standard ISA format circuit board made to fit into a personal computer.

#### **EPROMs**

The EPROMs may differ from system to system. This is to be able to handle different CPU's (486 vs 586 et cetera). Otherwise the boards are identical.

### How it works

The Beamforming & Signal Processing (BSP) board contains four main sections:

- Sonar Input Data
- Beamforming
- Signal Processing
- Host Interface

The **Sonar Input Data** interfaces an 18-bit wide and 1k deep Input FIFO (First-In-First-Out) register. This input FIFO holds the data received from the transducer array through the receiver processing circuitry. A dedicated digital signal processor reads the input FIFO.

There are two identical **Beamforming** digital signal processing branches. Each consists of four digital signal processors and a 16-bit wide and 8k deep dual port memory (DPRAM). The two branches are exchanging data by means of this DPRAM.

The **Signal Processing** section comprises three digital signal processors dedicated to do further processing of the beamformed data.

The **Host Interface** function is maintained by the master processor on the Beamforming & Signal Processing (BSP) board. It exchanges data with the host processor via a 16-bit wide and 8k deep dual port memory (DPRAM) on the ISA bus.

#### Facilities

<u>LEDs</u>

D1 (LED): C44 D

#### Test points

There is one test point for each C50 digital signal processor (eight total). These testpoints are all connected to the XF/ signal which is active while that particular C50 access the shared DPRAM.

There is also one test point for each C44 digital signal processor (four total). These test points are connected to the IIOF2/ signal, which is a general purpose I/O port bit that can be controlled by the software.

The C44-D testpoint is also connected to a light emitting diode (D1) for visual observation. The LED will be activated during each ping.

TP1	C50 E0
TP2	C50 E1
TP3	C50 E2
TP4	C50 E3
TP5	C50 F0
TP6	C50 F1
TP7	C50 F2
TP8	C50 F3
TP11	C44 A
TP12	C44 B
TP13	C44 C
TP14 (& D1)	C44 D

The testpoints will be active when the corresponding processor is working.

#### <u>Links</u>

A number of links are implemented on the board to allow for several different applications. Links LK1, LK2 and LK3 are used to identify the board as one out of maximum eight boards in one system.

LK3	LK2	LK1	BSP ID
0	0	0	BSP 0
0	0	1	BSP 1
0	1	0	BSP 2
0	1	1	BSP 3
1	0	0	BSP 4
1	0	1	BSP 5
1	1	0	BSP 6
1	1	1	BSP 7

# Link applications

The following links are ON (closed) in this application:

- BSP0 is the master processor (no links).
- BSP1 is the slave processor (link LK1).

### Switches

There are no switches on the board.

### **Connections**

The Beamforming & Signal Processing (BSP) holds the following plugs and sockets:

P1	Sonar input data
P2	ISA bus component
P3	Emulator
P4	Direct memory access
P5	External communication port
P6	Test access port
P7	External communication port

The P1, sonar input data, is connected to SPRX via a flat cable plug connected to the Reciever Backplane, plug P11.

# **Ethernet Adapter**

#### **Purpose and description**

This is a 16-bit ISA adapter designed and produced by 3Com, identified as 3C509B-COMBO. The purpose of the adapter is to connect the transceiver unit to the operator unit. The circuit board is located in the Processing Rack.

#### How it works

The cable types and connector specifications in the Ethernet Adapter are:

- 10BASE5 thick Ethernet coaxial, 10BASE2, fibre etc. with an AUI connector.
- 10BASE2 thin Ethernet coaxial with a BNC connector.
- 10BASE-T, twisted-pair cable with a RJ-45 connector.
- $\rightarrow$  The 3C509B-COMBO edge connectors is shown in figure 20.

The 3C509B-COMBO has a LED for the link beat. This LED confirms that there is an active connection between the adapter and the hub. The thin ethernet segment is terminated at both ends with a 50  $\Omega$  terminator.

The maximum bus speed supported by the Ethernet Adapter is 10 MHz.

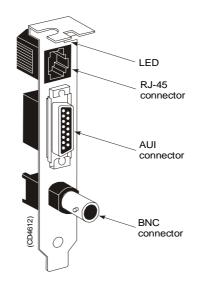


Figure 20 The 3C509B-COMBO backplate with its connectors

### Facilities

### <u>LEDs</u>

Confirms that there is an active connection between the adapter and the hub.

- If the LED is on, the link beat is working. (The connection is correct).
- If the LED is off, the link beat has not been established or there is a problem with the connection between the adapter and the hub.
- If the LED is blinking, the cable polarity is reversed.
- $\rightarrow$  See figure 20

### **Connections**

The internal wiring gives access to the BNC and RJ45 connections at the bottom plate of the Transceiver Unit.

### Setup of the board

If the type of ethernet cable is known at delivery time, the board is set up accordingly. If not, the board is set up for 10BASE-T (RJ-45).

It is difficult to reconfigure the board on site. (A PC with ISA-bus and special software is needed).

# **ROM board**

#### **Purpose and description**

The ROM (Read Only Memory) board is an ISA bus card that adds an EPROM socket to a PC motherboard. This is a commercial circuit board designed and produced by Blunk Microsystems. The ROM board is located in the processing rack.

It provides a means of auto-starting embedded applications. If a properly formatted EPROM is installed, the BIOS will recognize the EPROM during its ROM scan and pass control to it after completing the power-up tests. The ROM board uses one 27010, 27020 or 27040, booting applications as large as 128K, 256K or 512K, respectively.

#### Facilities

<u>LEDs</u>

None

Test points

None

<u>Links</u>

Jumper	Base Address
1-8	CE000
2-7	CE800
3-6	CF000
4-5	CF800

When used in EM 120, the default settings for the ROM board are jumpers 2-7, and base address CE800.

# **Control Processor Unit board**

# Purpose and description

This circuit board is an ISA Half-sized Single Board Computer delivered by ICP. It is equipped with a 486 CPU and advanced high performance multi-mode I/O. There are two variants of the circuit board that might be placed in the system. These are identified as:

• SSC-486H

or

• SSC-5x86H

Both of them are explained in this chapter. The Control Processor Board is located in the Processing rack.

# **Specifications**

The Half-sized Single Board Computers SSC-486H and SSC-5x86H provides the following specifications:

	SSC-486H	SSC-5x86H
CPU	486SX/DX/DX2 or DX4	486SX/DX/DX2/DX4 or Cyrix/AMD 5x86
Bus	PC/104 bus	ISA bus and PC/104 bus
DMA channels	7	7
Interrupt levels	15	15
Chipset	UM8498F and UM8496	M1489 and M1487
Real-time clock/calendar	DS-12887 chip and quartz oscillator, 128B CMOS memory, pow- ered by lithium battery for over 10 years of data retension.	DS-12887 chip and quartz oscillator, 128B CMOS memory, pow- ered by lithium battery for over 10 years of data retension.
RAM memory	1MB to 64MB	1MB to 64MB, EDO and standard DRAM supported.
IDE hard disk drive interface	Up to two IDE hard drives.	Up to two PCI Enhance IDE hard drives.
Floppy disk drive interface	Two 2.88MB, 1.44MB, 1.2MB, 720KB or 360KB floppy disk drives.	Two 2.88MB, 1.44MB, 1.2MB, 720KB or 360KB floppy disk drives.
High speed serial ports	Two NS16C550 com- patible UARTs	Two NS16C550 com- patible UARTs
Bi-directional Parallel Port	Yes	Yes

	SSC-486H	SSC-5x86H
Watch-dog timer	Can be set by 1, 2, 10, 20, 110 or 220 seconds period. Reset or NMI was generated when CPU did not period- ically trigger the timer. Your program use hex 043 and 443 to control the watch-dog and generate a system reset.	Can be set by 1, 2, 10, 20, 110 or 220 seconds period. Reset or NMI was generated when CPU did not period- ically trigger the timer. Your program use hex 043 and 443 to control the watch-dog and generate a system reset.
External power connector	Yes	Yes
Keyboard connector	Yes	Yes
Mouse	PS/2 Mouse Port on- board	PS/2 Mouse Port on- board
Power Consumption	+5V @ 2.5A (486DX2-66, 4MB RAM) +/- 12V @ 20mA (for RS-232 only)	+5V @ 1.75A (5x86-133, 4MB RAM)
Operating temperature	0° ~ 60°C (CPU needs cooler)	0° ~ 60°C (CPU needs cooler)

<sup>→</sup> The set-up procedures for SSC-486H and SSC-5x86H are described on page 216

# Facilities

#### Jumpers

All the SSC-5x86H- and SSC-486H circuit board's jumpers are preset at the factory. The default settings are listed in the tables.

 $\rightarrow$  Refer to figure 21 for different jumper settings.

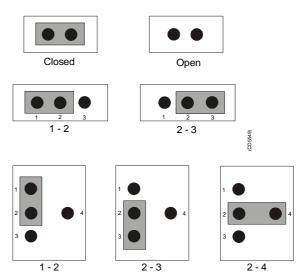


Figure 21 Different applicable jumper settings

	Jumpers	Settings	Description
SSC-486H CPU	JP1	2 - 3	-
	JP2	1 - 2 3 - 4	-
	JP3	Open	-
	JP4	Open	-
	JP5	1 - 2	-
	JP6	Open	-
	JP7	Open	-
CPU Clock Generator Speed (33 MHz)	JP8	1 - 2 Closed 3 - 4 Closed 5 - 6 Open 7 - 8 Open	-
CPU Voltage (+3.3 V)	JP12	2 - 3	-
(10.0 V)	JP24	Open	-
Upgrade the External Cache	JP13	2 - 3	-
(128KB, 32K x 8)	JP14	1- 2 3 - 4	-
Watch-Dog Timer, Active Type	JP18	1 - 2	Open when WDT time-out
WDT Time-out period (10 sec.)	JP17	1 - 2 Open 3 - 4 Closed 5 - 6 Open 7 - 8 Open	-

	Jumpers	Settings	Description
Parallel Port Interface, Parallel Port Interrupt Setting (IRQ7)	JP22	1 - 2	-
Parallel Port Data Request Setting (DRQ3)	JP20	2 - 3	-
Parallel Data Acknowledge (DACK3)	JP19	2 - 3	-
Serial Port Interface, COM1 Serial Port Interrupt Setting (IRQ4)	JP21	1 - 2	-
COM2 Serial Port Interrupt Setting (IRQ3)	JP23	1 - 2	-
IDE Host Adapter Interface	JP11	Open	IDE IOCHDRY Non-Connected
FDC47C665 Multi-I/O Chipset	JP16	Open	Enable FDC37C665
PS/2 Mouse IRQ Selection (IRQ12)	JP15	Closed	-

# The SSC-5x86H circuit board:

	Jumpers	Settings	Description
SSC-5x86H CPU	JP1	2 - 3	-
	JP2	2 - 3	-
	JP3	3 - 4	-
	JP4	3 - 4	-
	JP5	3 - 4	-
	JP6	5 - 6	-
	JP7	2 - 3	-
	JP8	2 - 3	-
	JP9	Closed	-
	JP10	Open	-
CPU Clock (33MHz)	JP11	1 - 2 Closed 3 - 4 Closed	-
	JP12	Open	-
	JP14	1 - 2	-
CPU Voltage (+3.3V)	JP13	2 - 3	-
Watch-Dog Timer, Active Type	JP15	1 - 2	Open when WDT time-out

	Jumpers	Settings	Description
WDT Time-out period (10 sec.)	JP16	1 - 2 Open 3 - 4 Closed 5 - 6 Open 7 - 8 Open	-
DiskOnChip Memory Address	JP17	5 - 6	Address E000
PS/2 Mouse	JP18	Closed	Enable PS/2 Mouse, IRQ12

**Connections** 

COM1 is used for external sync (RTS, CTS). COM1, pin RX/TX, is also connected to the test connector at the Transceiver Unit bottom plate, for debug purposes and factory production testing.

 $\rightarrow$  Refer to description page 52.

1PPS signal is connected from the parallel port (signal on pin 10, GND (ground) on pin 23) to the bottom plate in the Transceiver Unit.

# **Processing Unit Power Supply**

Note

The power supply distributes voltages that can result in personal injuries. Please take necessary precautions.

#### **Purpose and description**

#### How it works

This is two analogue power supplies that feed respectively 5 Vdc and 12 Vdc to the Processing Rack. Both have connections to the same 16-pin socket.

From this socket the connections goes further to the PU backplane, to the fans in the Processing Rack and to the main circuit breaker. It is also connected to the TX backplane with a 12 Vdc and a ground signal.

→ Refer to the block diagram in figure 22, with 230 Vac, and figure 23, with 110 Vac.

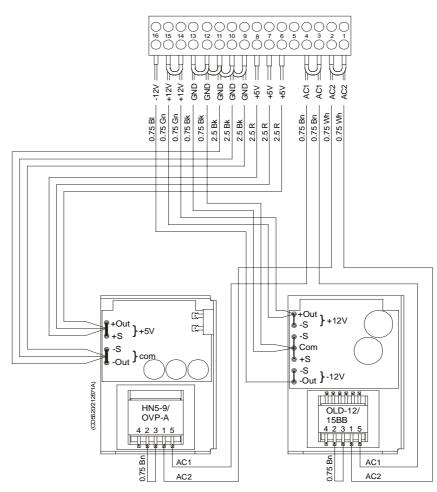


Figure 22 Power supplies - internal block diagram 230 Vac.

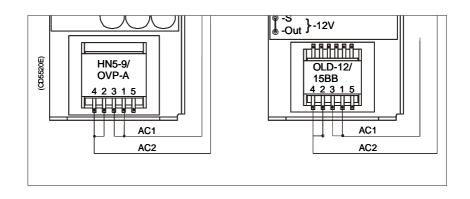


Figure 23 Power supplies - internal block diagram (110 Vac).

# Facilities

**Connections** 

Pins 2, 4, 5 and 9 are not in use.

Pin	Signal	Connection
1	AC2	Circuit breaker
3	AC1	Circuit breaker
6	+5 Vdc	PU backplane-P9 pin 4
7	+5 Vdc	PU backplane-P9 pin 5
8	+5 Vdc	PU backplane-P9 pin 6
10	GND	PU backplane-P8 pin 5
10	GND	TX backplane-P1 pin 1
11	GND	PU backplane-P8 pin 6
11	GND	TX backplane-P1 pin 2
12	GND	PU backplane-P9 pin 1
13	GND	PU backplane-P9 pin 2
13	GND	PU backplane-P9 pin 2
14	+12 Vdc	Fans in PU and PU backplane-P8 pin 3
14	+12 Vdc	TX backplane-P1 pin 3
15	+12 Vdc	Fans in PU
16	-12 Vdc	PU Backplane-P8 pin 4

# Motherboard

### How it works

This is a passive backplane with standard ISA-bus.

### Facilities

# <u>LEDs</u>

The board has four LEDs:

- + 5V
- - 5V
- + 12V
- - 12V

- 5V is not used and is not lit. The three others should be lit at all times.

#### Test points

None

<u>Links</u>

None

# **Connections**

+ 5V, + 12V and - 12V.

# Transmitter/Receiver Board (TRB)

# Purpose and description

The purpose of the Transmitter/Receiver Board (TRB) is to provide amplification of the signals received from the Preamplifier Unit. The board has 32 individual channels. The board is designed to provide transmission as well, but these components are not mounted on the circuit boards used in the EM 120 Transceiver Unit

The TRB is fastened to a combined strengthening plate and heat sink which covers the entire component side of the board and also forms a "front panel" to the board. The board is located in tracks within the Transceiver Unit to ensure correct location, and is held in position by four screws.

The TRB has two 34-pin connectors on its front edge which carry the signals from the Preamplifier Unit.

A one degree system needs four Transmitter/Receiver (TRB) boards. This means that all 128 channels are used.

A two degree system needs two Transmitter/Receiver (TRB) boards, while a four degree system only have one.

#### How it works

#### **Transmission**

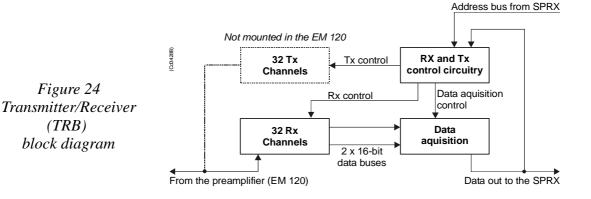
The TRB contains a control interface that controls the 32 transmitters on the board.

# **Reception**

The TRB receives signals from 32 transducer elements. The signals are individually amplified, time-varied-gain regulated, demodulated, and analogue-to-digital converted. The converted signals are then output from the board and sent to the BSP's for further processing.

Dimensions (Width x Heigh x Depth)	220 x 233.35 x 0.32 mm
Analogue input/output	32 channels, 60W, + T/R switch
Connectors	Two 96-pin euro on back edge of board Two 34-pin flat cables on front edge
Analogue to digital	12-bits resolution I/Q simultaneously converted to 32-bit latched bus
Power requirements	+ 5 Vdc, 8 Vdc, + 24 Vdc

Technical details



# Facilities

#### Test points

The test points listed below are available to assist the maintenance engineer. They are located on the front edge of the board between the two connectors, in front of the corresponding LED.

AVCC analogue voltage $\hdotspace{1.5}$ + 5 V
AVDD analogue voltage NA
VCC digital voltage + 5 V
AVEE analogue voltage
HV1 high voltage transmitter + 15 - + 130 Vdc
HV2 high voltage transmitter NA
HV3 high voltage transmitter NA
HV4 high voltage transmitter NA
TX transmitter indicator NA
The testpoints marked with NA are not used on EM 120.

#### <u>Links</u>

The TRB holds no links that can be set by the maintenance engineer.

#### Switches

The TRB holds no switches that can be adjusted by the maintenance engineer.

#### <u>LEDs</u>

The TRB holds ten red LEDs on its front edge, mounted in a vertical line between the connectors. When these LEDs are lit, they indicate the presence of the corresponding voltage levels.

#### **Connectors**

The TRB carries four connectors, two located at each end of the board. P1 is a 96-pin, male right-angled euro-connector, located on the rear edge of the board, carrying power. P2 is a 96-pin, male, right-angled euro-connector, also located on the rear edge of the board, carrying power and digital control signals. P3 and P4 are 34-pin, male, right-angled connectors with ejector/latch, located on the front edge of the board. Each connector carries 16 input/outputs to the transducer/preamplifier.

# Low Voltage Power Unit (LVPU)

#### **Purpose and description**

The purpose of the Low Voltage Power Unit (LVPU) is to supply power to all the modules in the Transceiver Unit, except the high voltage power for the transmission, power to PU and  $\pm 12$ Vdc.

The Low Voltage Power Unit is located between the Transmitter/Receiver Boards and the High Voltage Power Supply in the Receiver Rack. The power supply is a plug-in module. It has two front mounted fuses, one service switch, and one switch to select 115 or 230 Vac mains input.

Switched power supply<br/>MAP55-4001Mains transformer Ulveco N14034-TD<br/>Used in analogue power supply

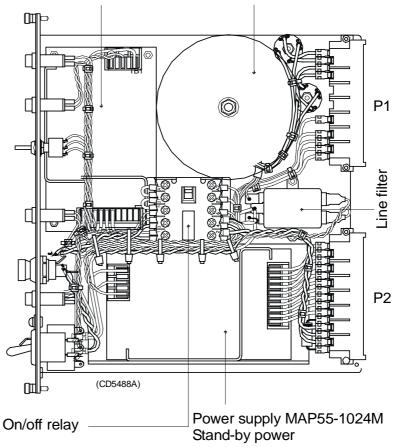


Figure 25 The Low Voltage Power Supply

#### How it works

The power unit contains two separate power supplies. The output of the stand-by power supply is 24 Vdc.

The power unit has a service switch. When this is set to normal, the power supply is controlled by the on/off relay. This relay is remote controlled from a switch in the operator room. When you disengage the relay, you can control the power supply manually from the Transceiver Rack using the service switch. It is then possible to activate parts of the system (service mode).

The transformers and rectifiers function is to provide 8 Vdc output for the receivers either we have 115 Vac or 230 Vac input.

The LVPU also supplies + 5 V to several boards. See figure below.

 $\rightarrow$  Refer to the block diagram in figure 26 and the circuit diagram on page 336.

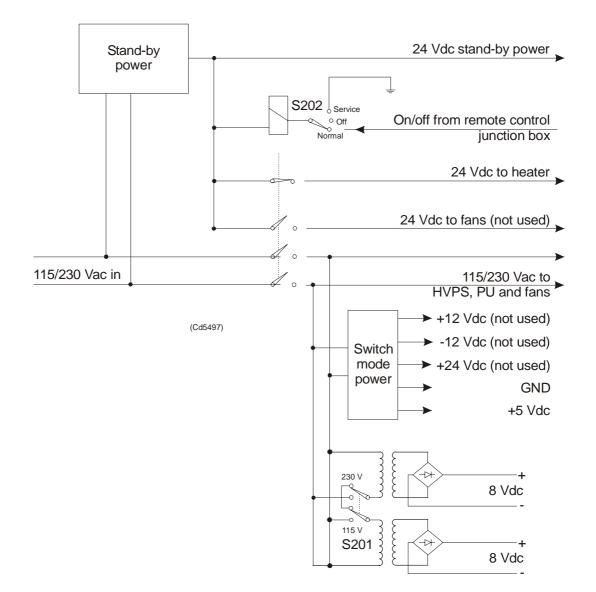
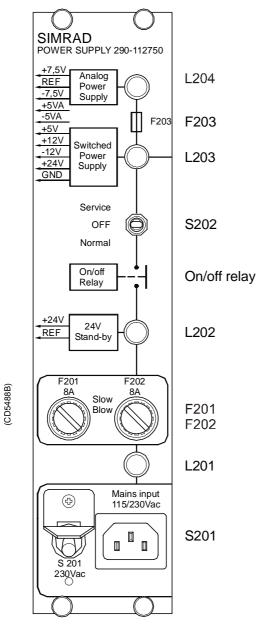


Figure 26 The Low Voltage Power Unit simplified block diagram



# Figure 27 The front panel

# Facilities

# <u>LEDs</u>

- L201: Indicator for mains input
- L202: Indicator for 24 Vdc stand by mode
- L203: Lit to indicate AC supply to switched and analogue
- L204: Lit to indicate AC supply to analogue power.

Test points

None

# <u>Links</u>

None

# Switches

- S201: Switch for mains input 115/230 Vac
- S202: Service/Off/Normal switch

# Connections

- P1
- P2

# <u>Fuses</u>

- F201: Primary fuse
- F202: Primary fuse
- F203: Thermostat fuse inside the torodial transformer

# High Voltage Power Supply (HV2PS2)

#### **Purpose and description**

The high voltage power supply (HV2PS2) is used for transforming from 115/230 Vac to a controlled dc voltage.

The high voltage power supply consist of one rectifier module and five dc-dc converter modules mounted on a large heatsink.

#### How it works

The input module consist of a rectifier with automatic voltage selector. The rectified voltage from the input module is divided and put into five dc-dc converter modules.

The output voltage is varied from minimum to maximum in three steps:

- -20 dB: a 15V module
- -10 dB: a 15 V module and a 28 V module
- Maximum: a 15 V module and four 28 V modules

The bleeder is used for reducing the output voltage. The trip voltage of the bleeder can be changed by adjusting potentiometers. The potetiometers is behind the front of the power supply.

 $\rightarrow$  Refer to block diagram in figure 28.

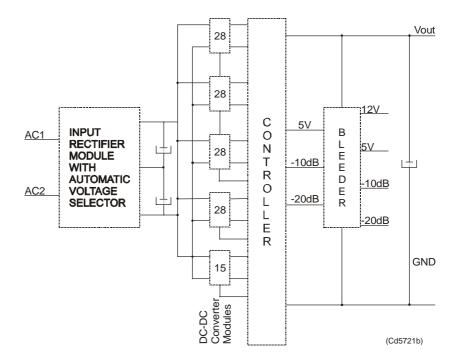


Figure 28 HV2PS2 block diagram.

### Facilities

# <u>LEDs</u>

# Test points

TP01:	The negative (ground) output voltage (AGND1).
-------	---

- TP02: The positive output voltage (VP\_POS).
- TP03: Varistor connected to ground (AGND1).
- TP04: Connection for external bleeder. Connects to plug P2.
- TP05: Connection for external bleeder. Connects to plug P2.
- TP06: The positive output voltage (VP\_POS).

# Control signals

- -20 dB, low: Output voltage at -20 dB of maximum output voltage.
- -10 dB, medium: Output voltage at -10 dB of maximum output voltage.

# Auxilary supply voltages

- VCC: The 5V supply voltage at the secondary side (VCC).
- VBB: The 12V supply voltage at the secondary side (VBB).

# Input voltage

- AC1: Main input 115/230 Vac (N).
- AC2: Main input 115/230 Vac (L).

# Output voltage

- AGND1: The negative (ground) output voltage (AGND1).
- VP\_POS: The positive output voltage (VP\_POS).

# <u>Adjustments</u>

- -20 dB: Adjustment of the bleeder voltage at low voltage operation (-20 dB).
- -10 dB: Adjustment of the bleeder voltage at medium voltage operation (-10 dB).
- Maximum: Adjustment of the bleeder voltage at normal voltage operation (0 dB).

# Signal Processor Board (SPB31)

#### Purpose and description

The Signal Processor Board (SPB31) is designed for high speed beamforming and sonar signal processing. The board design is based on the TMS 320C31 floating point DSP (Digital Signal Processor) from Texas Instruments.

The Signal Processor Board is designed as a "double Europe" standard sized printed circuit board. It is equipped with a number of front mounted LEDs, test points, potentiometers and coax connectors.

The board is used two places in the EM 120 Transceiver Unit; to control the transmission (SPTX) and the reception (SPRX).

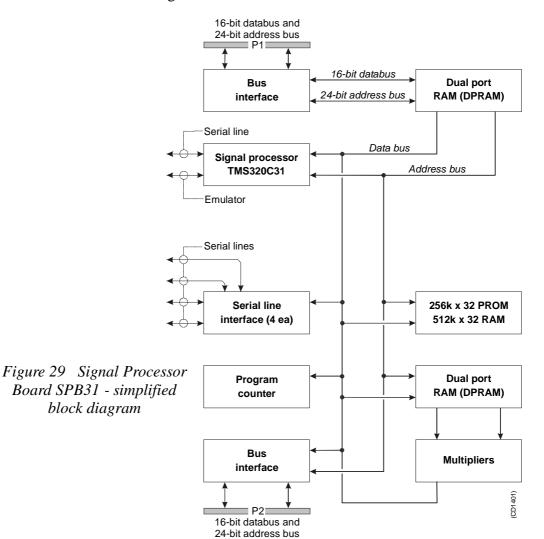
The reg.no. for SPB31 Tx is 382-133472 and 382-134469 for SPB31 Rx.

#### How it works

The main components of the Signal Processor Board are:

- 1 TMS 320C31 Digital Signal Processor
  - Clock frequency 33.33 or 40 MHz
  - 32-bit data bus
  - 24-bit address bus
  - 40/32-bit floating point unit
  - 1 internal serial line
  - 2 pc 32-bit timers
  - 4 interrupt inputs
  - DMA controller
  - Programmable in C and assembly
  - Emulator and symbolic de-bugger available
- **2** 256k x 32 bit PROM.
- **3** 512 x 32 bit SRAM 25 ns
- 4 Complex multiplier.
- 5 4 serial lines RS422/RS232.
- 6 Programmable counter for TX clock, 64 CHTX.
- 7 Dual port interface to P1 bus (Multibus I type).
- 8 Bus interface to P2 bus.
- 9 Control bus for control outputs compatible with SPB29.

The Signal Processor Board works very similar to other microprocessor boards. The TMS 320C31 Digital Signal Processor operates with standard peripheral circuitry such as RAM, PROM (with software) and the interface controllers. Devices for disk drive control are omitted, but Dual Port RAM and a complex multiplier is implemented instead. Refer to the block diagram.



An emulator for the TMS 320C31 processor is developed. It consists of a controller board in a PC and an active pod which is connected to the target board by a 12 pin plug.

#### Facilities

Unmounted devices

Note that several sockets on the Signal Processor Board may be empty. On EM 120 the Mulitpliers with corresponding DPRAM are not mounted.

# <u>Links</u>

A large number of links are implemented on the processor board to allow for several different applications. The links are used as follows:

LK 1	2BI422 to RXDB on U15
LK 2	RXDB2 input to RXDB on U15
LK 3	2AI422 to RXDA on U15
LK 4	RXDA2 input to RXDA on U15
LK 5	CLKIN to U64
LK 6	FSRO and DRO to set frame sync for sercom on U32
LK 7	RDRO to DRO when sercom in U32 is used on RS232
LK 8	Clock to U36
LK 9	RXDA input to RXDA on U63
LK 10	RXDB input to RXDB on U63
LK 11	BI422 input to RXDB on U63
LK 12	AI422 input to RXDA on U63
LK 13	CLQ to P2A25, U60 must not be mounted
LK 14	TXCLK to P2B24, U60 must not be mounted
LK 15	CLI to P2A24, U60 must not be mounted
LK 16	TSTSIG to P2C23, U60 must not be mounted
LK 17	TXEN~ to P2A22, U60 must no be mounted
LK 18	MEM3 to P2C3, LK30 must be OFF
LK 19A	XF0~ as output
LK 19B	XF0 as input
LK 20A	XF0 as output
LK 20B	XF0~ as input
LK 23A	XF1~ as output
LK 23B	XF1 as input
LK 24A	XF1 as output
LK 24B	XF1~ as input
LK 25A	TCLK0~ as output
LK 25B	TCLK0 as input
LK 26A	TCLK0 as output
LK 26B	TCLK0~ as input
LK 27A	TCLK1~ as output
LK 27B	TCLK1 as input
LK 28A	TCKL1 as output
LK 28B	TCLK1~ as input

LK 29	External reset, INIT1, when ON
LK 30	IACK~ to P2C3, LK18 must be OFF
LK 31	U40 to CLKIN on DSP U32

Note that this list is for reference only.

### Link applications

When using the Signal Processor Board in the EM 120 Transceiver Unit, the following links must be **ON** (closed): SPRX:

- LK 5
- LK 8
- LK 9
- LK10
- LK 31

SPTX:

- LK 4
- LK 5
- LK 8
- LK 9
- LK 10
- LK 19 (see below)
- LK 20 (see below)
- LK 23 (see below)
- LK 24 (see below)
- LK 31

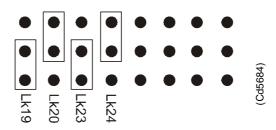


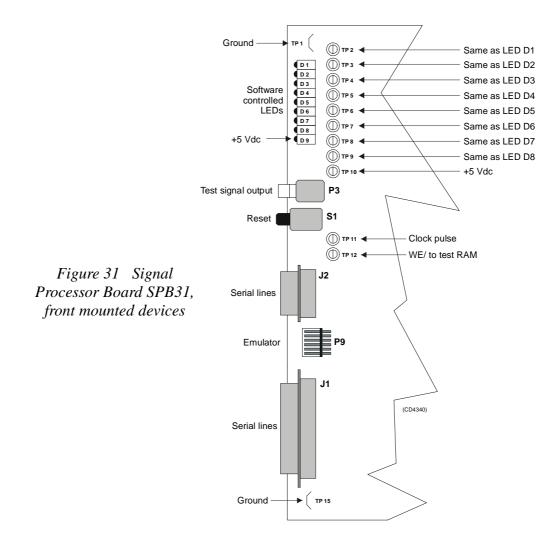
Figure 30 Signal Processor Board SPB31, default settings

# <u>LED's</u>

LED's used for SPTX:

- D1: program initialized OK
- D2: ready for new command
- D3: transmit active
- **D4:** BIST active
- D5: not used

- **D6:** test purpose
- D7: test purpose
- D8: test purpose
- LED's used for SPRX:
- D1: program initialized OK
- **D2:** BIST active
- D3: aquisition of reciever data
- D4: aquisition of reciever data
- **D5:** simulator active
- D6: not used
- D7: not used
- D8: not used



Test points

TP 1: GND

- **TP 2:** General purpose test output no.1
- **TP 3:** General purpose test output no.2
- **TP 4:** General purpose test output no.3
- **TP 5:** General purpose test output no.4
- **TP 6:** General purpose test output no.5
- **TP 7:** General purpose test output no.6
- TP 8: General purpose test output no.7
- TP 9: General purpose test output no.8
- **TP 10:** +5 Vdc
- **TP 11:** Clock pulse, CP, monitor
- **TP 12:** WE~ for testing RAM loading
- **TP 13:** GND
- **TP 14:** GND
- **TP 15:** GND

#### **Connections**

The following connections are made to the Signal Processor Board:

P1	Multibus
P2	Signal processor external bus
P3	Test signal output
J1	Serial lines
J2	Serial lines

The trig out puls is active during transmit, and generated by SPRX. This is a TTL level pulse and is active when low.

- $\rightarrow$  The connections are explained in the figure on page 52.
- → The Receiver Backplane connections(PXB-P3) are explained on page 90.

# **Receiver Backplane (RXBP)**

#### **Purpose and description**

The purpose of the Receiver Backplane is to enable communication between the circuit boards plugged into it, and between these circuit boards and the external circuitry in the cabinet. The RXBP is located behind the middle wired rack in the Transceiver Unit, and holds the following circuit boards:

- Transmitter/Receiver Board 1
- Transmitter/Receiver Board 2
- Transmitter/Receiver Board 3
- Transmitter/Receiver Board 4
- Low Voltage Power Supply
- High Voltage Power Supply
- Signal Processor Board RX
- Capacitor Bank

#### How it works

There are no active components on this backplane.

#### Facilities

#### <u>LEDs</u>

None

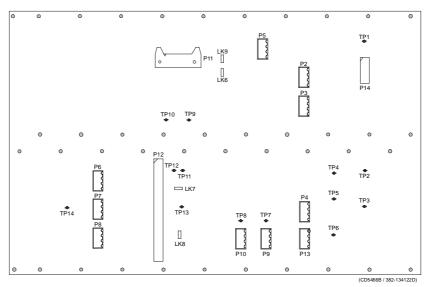


Figure 32 Receiver Backplane, rear side

<u>Links</u>

There are four links on this backplane:

LK6: ON

LK7: ON, HVCLK to HVCK

LK8: ON, DA0 to DBT0

LK9: OFF

#### Test points

All the test points listed below are only used during development and debugging:

TP 1: GND

**TP 2:** Read pulse to the TRB

**TP 3:** Filter clk. to PDH's on the TRB

**TP 4:** Write pulse to the TRB

**TP 5:** Sample and hold to PDH's on the TRB

TP 6: Four times demodulater frequency to PDH's on the TRB

**TP 7:** TX enable to the TRB

TP 8: GND

TP 9: GND

**TP 10:** Write pulse to fifo on the BSP

TP 11: Read pulse to 2 port RAM on the SPTX

TP 12: Write pulse to 2 port RAM on the SPTX

**TP 13:** Test signal input to PDH's on the TRB

Only links LK7 and LK8 are applicable for system setup. These are closed as shown in the illustration.

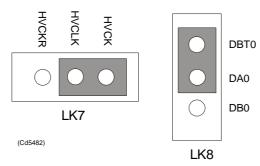
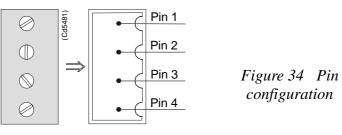


Figure 33 Applicable links

#### **Connections**

The sockets on the rear side of the backplane and their connections in the EM 120 Transceiver Unit are described in the tables below.



RXB-P2	Signal	Connection
1	STBY+	Bottom plate-Remote pin 3
2	STBY-	Bottom plate-Remote pin 4
3	ON	Bottom plate-Remote pin 5
4		

RXB-P3	Signal	Connection
1	HEAT	Wall sectResistor pin 1
1	HEAT	Heater-Terminal pin 2
2	STBY-	Wall sectResistor pin 2
2	STBY-	Heater-Terminal pin 1
3	TRIG	Bottom plate-Remote pin 1
4	DGND	Bottom plate-Remote pin 2

RXB-P5	Signal	Connection
1	+12VH	TXB-P3 pin 4
2	HGND	TXB-P3 pin 2
3	HGND	TXB-P3 pin 3
4	+5VH	TXB-P3 pin 1

RXB-P6	Signal	Connection
1	HGND	TXB-P15 pin 1
2	HGND	TXB-P15 pin 2
3	HV	TXB-P15 pin 3
4	HV	TXB-P15 pin 4

RXB-P7	Signal	Connection
1	HGND	TXB-P17 pin 1
2	HGND	TXB-P17 pin 2
3	HV	TXB-P17 pin 3
4	HV	TXB-P17 pin 4

RXB-P8	Signal	Connection
1	HGND	TXB-P19 pin 1
2	HGND	TXB-P19 pin 2
3	HV	TXB-P19 pin 3
4	HV	TXB-P19 pin 4

RXB-P9	Signal	Connection
1	POW1	TX/RX Fan pin 1
2	POW2	TX/RX Fan pin 3
3	POW1	PU Fuse pin 3
4	POW2	PU Fuse pin 4

RXB-P13	Signal	Connection
1	+5 Vdc	TXB-P2 pin 1
2	+5Vdc	TBX-P2 pin 2
3	DGND	TBX-P2 pin 3
4	DGND	TBX-P2 pin 4

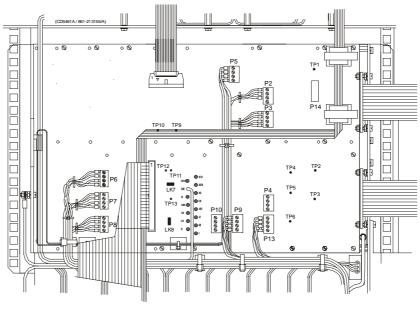


Figure 35 The Receiver Backplane

## 64-Channel Transmitter (TX64)

#### Purpose and description

Once the transmission parameters have been calculated by the Signal Processor Tx (SPTX), each of the transmitter boards is addressed. The data-bus from the SPTX is connected to all the boards, and data for the individual transmitters is loaded into the onboard RAMs as they are addressed from the SPTX. The output from the TX64 RAM bank is connected to the output stages, which are implemented using Kongsberg Maritime-designed amplifier hybrids.

The physical number of TX64 boards fitted to the EM 120 transceiver depends on the chosen system specifications. Thus, up to 14 64-Channel Transmitter (TX64) boards are used.

A one degree transmitter has 864 elements in the transducer and a two degree transmitter 432 elements. Hence a one degree Tx system needs 14 TX64 boards, the last 32 transmitters on the TX64 #14 is not used.

A two degree Tx system needs seven TX64 boards. Here the last 16 transmitters are not used on TX64 board # 7.

#### How it works

#### **Overview**

The TX64 boards are controlled by the Signal Processor TX (SPTX), and the output signals are made available on the front mounted sockets. Flat ribbon cables connect these output pulses to the filters.

The TX64 board is equipped with two large front mounted connectors. Two LED indicators and one test point are located between these connectors. The test point is a ground (GND) connection, while the LEDs monitor the +5 Vdc and +12 Vdc supply voltages.

The TX64 board is equipped with eight onboard fuses. These fuses are located on the High Voltage (HV) supply line, and each fuse protects a group of eight transmitters. Fuse rating is 4 A, physical size is  $5 \times 20$  mm.

The functions of the transmitter may be divided into three parts:

- The power unit (Power & Fuses)
- The digital control unit
- The analogue transmitter driver unit (TX Hybrid)

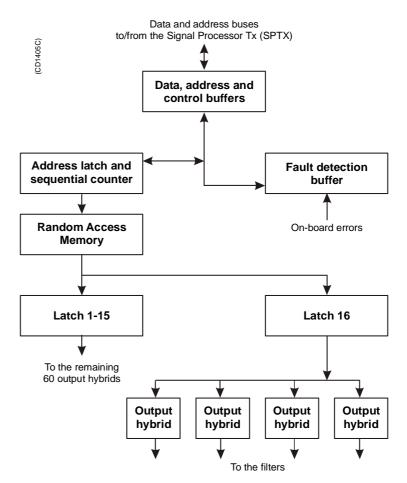


Figure 36 64-Channel Transmitter (TX64) block diagram

#### Power unit

The power unit includes the three separate supply voltages used and the components around them. The voltages are +12 Vdc, +5Vdc and High Voltage (HV). The value of the HV depends on the desired output power. Typical range is +15 to +130 Vdc.

#### Digital control unit

The main function of the digital control unit is to supply the analogue transmitter unit with the correct driving signals.

The shape of the driving signals are temporarily stored in RAMs on the board. The RAMs are filled by the host processor. The drive signals for the output pulses are derived from the pattern. The signals are clocked and latched before they are supplied to the transmitter hybrids. The transmitted pulse is controlled by the address latches and the controller. The transmitted frequency is increased by 64 times, and is then supplied to the CLK input. The TX Enable (TXEN/) input enables the transmitters and controls the transmit pulse length.

Status information such as fuse blown can be read from the fault detect buffer on the data bus.

To lower the sidelobe level, IC U89 is omitted and a piggy back board is inserted. This piggy back board contains a PLD with doubled resolution for transmit beampattern.

#### Analogue transmitter unit

There are 64 transmitters on the board. Each of these is a thick film hybrid designed by Kongsberg Maritime. There are no frequency dependent components on the board. The transmitters are electrically designed into in groups of eight, each group being protected by a 4 A fuse. The transmitter outputs are brought to the front edge connectors P3 and P4.

#### Facilities

<u>LEDs</u>

D 9	-5 Vdc
D 10 +2	12 Vdc

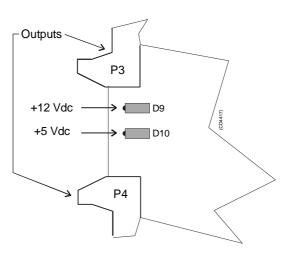


Figure 37 64-Channel Transmitter (TX64) front mounted devices

#### Test points

TP 1 ..... GND

## <u>Links</u>

A number of links are implemented on the board to allow for several different applications. The links are used as follows:

Oscilloscope check points

- The Clock (CLK) is input on pin P2 B24, and connected to buffer U90, pin 4. The clock frequency varies with the transmission frequency, and will be 64 times this. Frequency alterations during one transmission are achieved by changing the clock frequency.
- The TX Enable (TXEN/) is input on pin P2 A22, and connected to buffer U90, pin 2. The TXEN/ pulse is the transmit trigger, and the length of the TXEN is also the length of the transmitted pulse. For EM 120 the TX frequency is from 11.25 to 12.60 kHz.

## Transmitter Backplane (TXBP)

#### **Purpose and description**

The purpose of the transmitter Backplane is to enable communication between the circuit boards plugged into it, and between these circuit boards and the external circuitry in the cabinet. The TXBP is located behind the bottom wired rack in the Transceiver Unit, and holds the following circuit boards:

- 64-channel Transmitter Board (TX64)
- Signal Processor Board TX (SPB31)

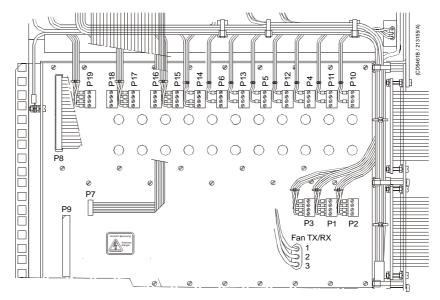


Figure 38 The Transmitter Backplane

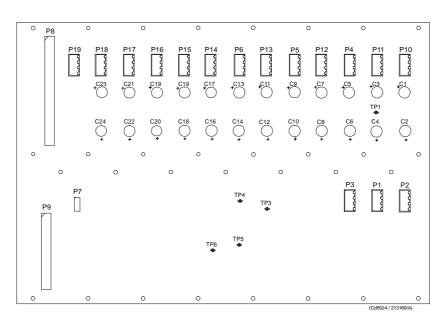


Figure 39 Transmitter Backplane, rear side

#### How it works

There are no active components on this backplane.

## Facilities

<u>LEDs</u>

None

## Test points

The following testpoints are only used during development and debugging.

TP 1: DGND

TP 2: DGND

TP 3: SMEM/ Active low when data is read from TX64

**TP 4:** DMEM/ Active low when data is written to TX64

TP 5: DGND

**TP 6:** TXE/ Active low when transmit is ongoing.

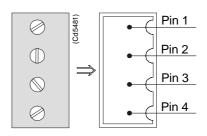
#### <u>Links</u>

None.

#### **Connections**

The sockets on the rear side of the backplane and their connections in the EM 120 Transceiver Unit are described in the tables below.

Figure 40 Pin configuration



TXB-P1	Signal	Connection
1	GND	PU power supply
2	GND	PU power supply
3	+12 Vdc	PU power supply
4	+12 Vdc	PU power supply

TXB-P2	Signal	Connection
1	+5 Vdc	RXB-P13 pin 1
2	+5 Vdc	RXB-P13 pin 2
3	DGND	RXB-P13 pin 3
4	DGND	RXB-P13 pin 4

F	igure 41 C numbe	rs /	
	TXB-P3	Signal	Connection
	1	+5 VH	RXB-P5 pin 4
	2	HGND	RXB-P5 pin 2

1	+5 VH	NAD-F5 pill 4
2	HGND	RXB-P5 pin 2
3	HGND	RXB-P5 pin 3
4	+12 VH	RXB-P5 pin 1

TXB-P4	Signal	Connection
1	HVGND	Capacitor c-base sect.
2	HVGND	
3	HV	Capacitor c-base sect.
4	HV	

TXB-P5	Signal	Connection
1	HVGND	Capacitor e-base sect.
2	HVGND	
3	HV	Capacitor e-base sect.
4	HV	

TXB-P6	Signal	Connection
1	HVGND	Capacitor g-base sect.
2	HVGND	
3	HV	Capacitor g-base sect.
4	HV	

TXB-P10	Signal	Connection
1	HVGND	Capacitor a-base sect.
2	HVGND	
3	HV	Capacitor a-base sect.
4	HV	

TXB-P11	Signal	Connection
1	HVGND	Capacitor b-base sect.
2	HVGND	
3	HV	Capacitor b-base sect.
4	HV	

TXB-P12	Signal	Connection
1	HVGND	Capacitor d-base sect.
2	HVGND	
3	HV	Capacitor d-base sect.
4	HV	

TXB-P13	Signal	Connection
1	HVGND	Capacitor f-base sect.
2	HVGND	
3	HV	Capacitor f-base sect.
4	HV	

TXB-P14	Signal	Connection
1	HVGND	Capacitor h-base sect.
2	HVGND	
3	HV	Capacitor h-base sect.
4	HV	Bleeder A

TXB-P15	Signal	Connection
1	HVGND	RXB-P6 pin 1
2	HVGND	RXB-P6 pin 2
3	HV	RXB-P6 pin 3
4	HV	RXB-P6 pin 4

TXB-P17	Signal	Connection
1	HVGND	RXB-P7 pin 1
2	HVGND	RXB-P7 pin 2
3	HV	RXB-P7 pin 3
4	HV	RXB-P7 pin 4

TXB-P19	Signal	Connection
1	HVGND	RXB-P8 pin 1
2	HVGND	RXB-P8 pin 2
3	HV	RXB-P8 pin 3
4	HV	RXB-P8 pin 4

The bleeder is either mounted on the Processing Unit power supply cover or on the side.

# 5 **TRANSCEIVER UNIT 125-218158**

# 5.1 Description and main functions

## Overview

The EM 120 Transceiver Unit performs the reception, data acquisition, received signal processing and transmission for the multibeam echo sounder system. The cabinet holds three wired racks containing the system circuit boards.

- The top **Processing Rack** holds the complete Processing Unit with its own power supply. This unit provides data acquisition, signal processing and function control.
- The middle **Receiver Rack** holds the receiver boards, a controller, two power supplies and a large capacitor bank.
- The bottom **Transmitter Rack** holds the transmitter circuitry and a dedicated controller.
- Extra Capacitor Unit on the rear panel.

Two different versions of the Transciever Unit have been delivered. Both versions are described in this manual. The registration number of the Transceiver Unit will determine which version you have:

125-213007, more information on page 41.

125-218158, more information on page 101.

This number is to be found on the Transceiver Unit chassis.

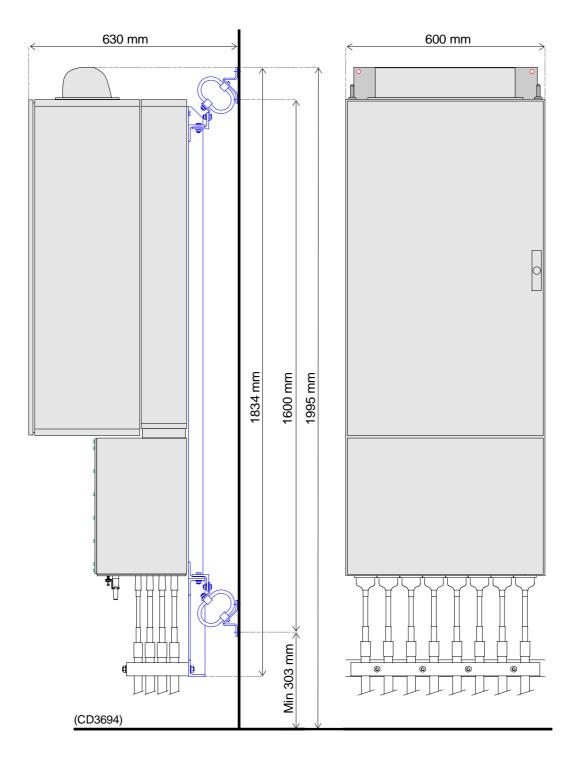


Figure 42 Standard EM 120 Transceiver Unit - Outline dimensions

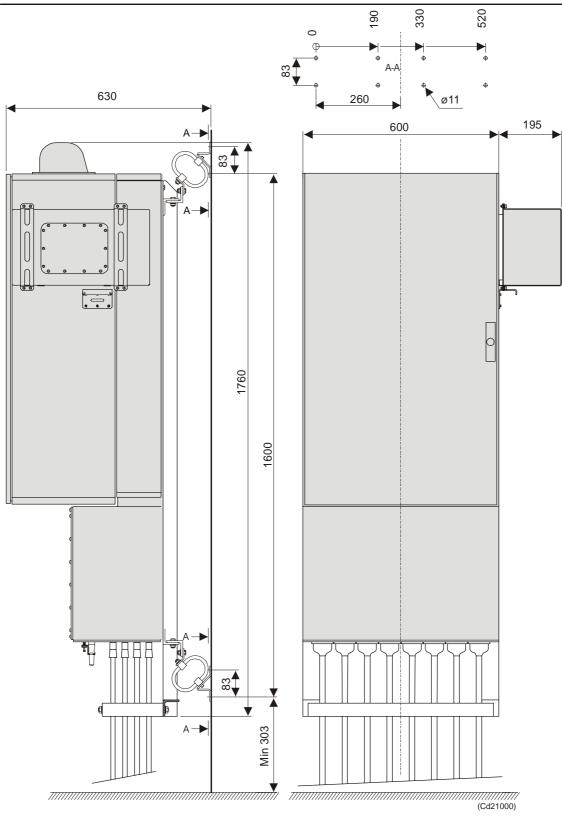


Figure 43 EM 120 Transceiver Unit with the optional Raw Data Logger - Outline dimensions

→ Please refer to the Raw Data Logger Instruction Manual for maore information about installation with Raw Data Logger.

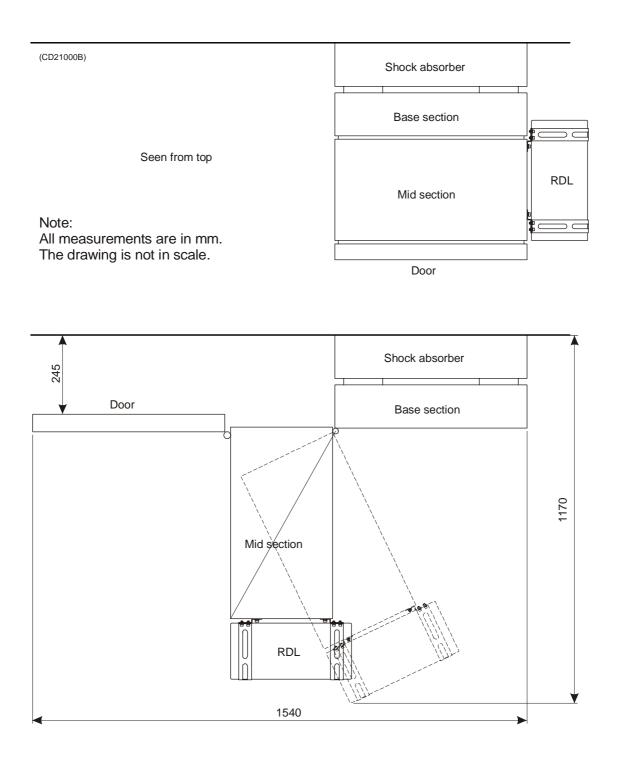


Figure 44 Transceiver Unit with Raw Data Logger, seen from above.

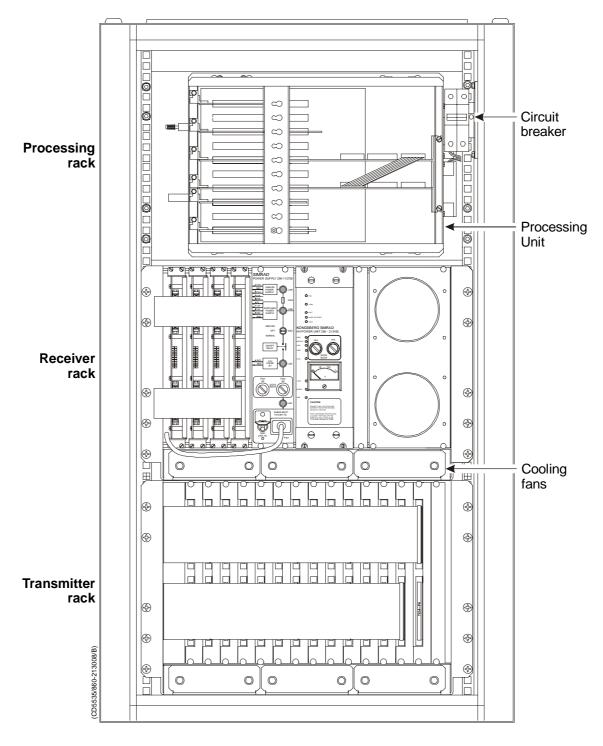


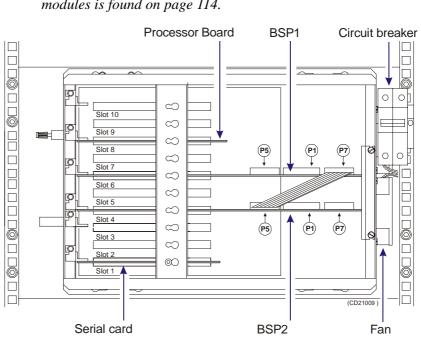
Figure 45 EM 120 Transceiver Unit wired racks

# The Processing Rack

The Processing Rack is located at the top of the Transceiver Unit. It holds a chassis with several circuit boards, fans and a power supply. A ground strap and a circuit breaker for the power supply is also available, but these are mounted on the main rack, and not on the shelf.

The Processing Rack holds the following circuit boards and modules:

- 4-Ports Communication board
- Beamformer & Signal Processor (BSP1 and BSP2)
- Control Processing Unit (CPU) board
  - DiskOnFlash (DOF) module (mounted on the CPU board)
  - RAM module (mounted on the CPU board)
- Power supply
- Two fans
- Motherboard



→ A more detailed description of all the circuit boards and modules is found on page 114.

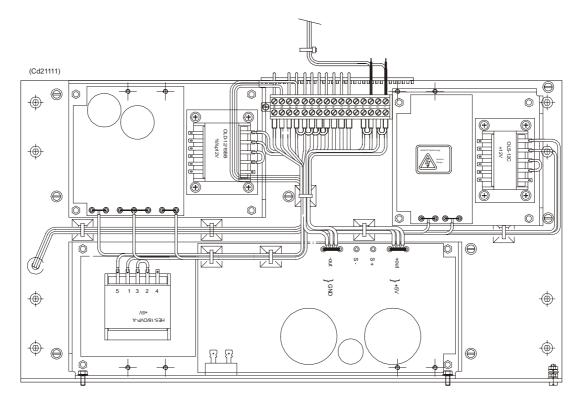


Figure 46 Power supplies on the rear panel

# The Receiver Rack

The Receiver Rack is located at the middle of the Transceiver Unit. It holds several circuit boards, power supplies and a capacitor bank. All the units are accessed from the front of the rack.

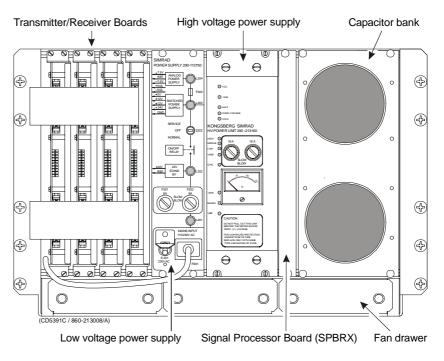


Figure 47 The Receiver Rack

The Receiver Rack holds the following circuit boards and modules (from left):

- TRB 32/Receiver board (max 4)
- Low Voltage Power Supply
- High Voltage Power Supply
- Signal Processor Board RX (SPRX)
- Capacitor bank
- $\rightarrow$  A more detailed description is found on page 115.

## The Transmitter Rack

The Transmitter Rack is located at the bottom of the the Transceiver Unit. It holds one processor board and a number of transmitters.

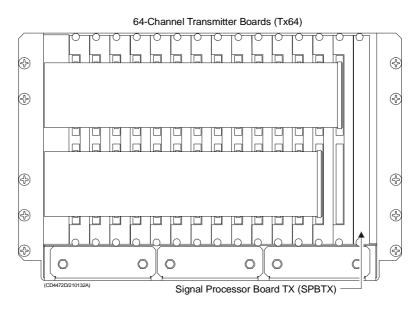


Figure 48 The Transmitter Rack

The Transmitter Rack holds the following circuit boards and modules (from left):

- 64-Channel Transmitter Board (TX64)
- Signal Processor Board TX (SPTX)
- $\rightarrow$  A more detailed description is found on page 116

## The rear panel

On EM 120 a large capacitor unit is mounted on the back panel. It holds large capacitors used to store energy for the transmit pulses. It is connected to the transmitter backplane.

# 5.2 Theory of operation

## **Overview**

This chapter presents a functional description of the Transceiver Unit.

## Simplified block diagram

The simplified block diagram for the Transceiver Unit presents the following main functions:

- Transmission
- Reception
- Processing

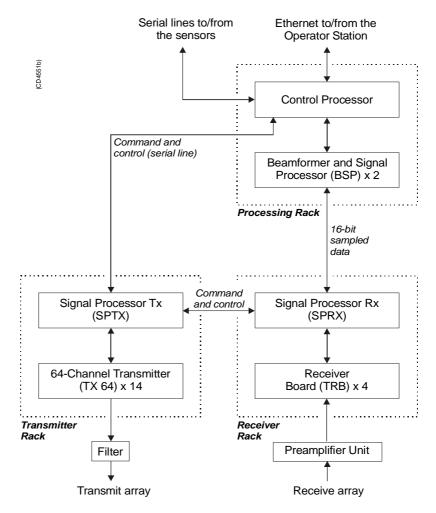


Figure 49 Transceiver Unit, simplified block diagram

The various parameter settings made on the Operator Station are sent to the Control Processor in the Processing Rack. The information (roll, pitch, pulse length etc.) is interpreted, and passed on to the Signal Processor TX (SPTX), which is the "master" processor in the TX/RX system.

After the transmission, the Signal Processor RX (SPRX) is instructed to receive the samples for all the receiver staves and pass them on to the two Beamformer and Signal Processors (SBP's) in the Processing Rack.

## **Control functions**

The control functions in the Transceiver Unit are mainly handled by the three processor boards, but additional peripheral boards are also used. The majority of the control boards are contained in the Processing Unit.

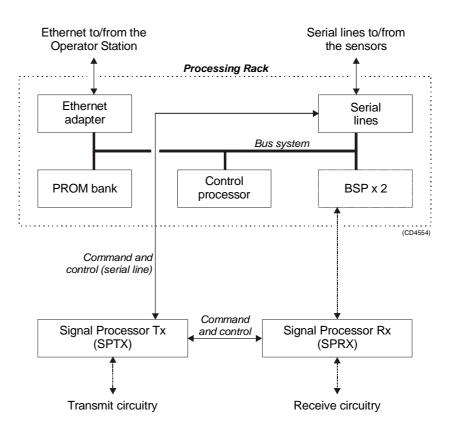


Figure 50 The control functions

The Control Processor in the Processing Unit is not equipped with interface capabilities, and thus requires external boards to handle ethernet and serial lines interface. It also relies on an external memory board for the software contained in the ROM device. All the peripheral boards used here are commercial.

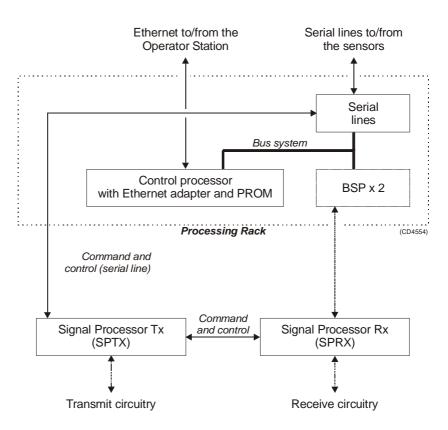


Figure 51 The control functions

The Control Processor in the Processing Unit is partly equipped with interface capabilities, and thus requires external boards to handle serial lines interface. All the peripheral boards used here are commercial.

Newer Control Processor Units (CPU) handles ethernet interface and have a DiskOnModule installed (containing software). This kind of CPU also relies on an external board to handle serial line interface.

One serial line is used to interface the command and control signals to and from the TX/RX controllers. The Signal Processor TX is the "master".

#### External synchronisation

The serial line RTS and CTS signals are used for external synchronisation. In addition a trig out signal is issued by the TRU.

Levels: RTS, CTS: H=high= +3 to +15 V L=low= -3 to -15 V Trig out: TTL Level

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Note

Outputs from TRU:

Trig out=1	TX is off( <u>H</u> igh TTL level)
Trig out=0	TX is active( <u>L</u> ow TTL level)

RTS=H	TRU is ready for a new ping
RTS=L	TRU is not ready

RTS is pin 7 on the CPU card D connector. (Pin 6 on EM120 and EM300 "remote" plug).

Inputs to TRU:

CTS=H Ping command CTS=L Wait

CTS is pin 8 on the CPU card D connector. (Pin 7 on the EM120 and EM300 "remote" plug). The CTS pulse length must be minimum 30 milliseconds.

Gnd is pin 5 on the CPU card D connector. (Pin 8 on EM120 and EM300 "remote" plug).

Typical sequence:

CTS	TX Command	
RTS	(TRU ready) (TRU busy)	(TRU busy)
Trig out	TX Pulse	

When the TRU is ready for a new ping, RTS is set to H. When the external device is ready for a new ping, CTS shall be changed to H. The TRU will then start a ping, change RTS to L (busy), and the Trig out will be low during the transmit pulse. After the Trig out is received, the external device should turn CTS to L. (Or at least keep it high for 35 milliseconds).

When the received period is finished and the TRU is ready for a new ping, the RTS will be changed to H, and the TRU will wait for new trigger (a high level on CTS).

If CTS is H all the time, or if external sync in the installation menu is switched off, the TRU will ping at its maximum rate.

# 5.3 Processing rack details

## Location

The Processing Rack is located at the top of the the Transceiver Unit. It holds a chassis with several circuit boards, fans and a power supply. A ground strap and a circuit breaker for the power supply is also available, but these are mounted on the main rack, and not on the shelf.

# Circuit boards and modules

## 4-ports Communication board

This is a commercial circuit board. It provides the Transceiver Unit with four serial lines.

 $\rightarrow$  The interface board is explained on page 118.

## Beamformer & Signal Processor board (BSP)

These are the main processing boards in the Transceiver Unit.

 $\rightarrow$  The circuit board is explained on page 120.

## DiskOnFlash module (DOF)

This flash disk is mounted on the Control Processor Unit board. It receives power (+5 Vdc) from the Processing Unit power supply.

## **Control Processor Unit board (CPU)**

This processor board acts as a function controller. It holds a DiskOnModule flash disk.

 $\rightarrow$  The circuit board is explained on page 123.

#### **Power supply**

The Processing Rack contains two analogue power supplies located behind the circuit board.

 $\rightarrow$  The power supplies are explained on page 124.

## Motherboard

This is a commercial circuit board.

 $\rightarrow$  The circuit board is explained on page 127

#### Fan

The fans are located on the right side of the Processing Rack, when seen from the front.

# 5.4 Receiver rack details

## Location

The Receiver Rack is located at the middle of the the Transceiver Unit. It holds several circuit boards, power supplies and a capacitor bank.

## Circuit boards and modules

## Transmitter/Receiver board

These four boards hold the amplifiers for all the individual receive channels. (The boards may also provide power amplification of the transmitted signal, but as this function is not used in the EM 120, these components have been omitted).

 $\rightarrow$  The circuit board is explained on page 128.

#### Low Voltage Power Supply

This is a commercial linear power supply mounted on a chassis for easy replacement. It also contains linear supplies for the TRB's.

 $\rightarrow$  The Low Voltage Power Supply is explained on page 131.

### High Voltage Power Supply

This is a switching power supply. It provides the high output voltage for the transmitters, and uses the Capacitor bank to store the energy between the pings.

- $\rightarrow$  The Processing Unit Power Supply is explained on page 124.
- $\rightarrow$  The High Voltage Power Supply (HV2PS2) is explained on page 135.

#### Signal Processor Board RX (SPRX)

The processor board is used as a function controller. This is a common circuit board whose name is SPB31, and it is both used in the Transmitter Rack and the Receiver Rack.

 $\rightarrow$  The Signal Processor Board is explained on page 137.

#### Backplane (RXBP)

The Receiver Rack uses a passive backplane. All connections to the circuit boards (except transmission signals) are made on this backplane.

#### **Capacitor bank**

This unit stores transmission energy temporarily.

 $<sup>\</sup>rightarrow$  Refer to the illustration on page 108.

# 5.5 Transmitter rack details

## Location

The Transmitter Rack is located at the bottom of the Transceiver Unit. It holds one processor board and a number of transmitter boards.

 $\rightarrow$  Refer to the illustration on page 109

The physical number of transmitter boards is defined by the specified system accuracy:

• A 1 degree system has 14 transmitter boards

# Circuit boards and modules

## 64-Channel Transmitter Board (TX64)

Each of these circuit boards holds 64 individual power amplifiers, each controlled by the function controller.

 $\rightarrow$  The circuit board is explained on page 147

## Signal Processor Board TX (SPTX)

The processor board is used as a function controller.

 $\rightarrow$  The circuit board is explained on page 137

## Backplane (TXBP)

The Transmitter Rack uses a passive backplane.

 $\rightarrow$  The TX Backplane is explained on page 151

# 5.6 Circuit board descriptions

## **Overview**

This chapter describes all the circuit boards and modules in the EM 120 Transceiver Unit. A functional description with a block diagram is provided, as well as the facilities provided for maintenance.

Remember that all versions of the Transceiver Unit is in this manual. Different boards and power supplies are therefore described for the EM 120 system. Check the reg.no. on your Transceiver Unit to find out which version you have. Note

# Serial Line Board (CI-104JS)

If more information is needed, refer to webpage *www.moxa.com*.

### Purpose and description

This is a commercial circuit board designed and produced by Moxa Technologies. It is located in the Processing Unit.

The board is a cabling space saver that features a built-in RJ45 bracket to save cable layout space and reduce cost.

It has surge protection and ISA bus.

A software setup has been done at Kongsberg Maritime to configure the board.

#### How it works

The Smartio CI-104JS Series provides 4 RJ-45 sockets for connection, which save a lot of cable space.

#### Surge Protection

To prevent the board from damage caused by lighting or high potential voltage, TVSS (Transient Voltage Surge Suppressor) technology is introduced in Smartio CI-104JS to protect the board. This is critical to harsh environment such as factory.

#### **Specifications**

Connector type	RJ-45
Bus	ISA (16 bit)
Serial	RS-232
Ports (interface)	4
Power requirements	83 mA max. (-12V), 57 mA max. (+12V), 100 mA max. (+5V)
Operating temperature	0° - 55°C
Dimesions	157 x 83 mm (width x depth)
Surge protection	25 KV ESD 2 KV EFT

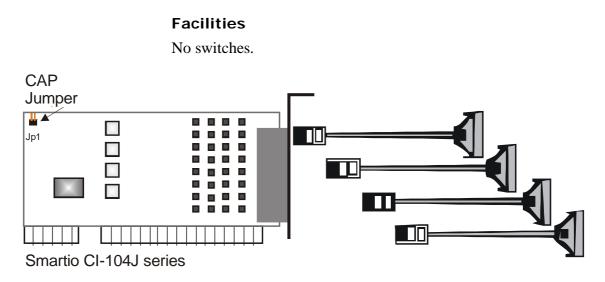


Figure 52 Illustration of the Serial Line Board.

# Beamformer & Signal Processor (BSP)

## Purpose and description

The Beamforming & Signal Processing (BSP) board is a multi digital signal processor (DSP) board. It is designed to perform the beamforming and signal processing in sonars and multibeam echo sounders. It is controlled from a host processor.

The processing power in the Beamforming & Signal Processing (BSP) board is based on eight Texas TMS320C50 fixed point digital signal processors working in parallel while beamforming the data. Next, there are four Texas TMS320C44 floating point digital signal processors interconnected to use both parallel and sequential processing of the beamformed data from the fixed point processors.

The Beamforming & Signal Processing (BSP) board is a single slot full length standard ISA format circuit board made to fit into a personal computer.

#### **EPROMs**

The EPROMs may differ from system to system. This is to be able to handle different CPU's (486 vs 586 et cetera). Otherwise the boards are identical.

## How it works

The Beamforming & Signal Processing (BSP) board contains four main sections:

- Sonar Input Data
- Beamforming
- Signal Processing
- Host Interface

The **Sonar Input Data** interfaces an 18-bit wide and 1k deep Input FIFO (First-In-First-Out) register. This input FIFO holds the data received from the transducer array through the receiver processing circuitry. A dedicated digital signal processor reads the input FIFO.

There are two identical **Beamforming** digital signal processing branches. Each consists of four digital signal processors and a 16-bit wide and 8k deep dual port memory (DPRAM). The two branches are exchanging data by means of this DPRAM.

The **Signal Processing** section comprises three digital signal processors dedicated to do further processing of the beamformed data.

The **Host Interface** function is maintained by the master processor on the Beamforming & Signal Processing (BSP) board. It exchanges data with the host processor via a 16-bit wide and 8k deep dual port memory (DPRAM) on the ISA bus.

#### Facilities

<u>LEDs</u>

D1 (LED): C44 D

#### Test points

There is one test point for each C50 digital signal processor (eight total). These testpoints are all connected to the XF/ signal which is active while that particular C50 access the shared DPRAM.

There is also one test point for each C44 digital signal processor (four total). These test points are connected to the IIOF2/ signal, which is a general purpose I/O port bit that can be controlled by the software.

The C44-D testpoint is also connected to a light emitting diode (D1) for visual observation. The LED will be activated during each ping.

TP1	C50 E0
TP2	C50 E1
TP3	C50 E2
TP4	C50 E3
TP5	C50 F0
TP6	C50 F1
TP7	C50 F2
TP8	C50 F3
TP11	C44 A
TP12	C44 B
TP13	C44 C
TP14 (& D1)	C44 D

The testpoints will be active when the corresponding processor is working.

#### <u>Links</u>

A number of links are implemented on the board to allow for several different applications. Links LK1, LK2 and LK3 are used to identify the board as one out of maximum eight boards in one system.

LK3	LK2	LK1	BSP ID
0	0	0	BSP 0
0	0	1	BSP 1
0	1	0	BSP 2
0	1	1	BSP 3
1	0	0	BSP 4
1	0	1	BSP 5
1	1	0	BSP 6
1	1	1	BSP 7

## Link applications

The following links are ON (closed) in this application:

- BSP0 is the master processor (no links).
- BSP1 is the slave processor (link LK1).

## Switches

There are no switches on the board.

## **Connections**

The Beamforming & Signal Processing (BSP) holds the following plugs and sockets:

P1	Sonar input data
P2	ISA bus component
P3	Emulator
P4	Direct memory access
P5	External communication port
P6	Test access port
P7	External communication port

The P1, sonar input data, is connected to SPRX via a flat cable plug connected to the Reciever Backplane, plug P11.

# **VIPer 629 Control Processor Board**

## Purpose and description

This is a commercial circuit board designed and produced by Kontron.

 $\rightarrow$  Refer to webpage www.kontron.com for more information.

A DiskOnModule (DOM) or a DiskOnFlash (DOF) module is mounted on this board. This module contains the software needed for this CPU board, and for the BSP boards. It can be upgraded from the release CD.

The LAN / Ethernet to and from the Operator Station is connected here.



Figure 53 VIPer 629

# **Processing Unit Power Supply**

Note

The power supply distributes voltages that can result in personal injuries. Please take necessary precautions.

## Purpose and description

The purpose of the power supply is to feed 5 Vdc and 12 Vdc to the Processing Unit. It is located on the rear side of the Processing Unit, hidden behind a cover plate.

The Processing Rack contains two analogue power supplies (HN5-9/OVP-A and OLD-12/15BB). The purpose of those is to feed power to the circuit boards in the Processing Rack, respectively 5 Vdc and 12 Vdc.

The power supplies are located on the rear side of the Processing Rack, hidden behind a cover plate.

## How it works

This is two analogue power supplies that feed respectively 5 Vdc and 12 Vdc to the Processing Rack. Both have connections to the same 16-pin socket.

From this socket the connections goes further to the PU backplane, to the fans in the Processing Rack and to the main circuit breaker. It is also connected to the TX backplane with a 12 Vdc and a ground signal.

→ Refer to the block diagram in figure 54, with 230 Vac, and figure 55, with 110 Vac.

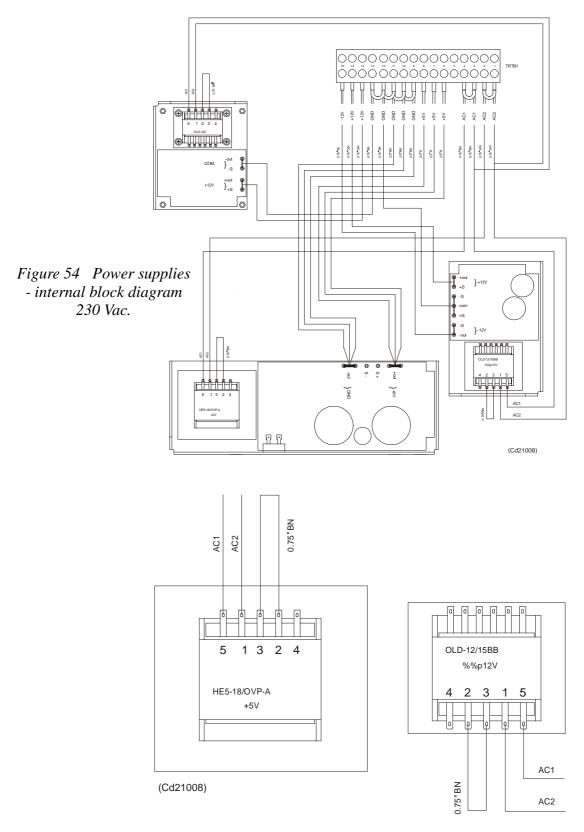


Figure 55 Power supplies - internal block diagram (110 Vac).

Facilities Connections

# Motherboard

### How it works

This is a passive backplane with standard ISA-bus.

## Facilities

## <u>LEDs</u>

The board has four LEDs:

- + 5V
- - 5V
- + 12V
- - 12V

- 5V is not used and is not lit. The three others should be lit at all times.

#### Test points

None

<u>Links</u>

None

## **Connections**

+ 5V, + 12V and - 12V.

# Transmitter/Receiver Board (TRB)

## Purpose and description

The purpose of the Transmitter/Receiver Board (TRB) is to provide amplification of the signals received from the Preamplifier Unit. The board has 32 individual channels. The board is designed to provide transmission as well, but these components are not mounted on the circuit boards used in the EM 120 Transceiver Unit

The TRB is fastened to a combined strengthening plate and heat sink which covers the entire component side of the board and also forms a "front panel" to the board. The board is located in tracks within the Transceiver Unit to ensure correct location, and is held in position by four screws.

The TRB has two 34-pin connectors on its front edge which carry the signals from the Preamplifier Unit.

A one degree system needs four Transmitter/Receiver (TRB) boards. This means that all 128 channels are used.

A two degree system needs two Transmitter/Receiver (TRB) boards, while a four degree system only have one.

#### How it works

#### **Transmission**

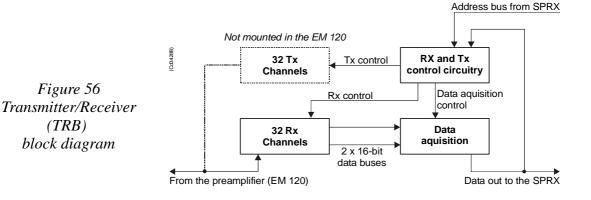
The TRB contains a control interface that controls the 32 transmitters on the board.

#### **Reception**

The TRB receives signals from 32 transducer elements. The signals are individually amplified, time-varied-gain regulated, demodulated, and analogue-to-digital converted. The converted signals are then output from the board and sent to the BSP's for further processing.

Dimensions (Width x Heigh x Depth)	220 x 233.35 x 0.32 mm
Analogue input/output	32 channels, 60W, + T/R switch
Connectors	Two 96-pin euro on back edge of board Two 34-pin flat cables on front edge
Analogue to digital	12-bits resolution I/Q simultaneously converted to 32-bit latched bus
Power requirements	+ 5 Vdc, 8 Vdc, + 24 Vdc

Technical details



### Facilities

#### Test points

The test points listed below are available to assist the maintenance engineer. They are located on the front edge of the board between the two connectors, in front of the corresponding LED.

AVCC analogue voltage + 5 V
AVDD analogue voltage NA
VCC digital voltage + 5 V
AVEE analogue voltage
HV1 high voltage transmitter + 15 - + 130 Vdc
HV2 high voltage transmitter NA
HV3 high voltage transmitter NA
HV4 high voltage transmitter NA
TX transmitter indicator NA
The testpoints marked with NA are not used on EM 120.

#### Links

The TRB holds no links that can be set by the maintenance engineer.

#### **Switches**

The TRB holds no switches that can be adjusted by the maintenance engineer.

#### <u>LEDs</u>

The TRB holds ten red LEDs on its front edge, mounted in a vertical line between the connectors. When these LEDs are lit, they indicate the presence of the corresponding voltage levels.

### **Connectors**

The TRB carries four connectors, two located at each end of the board. P1 is a 96-pin, male right-angled euro-connector, located on the rear edge of the board, carrying power. P2 is a 96-pin, male, right-angled euro-connector, also located on the rear edge of the board, carrying power and digital control signals. P3 and P4 are 34-pin, male, right-angled connectors with ejector/latch, located on the front edge of the board. Each connector carries 16 input/outputs to the transducer/preamplifier.

## Low Voltage Power Unit (LVPU)

### **Purpose and description**

The purpose of the Low Voltage Power Unit (LVPU) is to supply power to all the modules in the Transceiver Unit, except the high voltage power for the transmission, power to PU and  $\pm 12$ Vdc.

The Low Voltage Power Unit is located between the Transmitter/Receiver Boards and the High Voltage Power Supply in the Receiver Rack. The power supply is a plug-in module. It has two front mounted fuses, one service switch, and one switch to select 115 or 230 Vac mains input.

Switched power supply<br/>MAP55-4001Mains transformer Ulveco N14034-TD<br/>Used in analogue power supply

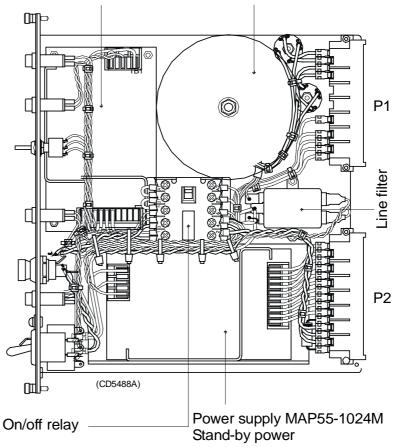


Figure 57 The Low Voltage Power Supply

### How it works

The power unit contains two separate power supplies. The output of the stand-by power supply is 24 Vdc.

The power unit has a service switch. When this is set to normal, the power supply is controlled by the on/off relay. This relay is remote controlled from a switch in the operator room. When you disengage the relay, you can control the power supply manually from the Transceiver Rack using the service switch. It is then possible to activate parts of the system (service mode).

The transformers and rectifiers function is to provide 8 Vdc output for the receivers either we have 115 Vac or 230 Vac input.

The LVPU also supplies + 5 V to several boards. See figure below.

→ *Refer to the block diagram in figure 58 and the circuit diagram on page 336.* 

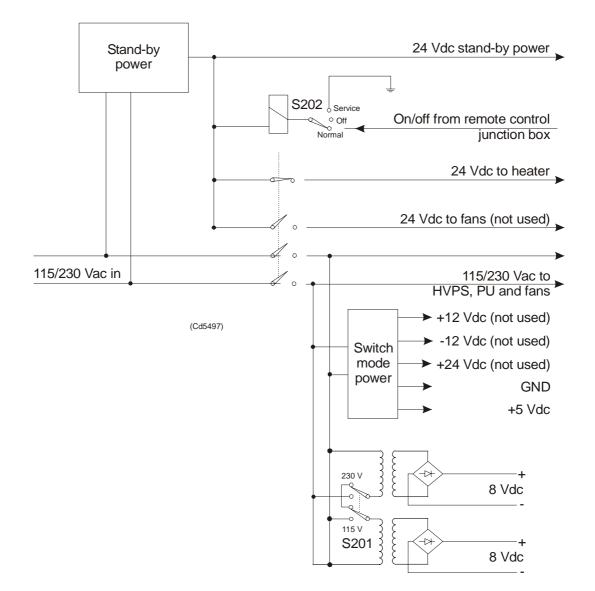
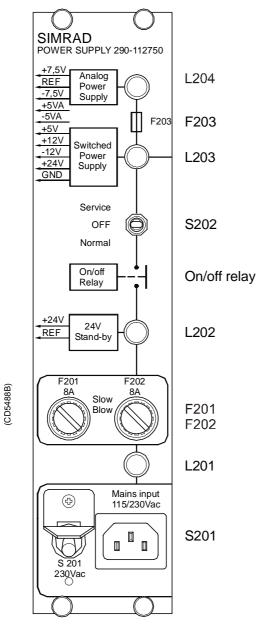


Figure 58 The Low Voltage Power Unit simplified block diagram



## Figure 59 The front panel

## Facilities

## <u>LEDs</u>

- L201: Indicator for mains input
- L202: Indicator for 24 Vdc stand by mode
- L203: Lit to indicate AC supply to switched and analogue
- L204: Lit to indicate AC supply to analogue power.

Test points

None

### <u>Links</u>

None

## Switches

- S201: Switch for mains input 115/230 Vac
- S202: Service/Off/Normal switch

## Connections

- P1
- P2

## <u>Fuses</u>

- F201: Primary fuse
- F202: Primary fuse
- F203: Thermostat fuse inside the torodial transformer

## High Voltage Power Supply (HV2PS2)

### **Purpose and description**

The high voltage power supply (HV2PS2) is used for transforming from 115/230 Vac to a controlled dc voltage.

The high voltage power supply consist of one rectifier module and five dc-dc converter modules mounted on a large heatsink.

### How it works

The input module consist of a rectifier with automatic voltage selector. The rectified voltage from the input module is divided and put into five dc-dc converter modules.

The output voltage is varied from minimum to maximum in three steps:

- -20 dB: a 15V module
- -10 dB: a 15 V module and a 28 V module
- Maximum: a 15 V module and four 28 V modules

The bleeder is used for reducing the output voltage. The trip voltage of the bleeder can be changed by adjusting potentiometers. The potetiometers is behind the front of the power supply.

 $\rightarrow$  Refer to block diagram in figure 60.

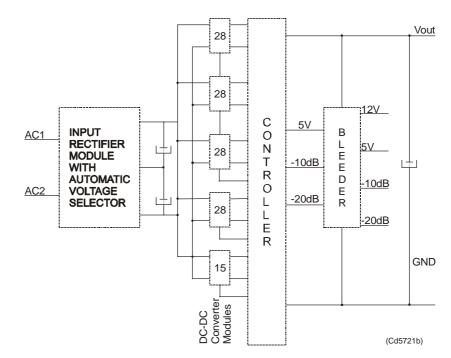


Figure 60 HV2PS2 block diagram.

### Facilities

### <u>LEDs</u>

### Test points

TP01:	The negative (ground) output voltage (AGND1).
-------	---

- TP02: The positive output voltage (VP\_POS).
- TP03: Varistor connected to ground (AGND1).
- TP04: Connection for external bleeder. Connects to plug P2.
- TP05: Connection for external bleeder. Connects to plug P2.
- TP06: The positive output voltage (VP\_POS).

### Control signals

- -20 dB, low: Output voltage at -20 dB of maximum output voltage.
- -10 dB, medium: Output voltage at -10 dB of maximum output voltage.

### Auxilary supply voltages

- VCC: The 5V supply voltage at the secondary side (VCC).
- VBB: The 12V supply voltage at the secondary side (VBB).

### Input voltage

- AC1: Main input 115/230 Vac (N).
- AC2: Main input 115/230 Vac (L).

### Output voltage

- AGND1: The negative (ground) output voltage (AGND1).
- VP\_POS: The positive output voltage (VP\_POS).

### Adjustments

- -20 dB: Adjustment of the bleeder voltage at low voltage operation (-20 dB).
- -10 dB: Adjustment of the bleeder voltage at medium voltage operation (-10 dB).
- Maximum: Adjustment of the bleeder voltage at normal voltage operation (0 dB).

## Signal Processor Board (SPB31)

#### Purpose and description

The Signal Processor Board (SPB31) is designed for high speed beamforming and sonar signal processing. The board design is based on the TMS 320C31 floating point DSP (Digital Signal Processor) from Texas Instruments.

The Signal Processor Board is designed as a "double Europe" standard sized printed circuit board. It is equipped with a number of front mounted LEDs, test points, potentiometers and coax connectors.

The board is used two places in the EM 120 Transceiver Unit; to control the transmission (SPTX) and the reception (SPRX).

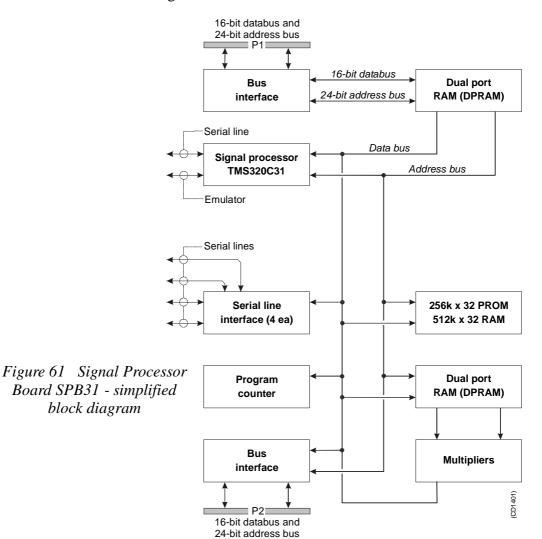
The reg.no. for SPB31 Tx is 382-133472 and 382-134469 for SPB31 Rx.

#### How it works

The main components of the Signal Processor Board are:

- 1 TMS 320C31 Digital Signal Processor
  - Clock frequency 33.33 or 40 MHz
  - 32-bit data bus
  - 24-bit address bus
  - 40/32-bit floating point unit
  - 1 internal serial line
  - 2 pc 32-bit timers
  - 4 interrupt inputs
  - DMA controller
  - Programmable in C and assembly
  - Emulator and symbolic de-bugger available
- **2** 256k x 32 bit PROM.
- **3** 512 x 32 bit SRAM 25 ns
- 4 Complex multiplier.
- 5 4 serial lines RS422/RS232.
- 6 Programmable counter for TX clock, 64 CHTX.
- 7 Dual port interface to P1 bus (Multibus I type).
- 8 Bus interface to P2 bus.
- 9 Control bus for control outputs compatible with SPB29.

The Signal Processor Board works very similar to other microprocessor boards. The TMS 320C31 Digital Signal Processor operates with standard peripheral circuitry such as RAM, PROM (with software) and the interface controllers. Devices for disk drive control are omitted, but Dual Port RAM and a complex multiplier is implemented instead. Refer to the block diagram.



An emulator for the TMS 320C31 processor is developed. It consists of a controller board in a PC and an active pod which is connected to the target board by a 12 pin plug.

#### Facilities

Unmounted devices

Note that several sockets on the Signal Processor Board may be empty. On EM 120 the Mulitpliers with corresponding DPRAM are not mounted.

## <u>Links</u>

A large number of links are implemented on the processor board to allow for several different applications. The links are used as follows:

LK 1	2BI422 to RXDB on U15		
LK 2	RXDB2 input to RXDB on U15		
LK 3	2AI422 to RXDA on U15		
LK 4	RXDA2 input to RXDA on U15		
LK 5	CLKIN to U64		
LK 6	FSRO and DRO to set frame sync for sercom on U32		
LK 7	RDRO to DRO when sercom in U32 is used on RS232		
LK 8	Clock to U36		
LK 9	RXDA input to RXDA on U63		
LK 10	RXDB input to RXDB on U63		
LK 11	BI422 input to RXDB on U63		
LK 12	AI422 input to RXDA on U63		
LK 13	CLQ to P2A25, U60 must not be mounted		
LK 14	TXCLK to P2B24, U60 must not be mounted		
LK 15	CLI to P2A24, U60 must not be mounted		
LK 16	TSTSIG to P2C23, U60 must not be mounted		
LK 17	TXEN~ to P2A22, U60 must no be mounted		
LK 18	MEM3 to P2C3, LK30 must be OFF		
LK 19A	XF0~ as output		
LK 19B	XF0 as input		
LK 20A	XF0 as output		
LK 20B	XF0~ as input		
LK 23A	XF1~ as output		
LK 23B	XF1 as input		
LK 24A	XF1 as output		
LK 24B	XF1~ as input		
LK 25A	TCLK0~ as output		
LK 25B	TCLK0 as input		
LK 26A	TCLK0 as output		
LK 26B	TCLK0~ as input		
LK 27A	TCLK1~ as output		
LK 27B	TCLK1 as input		
LK 28A	TCKL1 as output		
LK 28B	TCLK1~ as input		

LK	(29	External reset, INIT1, when ON			
LK	(30	IACK~ to P2C3, LK18 must be OFF			
LK	(31	U40 to CLKIN on DSP U32			

Note that this list is for reference only.

### Link applications

When using the Signal Processor Board in the EM 120 Transceiver Unit, the following links must be **ON** (closed): SPRX:

- LK 5
- LK 8
- LK 9
- LK10
- LK 31

SPTX:

- LK 4
- LK 5
- LK 8
- LK 9
- LK 10
- LK 19 (see below)
- LK 20 (see below)
- LK 23 (see below)
- LK 24 (see below)
- LK 31

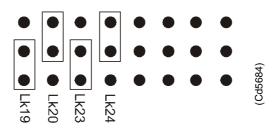


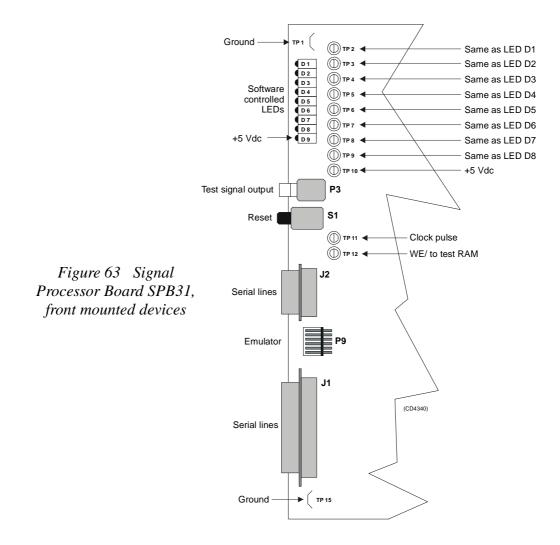
Figure 62 Signal Processor Board SPB31, default settings

## <u>LED's</u>

LED's used for SPTX:

- **D1:** program initialized OK
- **D2:** ready for new command
- D3: transmit active
- **D4:** BIST active
- D5: not used

- **D6:** test purpose
- D7: test purpose
- D8: test purpose
- LED's used for SPRX:
- D1: program initialized OK
- D2: BIST active
- D3: aquisition of reciever data
- D4: aquisition of reciever data
- **D5:** simulator active
- D6: not used
- D7: not used
- D8: not used



Test points

TP 1: GND

- **TP 2:** General purpose test output no.1
- **TP 3:** General purpose test output no.2
- **TP 4:** General purpose test output no.3
- **TP 5:** General purpose test output no.4
- **TP 6:** General purpose test output no.5
- **TP 7:** General purpose test output no.6
- TP 8: General purpose test output no.7
- **TP 9:** General purpose test output no.8
- **TP 10:** +5 Vdc
- TP 11: Clock pulse, CP, monitor
- **TP 12:** WE~ for testing RAM loading
- **TP 13:** GND
- **TP 14:** GND
- **TP 15:** GND

#### **Connections**

The following connections are made to the Signal Processor Board:

P1	Multibus
P2	Signal processor external bus
P3	Test signal output
J1	Serial lines
J2	Serial lines

The trig out puls is active during transmit, and generated by SPRX. This is a TTL level pulse and is active when low.

- $\rightarrow$  The connections are explained in the figure on page 112.
- → The Receiver Backplane connections(PXB-P3) are explained on page 144.

## **Receiver Backplane (RXBP)**

### **Purpose and description**

The purpose of the Receiver Backplane is to enable communication between the circuit boards plugged into it, and between these circuit boards and the external circuitry in the cabinet. The RXBP is located behind the middle wired rack in the Transceiver Unit, and holds the following circuit boards:

- Transmitter/Receiver Board 1
- Transmitter/Receiver Board 2
- Transmitter/Receiver Board 3
- Transmitter/Receiver Board 4
- Low Voltage Power Supply
- High Voltage Power Supply
- Signal Processor Board RX
- Capacitor Bank

### How it works

There are no active components on this backplane.

### Facilities

#### <u>LEDs</u>

None

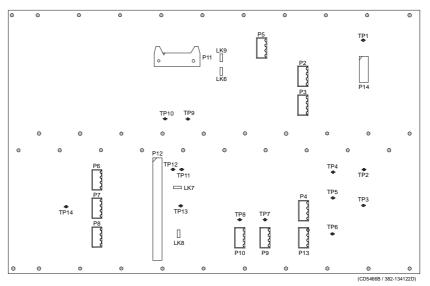


Figure 64 Receiver Backplane, rear side

<u>Links</u>

There are four links on this backplane:

LK6: ON

LK7: ON, HVCLK to HVCK

LK8: ON, DA0 to DBT0

LK9: OFF

### Test points

All the test points listed below are only used during development and debugging:

TP 1: GND

- **TP 2:** Read pulse to the TRB
- TP 3: Filter clk. to PDH's on the TRB
- **TP 4:** Write pulse to the TRB
- **TP 5:** Sample and hold to PDH's on the TRB
- TP 6: Four times demodulater frequency to PDH's on the TRB
- **TP 7:** TX enable to the TRB
- TP 8: GND
- TP 9: GND
- **TP 10:** Write pulse to fifo on the BSP
- **TP 11:** Read pulse to 2 port RAM on the SPTX
- TP 12: Write pulse to 2 port RAM on the SPTX
- TP 13: Test signal input to PDH's on the TRB

Only links LK7 and LK8 are applicable for system setup. These are closed as shown in the illustration.

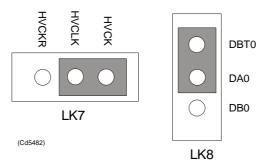
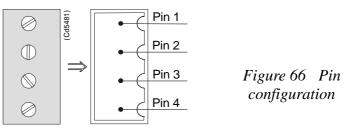


Figure 65 Applicable links

#### **Connections**

The sockets on the rear side of the backplane and their connections in the EM 120 Transceiver Unit are described in the tables below.



RXB-P2	Signal	Connection
1	STBY+	Bottom plate-Remote pin 3
2	STBY-	Bottom plate-Remote pin 4
3	ON	Bottom plate-Remote pin 5
4		

RXB-P3	Signal	Connection
1	HEAT	Wall sectResistor pin 1
1	HEAT	Heater-Terminal pin 2
2	STBY-	Wall sectResistor pin 2
2	STBY-	Heater-Terminal pin 1
3	TRIG	Bottom plate-Remote pin 1
4	DGND	Bottom plate-Remote pin 2

RXB-P5	Signal	Connection
1	+12VH	TXB-P3 pin 4
2	HGND	TXB-P3 pin 2
3	HGND	TXB-P3 pin 3
4	+5VH	TXB-P3 pin 1

RXB-P6	Signal	Connection
1	HGND	TXB-P15 pin 1
2	HGND	TXB-P15 pin 2
3	HV	TXB-P15 pin 3
4	HV	TXB-P15 pin 4

RXB-P7	Signal	Connection
1	HGND	TXB-P17 pin 1
2	HGND	TXB-P17 pin 2
3	HV	TXB-P17 pin 3
4	HV	TXB-P17 pin 4

RXB-P8	Signal	Connection
1	HGND	TXB-P19 pin 1
2	HGND	TXB-P19 pin 2
3	HV	TXB-P19 pin 3
4	HV	TXB-P19 pin 4

RXB-P9	Signal	Connection
1	POW1	TX/RX Fan pin 1
2	POW2	TX/RX Fan pin 3
3	POW1	PU Fuse pin 3
4	POW2	PU Fuse pin 4

RXB-P13	Signal	Connection
1	+5 Vdc	TXB-P2 pin 1
2	+5Vdc	TBX-P2 pin 2
3	DGND	TBX-P2 pin 3
4	DGND	TBX-P2 pin 4

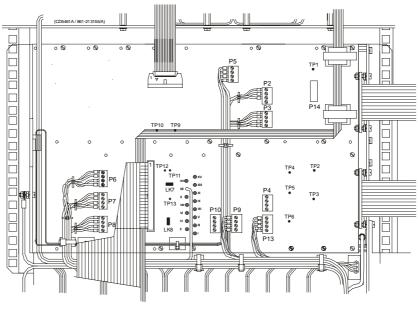


Figure 67 The Receiver Backplane

## 64-Channel Transmitter (TX64)

#### Purpose and description

Once the transmission parameters have been calculated by the Signal Processor Tx (SPTX), each of the transmitter boards is addressed. The data-bus from the SPTX is connected to all the boards, and data for the individual transmitters is loaded into the onboard RAMs as they are addressed from the SPTX. The output from the TX64 RAM bank is connected to the output stages, which are implemented using Kongsberg Maritime-designed amplifier hybrids.

The physical number of TX64 boards fitted to the EM 120 transceiver depends on the chosen system specifications. Thus, up to 14 64-Channel Transmitter (TX64) boards are used.

A one degree transmitter has 864 elements in the transducer and a two degree transmitter 432 elements. Hence a one degree Tx system needs 14 TX64 boards, the last 32 transmitters on the TX64 #14 is not used.

A two degree Tx system needs seven TX64 boards. Here the last 16 transmitters are not used on TX64 board # 7.

#### How it works

#### **Overview**

The TX64 boards are controlled by the Signal Processor TX (SPTX), and the output signals are made available on the front mounted sockets. Flat ribbon cables connect these output pulses to the filters.

The TX64 board is equipped with two large front mounted connectors. Two LED indicators and one test point are located between these connectors. The test point is a ground (GND) connection, while the LEDs monitor the +5 Vdc and +12 Vdc supply voltages.

The TX64 board is equipped with eight onboard fuses. These fuses are located on the High Voltage (HV) supply line, and each fuse protects a group of eight transmitters. Fuse rating is 4 A, physical size is  $5 \times 20$  mm.

The functions of the transmitter may be divided into three parts:

- The power unit (Power & Fuses)
- The digital control unit
- The analogue transmitter driver unit (TX Hybrid)

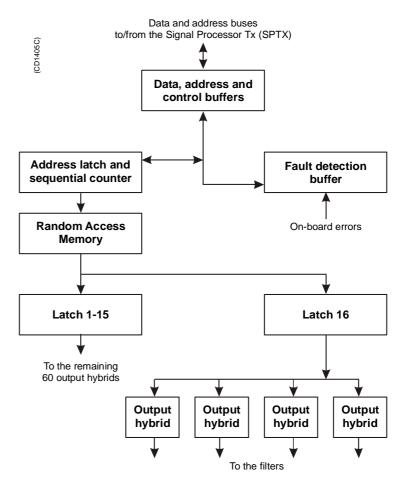


Figure 68 64-Channel Transmitter (TX64) block diagram

### Power unit

The power unit includes the three separate supply voltages used and the components around them. The voltages are +12 Vdc, +5Vdc and High Voltage (HV). The value of the HV depends on the desired output power. Typical range is +15 to +130 Vdc.

#### Digital control unit

The main function of the digital control unit is to supply the analogue transmitter unit with the correct driving signals.

The shape of the driving signals are temporarily stored in RAMs on the board. The RAMs are filled by the host processor. The drive signals for the output pulses are derived from the pattern. The signals are clocked and latched before they are supplied to the transmitter hybrids. The transmitted pulse is controlled by the address latches and the controller. The transmitted frequency is increased by 64 times, and is then supplied to the CLK input. The TX Enable (TXEN/) input enables the transmitters and controls the transmit pulse length.

Status information such as fuse blown can be read from the fault detect buffer on the data bus.

To lower the sidelobe level, IC U89 is omitted and a piggy back board is inserted. This piggy back board contains a PLD with doubled resolution for transmit beampattern.

#### Analogue transmitter unit

There are 64 transmitters on the board. Each of these is a thick film hybrid designed by Kongsberg Maritime. There are no frequency dependent components on the board. The transmitters are electrically designed into in groups of eight, each group being protected by a 4 A fuse. The transmitter outputs are brought to the front edge connectors P3 and P4.

#### Facilities

<u>LEDs</u>

D 9	-5 Vdc
D 10 +2	12 Vdc

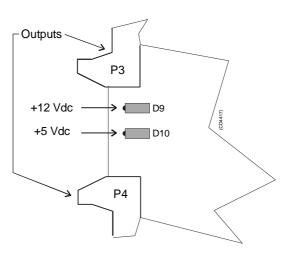


Figure 69 64-Channel Transmitter (TX64) front mounted devices

#### Test points

TP 1 ..... GND

### <u>Links</u>

A number of links are implemented on the board to allow for several different applications. The links are used as follows:

Oscilloscope check points

- The Clock (CLK) is input on pin P2 B24, and connected to buffer U90, pin 4. The clock frequency varies with the transmission frequency, and will be 64 times this. Frequency alterations during one transmission are achieved by changing the clock frequency.
- The TX Enable (TXEN/) is input on pin P2 A22, and connected to buffer U90, pin 2. The TXEN/ pulse is the transmit trigger, and the length of the TXEN is also the length of the transmitted pulse. For EM 120 the TX frequency is from 11.25 to 12.60 kHz.

## Transmitter Backplane (TXBP)

### **Purpose and description**

The purpose of the transmitter Backplane is to enable communication between the circuit boards plugged into it, and between these circuit boards and the external circuitry in the cabinet. The TXBP is located behind the bottom wired rack in the Transceiver Unit, and holds the following circuit boards:

- 64-channel Transmitter Board (TX64)
- Signal Processor Board TX (SPB31)

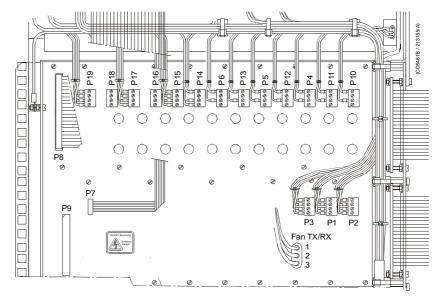


Figure 70 The Transmitter Backplane

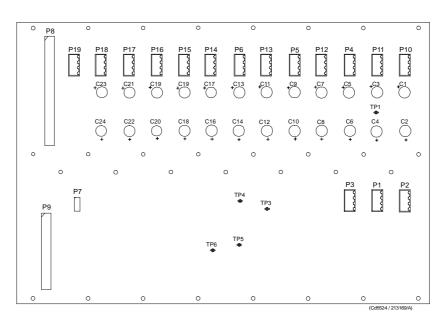


Figure 71 Transmitter Backplane, rear side

#### How it works

There are no active components on this backplane.

### Facilities

<u>LEDs</u>

None

### Test points

The following testpoints are only used during development and debugging.

TP 1: DGND

TP 2: DGND

TP 3: SMEM/ Active low when data is read from TX64

**TP 4:** DMEM/ Active low when data is written to TX64

TP 5: DGND

**TP 6:** TXE/ Active low when transmit is ongoing.

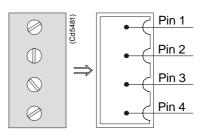
### <u>Links</u>

None.

#### **Connections**

The sockets on the rear side of the backplane and their connections in the EM 120 Transceiver Unit are described in the tables below.

Figure 72 Pin configuration



TXB-P1	Signal	Connection
1	GND	PU power supply
2	GND	PU power supply
3	+12 Vdc	PU power supply
4	+12 Vdc	PU power supply

TXB-P2	Signal	Connection
1	+5 Vdc	RXB-P13 pin 1
2	+5 Vdc	RXB-P13 pin 2
3	DGND	RXB-P13 pin 3
4	DGND	RXB-P13 pin 4

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Figure 73 Capacitor			
	TXB-P3	Signal	Connection
	1	+5 VH	RXB-P5 pin 4
	2	HGND	RXB-P5 pin 2
	3	HGND	RXB-P5 pin 3
	4	+12 VH	RXB-P5 pin 1

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TXB-P4	Signal	Connection
1	HVGND	Capacitor c-base sect.
2	HVGND	
3	HV	Capacitor c-base sect.
4	HV	

TXB-P5	Signal	Connection
1	HVGND	Capacitor e-base sect.
2	HVGND	
3	HV	Capacitor e-base sect.
4	HV	

TXB-P6	Signal	Connection
1	HVGND	Capacitor g-base sect.
2	HVGND	
3	HV	Capacitor g-base sect.
4	HV	

TXB-P10	Signal	Connection
1	HVGND	Capacitor a-base sect.
2	HVGND	
3	HV	Capacitor a-base sect.
4	HV	

TXB-P11	Signal	Connection
1	HVGND	Capacitor b-base sect.
2	HVGND	
3	HV	Capacitor b-base sect.
4	HV	

TXB-P12	Signal	Connection
1	HVGND	Capacitor d-base sect.
2	HVGND	
3	HV	Capacitor d-base sect.
4	HV	

TXB-P13	Signal	Connection			
1	HVGND	Capacitor f-base sect.			
2	HVGND				
3	HV	Capacitor f-base sect.			
4	HV				

TXB-P14	Signal	Connection			
1	HVGND	Capacitor h-base sect.			
2	HVGND				
3	HV	Capacitor h-base sect.			
4	HV	Bleeder A			

TXB-P15	Signal	Connection			
1	HVGND	RXB-P6 pin 1			
2	HVGND	RXB-P6 pin 2			
3	HV	RXB-P6 pin 3			
4	HV	RXB-P6 pin 4			

TXB-P17	Signal	Connection		
1	HVGND	RXB-P7 pin 1		
2	HVGND	RXB-P7 pin 2		
3	HV	RXB-P7 pin 3		
4	HV	RXB-P7 pin 4		

TXB-P19	Signal	Connection			
1	HVGND	RXB-P8 pin 1			
2	HVGND	RXB-P8 pin 2			
3	HV	RXB-P8 pin 3			
4	HV	RXB-P8 pin 4			

The bleeder is either mounted on the Processing Unit power supply cover or on the side.

# 6 RAW DATA LOGGER

# 6.1 Description and main functions

### **Overview**

The Raw Data Logger is an option that can be mounted on the EM 120 Transceiver Unit. The main purpose is to log the samples throught out the water column for all 128 staves. The sample data can also be presented on the display.

The data logger contains:

- CD-writer
- harddisk
- Beamformer Signal Processing (BSP) board
- Control Processing Unit (CPU) board

A ribbon cable is connecting the EM 120 Transceiver Unit and the Raw Data Logger.

The CD-writer is used to load the Kongsberg Maritime software and to backup sample data to a CD-disk.

Software is installed on the BSP board and on the harddisk.

This chapter provides the following information:

- $\rightarrow$  Description and main functions, page 155.
- $\rightarrow$  Raw Data Logger outline, page 156.

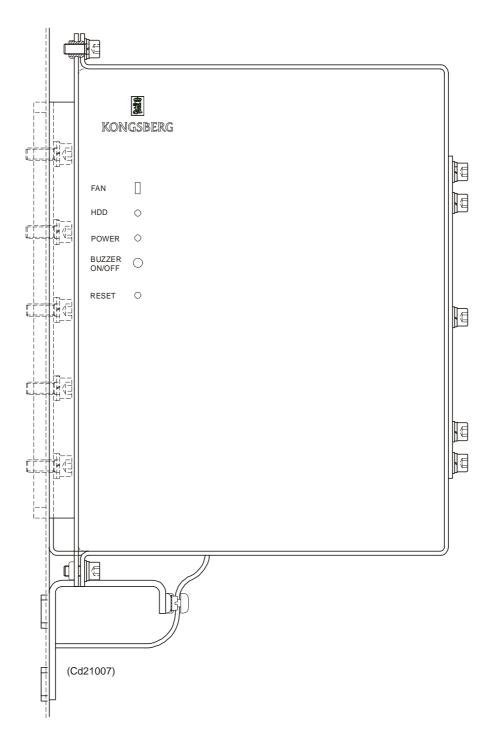


Figure 74 Raw Data Logger - Outline dimensions

# 7 PREAMPLIFIER UNIT

# 7.1 Description and main functions

## **Overview**

The EM 120 Preamplifier Unit preamlifies the signals from the hydrophones.

The EM 120 Preamplifier Unit contains the preamplifiers for the receive signals. The unit also provides the frequency splitting circuitry to feed low frequency signals to the optional Sub Bottom Profiler.

This chapter provides the following information:

- $\rightarrow$  Description and main functions, page 157.
- $\rightarrow$  Preamplifier Unit outline, page 158.
- $\rightarrow$  Preamplifier Unit wired cabinet, page 159.
- $\rightarrow$  Theory of operation, page 160.
- → Preamplifier Unit details, page 161.
- $\rightarrow$  Circuit board descriptions, page 162.

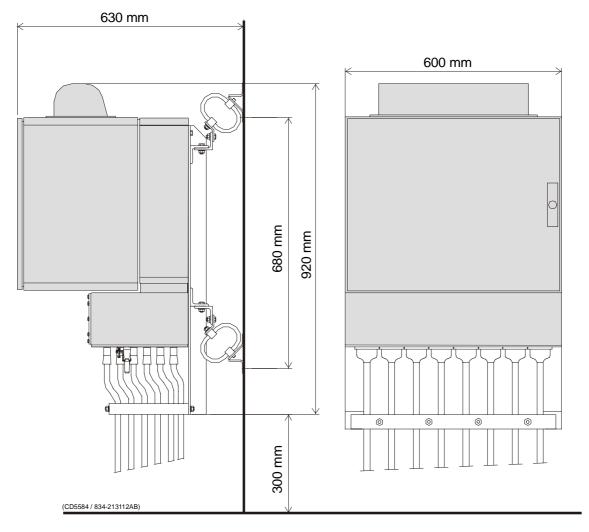


Figure 75 EM 120 Preamplifier Unit - Outline dimensions

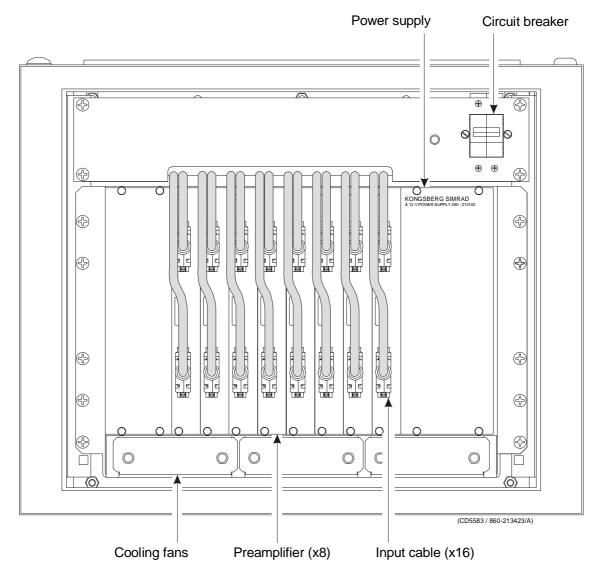


Figure 76 EM 120 Preamplifier Unit - wired cabinet

# 7.2 Theory of operation

## Overview

This chapter presents a functional description of the Preamplifier Unit.

## Simplified block diagram

The simplified block diagram for the preamplifier Unit present the following main functions:

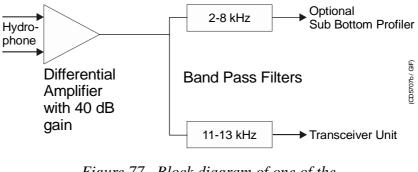


Figure 77 Block diagram of one of the channels.

## **Control functions**

The preamplifier has no external control interface, and the power is on all the time. (No remote control).

## Cooling

The fans usually operate with 230 Vac, and must therefore be changed if 110 Vac is used.

→ For external cabling, please refer to the chapter concerning transducer cables, page 30.

# 7.3 Preamplifier Unit details

## Circuit boards and modules

### Preamplifier

Two, four or eight DP16 preamplifier boards are mounted in this unit.

A 1° Rx system needs eight boards, a 2° Rx system needs four boards and a 4° Rx system needs two boards.

 $\rightarrow$  The circuit board is explained on page 163

## **Power Supply**

This is a linear commercial power supply, that feeds power to thw preamplifier unit.

 $\rightarrow$  The power supply is explained on page 168

## Backplane

The Preamplifier Unit uses a passive backplane

 $\rightarrow$  The backplane is explained on page 169

# 7.4 Circuit board descriptions

## **Overview**

This chapter describes all the circuit boards and modules in the EM 120 Preamplifier Unit. A functional description with a block diagram is provided, as well as the facilities provided for maintenance.

## Simplified block diagram

The block diagram shows one of the 8 channels:

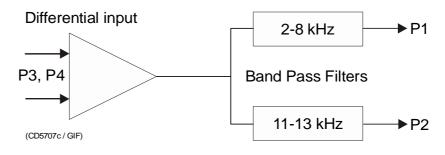


Figure 78 Block diagram of one of the 16 channels.

## Preamplifier (DP16)

#### **Purpose and description**

The purpose of the Preamplifier is to amplify and filter the signals from the hydrophones.

#### How it works

2, 4 or 8 preamplifier circuit boards (DP16) are mounted in this unit. The DP16 is a 16-channel, dual preamplifier for the EM 120 multibeam echo sounder. Each channel consists of a differential input preamplifier, followed by two parallel filters, one bandpass filter for a 2 - 8 kHz passband, one for a 11 - 13 kHz passband. The nominal gain for both channels is 40.0 dB.

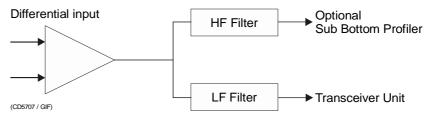


Figure 79 Block diagram of one of the channels.

This HF filter is a passive LCR filter with adjustable inductors. The LF filter is a standard active filter with no adjustable components.

### Facilities

<u>LEDs</u>

None

Test points

The table below shows the available test points on the circuit board:

Test- points	Description
LK1	Probe ground point (scopelink)
TP17	+ 8 V regulated supply voltage
TP18	- 8 V regulated supply voltage
TP1	Channel 16 preamplifier output
TP2	Channel 15 preamplifier output
TP3	Channel 14 preamplifier output
TP4	Channel 13 preamplifier output
TP5	Channel 12 preamplifier output

TP6	Channel 11 preamplifier output
TP7	Channel 10 preamplifier output
TP8	Channel 9 preamplifier output
TP9	Channel 8 preamplifier output
TP10	Channel 7 preamplifier output
TP11	Channel 6 preamplifier output
TP12	Channel 5 preamplifier output
TP13	Channel 4 preamplifier output
TP14	Channel 3 preamplifier output
TP15	Channel 2 preamplifier output
TP16	Channel 1 preamplifier output

### **Connections**

Input signals from the hydrophones are connected on the front of the pcb (P3, P4). Output signals to Transceiver Unit and to optional Sub Bottom Profiler is connected to the backplane (P2 for TRU, P1 for Sub Bottom Profiler).

Connector P1 and P2 are 96 pin euro edge connectors. Connector P3 and P4 are 25 pin D-sub connectors.

The table below shows the connections for P1.

Α	Signal	В	Signal	C	Signal
a - 1	VCC	b - 1	VCC	<b>c -</b> 1	VCC
a - 2	VCC	b - 2	VCC	c - 2	VCC
a - 3	VCC	b - 3	VCC	c - 3	VCC
a - 4	VCC	b - 4	VCC	c - 4	VCC
a - 5	VCC	b - 5	VCC	c - 5	VCC
a - 6	GND	b - 6	GND	c - 6	GND
a - 7	GND	b - 7	GND	c - 7	GND
a - 8	GND	b - 8	GND	c - 8	GND
a - 9	GND	b - 9	GND	c - 9	LF_16
a - 10	GND	b - 10	GND	<b>c -</b> 10	LF_15
a - 11	GND	b - 11	GND	<b>c -</b> 11	LF_14
a - 12	GND	b - 12	GND	c - 12	LF_13
a - 13	GND	b - 13	GND	c - 13	LF_12
a - 14	GND	b - 14	GND	<b>c -</b> 14	LF_11
a - 15	GND	b - 15	GND	c - 15	LF_10
a - 16	GND	b - 16	GND	c - 16	LF_9
a - 17	GND	b - 17	GND	c - 17	LF_8

a - 18	GND	b - 18	GND	c - 18	LF 7
a - 19	GND	b - 19	GND	c - 19	 LF_6
a - 20	GND	b - 20	GND	c - 20	LF_5
a - 21	GND	b - 21	GND	c - 21	LF_4
a - 22	GND	b - 22	GND	c - 22	LF_3
a - 23	GND	b - 23	GND	c - 23	LF_2
a - 24	GND	b - 24	GND	c - 24	LF_1
a - 25	GND	b - 25	GND	c - 25	GND
a - 26	GND	b - 26	GND	c - 26	GND
a - 27	GND	b - 27	GND	c - 27	GND
a - 28	VEE	b - 28	VEE	c - 28	VEE
a - 29	VEE	b - 29	VEE	c - 29	VEE
a - 30	VEE	b - 30	VEE	c - 30	VEE
a - 31	VEE	b - 31	VEE	c - 31	VEE
a - 32	VEE	b - 32	VEE	c - 32	VEE

The table below shows the connections for P2.

Α	Signal	В	Signal	С	Signal
a - 1	VCC	b - 1	VCC	<b>c</b> - 1	VCC
a - 2	VCC	b - 2	VCC	c - 2	VCC
a - 3	VCC	b - 3	VCC	c - 3	VCC
a - 4	VCC	b - 4	VCC	c - 4	VCC
a - 5	VCC	b - 5	VCC	c - 5	VCC
a - 6	GND	b - 6	GND	c - 6	GND
a - 7	GND	b - 7	GND	c - 7	GND
a - 8	GND	b - 8	GND	c - 8	GND
a - 9	GND	b - 9	GND	c - 9	HF_16
a - 10	GND	b - 10	GND	<b>c -</b> 10	HF_15
a - 11	GND	b - 11	GND	<b>c -</b> 11	HF_14
a - 12	GND	b - 12	GND	c - 12	HF_13
a - 13	GND	b - 13	GND	c - 13	HF_12
a - 14	GND	b - 14	GND	<b>c -</b> 14	HF_11
a - 15	GND	b - 15	GND	c - 15	HF_10
a - 16	GND	b - 16	GND	c - 16	HF_9
a - 17	GND	b - 17	GND	c - 17	HF_8
a - 18	GND	b - 18	GND	c - 18	HF_7
a - 19	GND	b - 19	GND	c - 19	HF_6

a - 20	GND	b - 20	GND	c - 20	HF 5
	-	-	01.12	C - 20	_
a - 21	GND	b - 21	GND	c - 21	HF_4
a - 22	GND	b - 22	GND	c - 22	HF_3
a - 23	GND	b - 23	GND	c - 23	HF_2
a - 24	GND	b - 24	GND	c - 24	HF_1
a - 25	GND	b - 25	GND	c - 25	GND
a - 26	GND	b - 26	GND	c - 26	GND
a - 27	GND	b - 27	GND	c - 27	GND
a - 28	VEE	b - 28	VEE	c - 28	VEE
a - 29	VEE	b - 29	VEE	c - 29	VEE
a - 30	VEE	b - 30	VEE	c - 30	VEE
a - 31	VEE	b - 31	VEE	c - 31	VEE
a - 32	VEE	b - 32	VEE	c - 32	VEE

The table below shows the connections for P3.

Pin	Signal	Description
1		
2		
3	IN_HI_1	Channel 1 input high side
4	IN_HI_2	Channel 2 input high side
5	IN_HI_3	Channel 3 input high side
6	IN_HI_4	Channel 4 input high side
7	IN_HI_5	Channel 5 input high side
8	IN_HI_6	Channel 6 input high side
9	IN_HI_7	Channel 7 input high side
10	IN_HI_8	Channel 8 input high side
11		
12		
13		
14		
15		
16	IN_LO_1	Channel 1 input low side
17	IN_LO_2	Channel 2 input low side
18	IN_LO_3	Channel 3 input low side
19	IN_LO_4	Channel 4 input low side
20	IN_LO_5	Channel 5 input low side
21	IN_LO_6	Channel 6 input low side

22	IN_LO_7	Channel 7 input low side
23	IN_LO_8	Channel 8 input low side
24		
25		

The table below shows the connections for P4.

Pin	Signal	Description
1		
2		
3	IN_HI_9	Channel 9 input high side
4	IN_HI_10	Channel 10 input high side
5	IN_HI_11	Channel 11 input high side
6	IN_HI_12	Channel 12 input high side
7	IN_HI_13	Channel 13 input high side
8	IN_HI_14	Channel 14 input high side
9	IN_HI_15	Channel 15 input high side
10	IN_HI_16	Channel 16 input high side
11		
12		
13		
14		
15		
16	IN_LO_9	Channel 9 input low side
17	IN_LO_10	Channel 10 input low side
18	IN_LO_11	Channel 11 input low side
19	IN_LO_12	Channel 12 input low side
20	IN_LO_13	Channel 13 input low side
21	IN_LO_14	Channel 14 input low side
22	IN_LO_15	Channel 15 input low side
23	IN_LO_16	Channel 16 input low side
24		
25		

# Preamplifier Unit Power Supply (PAPS)

# Purpose and description

The power supply feeds power to the preamplifier unit.

# How it works

Commercial Linear supply mounted in a plug in unit.

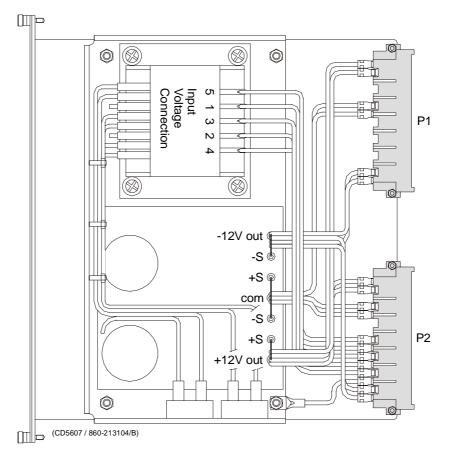


Figure 80 Preamplifier Power Supply

# Facilities LEDs None Test points None Links

None (AC main selection is done on the backplane).

# **Preamplifier Backplane**

# Purpose and description

The purpose of the Preamplifier Backplane is to enable communication between the circuit boards plugged into it, and between these circuit boards and the external circuitry in the cabinet. The Preamplifier Backplane holds the following circuit boards / modules:

- Preamplifier (x8)
- Power Supply.

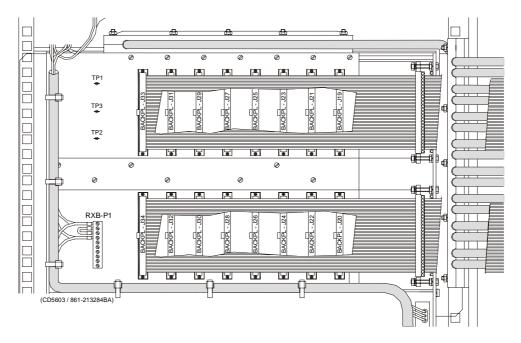


Figure 81 The Preamplifier Backplane

# How it works

There are no active components on this backplane.

# Facilities

LEDs None Test points TP1: +12V

**TP1:** +12V **TP2:** -12V **TP3:** GND

TP4: GND

TP5: GND

<u>Links</u>

		Pin 1
		Pin 2
		Pin 3
		Pin 4
		Pin 5
	•	Pin 6
	∣ • (	1 11 0
		Pin 7
		Pin 8
6		Pin 9
05609		<u>Pin 1</u> 0
힝		

Figure 82 Pin configuration

AC Input	100 V	120 V	220 V	230/240 V
for use at:	AC	AC	AC	AC
Jumper	2/4	1/3	1/3	2/3
		2/4	2/3	
Apply AC	1/5	4/1	1/5	4/1

**Connections** 

If 230 Vac:

RXB-P1	Signal	Connection
1	AC mains	Fuse
1	AC mains	Fan
4	AC mains	Fuse
4	AC mains	Fan

Backpl-J19	BP-SBP1 (Sub Bottom Profiler)
Backpl-J20	BP-R1 (TRU)
Backpl-J21	BP-SBP2
Backpl-J22	BP-R2
Backpl-J23	BP-SBP3
Backpl-J24	BP-R3
Backpl-J25	BP-SBP4
Backpl-J26	BP-R4
Backpl-J27	BP-SBP5
Backpl-J28	BP-R5
Backpl-J29	BP-SBP6
Backpl-J30	BP-R6
Backpl-J31	BP-SBP7
Backpl-J32	BP-R7
Backpl-J33	BP-SBP8
Backpl-J34	BP-R8

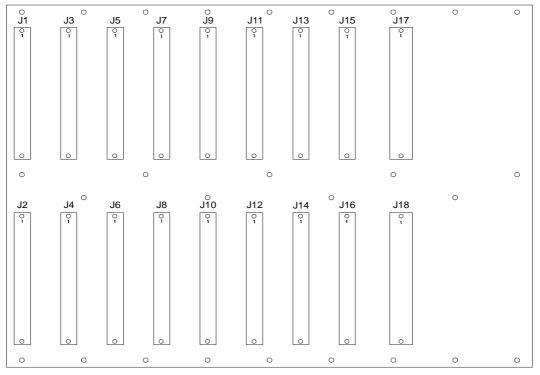


Figure 83 Preamplifier Backplane, front side.

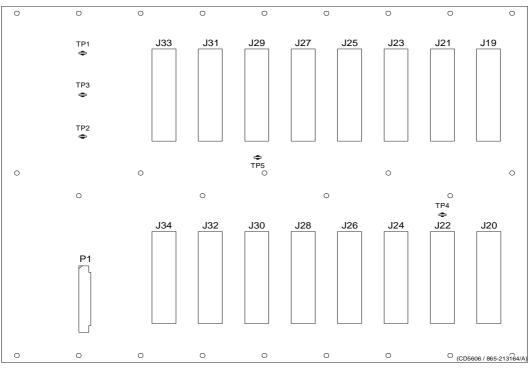


Figure 84 Preamplifier Backplane, rear side.

# 8 TX JUNCTION BOX(ES)

# 8.1 Description

This box is only made for routing of transmit signals. There are no components inside the box, but a PCB with several "D" connectors mounted. Each of the 48 TX modules has a cable with a 25-pin "D" connector in the end. The transmit section output from the TRU have 24 pcs of 50-pin "D" connectors.

The function of the TX-junction box is to route signals from 2 pcs of 25-pin "D" connectors to one 50-pin "D" connector. There are 6 boards in one TX junction box. Each board is then routing 4 psc of 25-pin "D" connectors to 2psc of 50-pin "D" connectors.

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# 9 TROUBLESHOOTING

# 9.1 Messages

# Introduction

The EM 120 provides numerous messages to inform you of major and minor hardware and software errors.

The messages, if they occur, will be displayed in the Status Display in the Message field.

The different utilities operating on the EM 120 Operator Station each issue several messages. These messages can be sorted in four categories:

- · display warnings
- display errors
- warnings
- errors

The messages presented as **display warnings** and **warnings** merely point out small inaccuracies, and must be regarded as guidelines to the normal operation of the system.

The **display errors** and operational **errors** reflect major and minor hardware and software errors, some of which must be acted upon to ensure the normal operational capability.

The following chapters present all the possible messages, and briefly explain the proper action to be taken.

The information is provided as follows:

<Nxxx>: - <Message text>

Necessary action with applicable references.

**<Nxxx>** is the message identifier. The number will allow you to find the message easier in this document, and it tells you which utility issued it.

N - module/utility identifier.

xxx - message identifier

In the list below you will find one letter representing each module. Each module is described in its own chapter. The number **xxx** is only an identifier.

S: setup messages

W: ESO/workstation messages

L: launchpad messages

E: sound speed profile editor messages

**P:** Ping Display messages

The **Hardware** and **CPU CMOS setup** messages are presented with the exact same layout. The Hardware messages also start with a message identifier <Nxxx>, and have a following message text.

The message text contains an error code which has to be decoded to get the exact error condition.

Most display errors are equipped with a help-textfunction, giving additional help on the errors. This text will, in most cases, be identical to the action text found in this manual.

# 9.2 Setup messages

The following messages are presented by the **Setup** utility.

Display Warning

**S10:** - Remember to set correct Gain parameters when using Manual bottom detection!

Normal mode should be Range And Gain, which uses Automatic bottom detection!

This mode should only be used when automatic bottom detection doesn't work. Make sure that the Depth To Normal Incidence depth indicator has a sensible value it should have a value fairly close to the expected depth.

Display Error

S15: - Unable to write BIST output buffer to printfile <filename>.

An attempt was made to open the printfile in the system defaults directory for writing, but the operation failed. You should have full read and write access to the directory and all files in the directory.

# Display Error

**S17:** - Unable to write BIST output buffer to file <filename>.

An attempt was made to open the savefile in the system defaults directory for writing, but the operation failed. You should have full read and write access to the directory and all files in the directory.

# Display Error

S18: - No reply to the current BIST test!

Each of the Built In Self Test (BIST) commands is required to give a response within a fixed period of time. The length of this period varies with the type of test. The Processing Units has sub-units that may not respond in time, but this should be reported back to the operator as part of the reply to the current BIST test.

If the Processing Unit does not respond within the allocated time period, you should try one of the other tests to see if this is a general problem. If this is the case, or if the problem persists, you should try rebooting the Processing Unit.

# Display Warning

**S21:** – The profile is not deep enough, and should be extended. When you select the OK button, the profile will be sent to the profile editor for automatic extension.

All profiles used by the system require a maximum depth of 12000 meters. Profiles less deep will be extended by the system, starting from the original maximum depth. The extension is based on standard table values, with two points interpolated between last value pair in profile and first table value pair. <u>Error</u>

**S25:** - The Profile contains errors and will not be used. Errors detected:

The same message is used for several types of warnings:

- 1. Out-of-bounds depth values. Legal interval is 0 12000m.
- 2. Out-of-bounds sound speed values. Legal interval is 1400 1700 m/s.
- 3. Fewer actual samples than stated in profile header, using actual no. of samples in profile.
- 4. Gradient anolomies checking two neighbouring value pairs.

Even though you are given the choice to use the profile, it is recommended that you use the profile editor to verify and correct it. Otherwise, the echo sounder soundings may suffer quality degradation.

# <u>Error</u>

S28: - Too step gradients...

If one or more of the samples are spike values, they should be removed from the profile.

# Display Warning

S32: - The sound velocity profile <name> contains too few samples.

The profile header says that the profile contains less than two entries. At least two entries are required, and for any real life sounding that is really too few entries.

#### **Display Warning**

**S33:** - The sound velocity profile <name> contains more than 1000 samples!

The system is not designed to handle profiles exceeding 1000 depth/speed pairs. You should use the profile, or download again, using 1000 depth/speed pairs as a maximum.

# <u>Display Error</u>

**S37:** - Sound Velocity Profile <name> was not found!

The specified profile was not located in the directory containing the sound speed profiles (\$SHAREDHOME). You could have misspelt the profile name, or the profile has been removed from this directory after it was selected. Try selecting the profile from the pull-down menu. This menu is updated every time it is opened, and should give you the exact list of available profiles.

## Display Error

**S50:** – The file <filename> is not found in the \$HOME/<directory>, or in the \$NEPTUNEHOME/defaults directory.

#### <u>Error</u>

**S61:** – The following entries in the set-up-file are missing or contain an error in value specification:

All set-up parameters are checked when a set-up file is opened. Any parameters that are not within legal range or missing from the file will be listed in this message. By following the instructions, it is possible to get around the problem and recreate the set-up file. You may instead check if you have a backup version of the installation file in the system directory by selecting the 'File->Read...' option. You will probably find some older version of the file, because any modification of the installation parameters followed by a 'File-Save'creates a backup version of the file to be modified.

#### **Display Error**

**S64:** – Profile <name> has an error in line 1. The line should contain a space after the opening parenthesis and one space before the closing parenthesis. Correct the profile before reselecting...

According to the Simrad ASCII profile format, this space is required. You can fix the problem using a text editor. If you have downloaded the profile from an external source, please verify that your profile source or download programs adheres to the file syntax.

#### **Display Error**

**S65:** - Profile <name> has an error in line 1.

It seems that the header does not contain the correct no. of elements. Create the profile before retrying.

The profile header should start with "(" and close with ")". One or both of these elements could not be located in the header line. You can fix the problem using a text editor. If you have downloaded the profiles from an external source, please verify that your profile source or download programs adheres to the file syntax.

#### **Display Error**

S66: - Sound Velocity Profile directory <name> not found!

The missing directory (\$SHAREDHOME) is created during installation, and should always be present. If not, it means that someone has modified the file system. You should reinstall the system to recreate the proper operating environment.

## Display Warning

S69: - Profiles in Simrad Survey Format cannot be downloaded ...

The system cannot use this format for sound speed profiles. These profiles are produced when logging data, based on a Simrad ASCII format profile selected by the user. If this ASCII profile is no longer available, and you would like to use it again, you could use the Profile Editor to convert the profile into the Simrad ASCII profile format.

# Display Error

S70: - The BIST for SW version returned an empty string!

Each of the Built In Self Test commands will return with the result being displayed in the BIST output area. This message informs you that a reply arrived, but that the reply contained no text to be displayed. This is clearly an error. Please repeat BIST command to check if the problem is repeatable. Errors like this should not occur, and if the problem persists, you are advised to reboot the Processing Unit and restart the operation station software.

# <u>Error</u>

**S71:** - The Set-up-file is empty. Do you want to reinstall the default Simrad file?

The file containing installation parameter set-up values was empty. When this happens, the system can automatically install the default version of the file. The file may have been corrupted during a program crash. Confirming installation of default file allows you to continue. Otherwise, the system cannot be operated...

# **Display Error**

S73: - Format error in BIST return for SW version request!

Each of the Built In Self Test commands will return with the result being displayed in the BIST output area. This message informs you that a reply arrived, but that the reply did not match the expected format. This is clearly an error. Please repeat BIST command to check if the problem is repeatable. Errors like this should not occur, and if the problem persists, you are advised to reboot the Processing Unit and restart the operation station software.

# Display Error

S74: - 'BSP Test' failed - do you want to reboot the BSP unit?

The BSP sub-unit may occasionally lock up, with no pings being produced from the echo sounder. When that happens, the BSP BIST command will fail with this message. It is, however, possible to restart the BSP without rebooting the Processing Unit. This will happen when you confirm that a reboot is wanted. When the boot is completed, you should run the BSP BIST command again to verify that the unit responds correctly.

# **Display Error**

#### S96: - Environment 'MODULE\_ADDRESSES' undefined!

The program cannot operate without the specified environment. Please verify that the correct start-up procedure is used.

#### **Display Error**

S97: - Network Configuration File not found! File: <filename>

The program cannot operate without the specified file. Please verify that the file specified by the environment 'MODULE\_ADDRESSES' with hostname as extension is present in your home directory, and that you at least have 'Read' permission.

#### <u>Error</u>

S98: - Error in connecting to input socket for program <program name>.

The set-up program tries to open an input socket, but the operation failed. The most likely explanation, is that the port no. specified for the set-up program already is in use. Check if any of the programs started from a previous session of the system are still running. If so, terminate these programs. If you do not know how to do this, it will in most cases be sufficient to log out and then back in. This will terminate any running programs and free up resources. Then restart the operator station software...

#### Display Error

S147: - Error sending datagrams to Ping Display!

Communication with the Ping Display uses IP socket communication, where the Ping Display has opened a specific port for data input. This error occurs when the set-up program tries to send to that port. The most likely explanation is that the port no. specified for the Ping Display is in use by another program.

# **Display Error**

**S148:** – No profile name entered!

You have not specified a profile name - the input field is empty. Enter a profile name to proceed...

# Display Warning

**S150:** - The file <filename> was empty, and factory defaults was read. Please verify all settings and save all settings using the 'File->Save' menu option.

The specified file containing set-up parameters (runtime or installation) was empty. When this happens, the system automatically installs the default version of the file. The file may have been corrupted during a program crash.

#### **Display Error**

**S151:** - The file <filename> is not found in the \$HOME directory, or in the \$NEPTUNEHOME/defaults directory. After verifying the settings, you may create the file by using the 'File->Save' menu option. The program terminates when you select the OK button.

The specified file containing set-up parameters (runtime or installation) is missing from the system directory, and was not located in any of the predefined locations for the file. The error indicates that the system somehow has been corrupted, possible due to manual operations in the file system. It is advisable to reinstall the system to re-establish system integrity.

#### Display Error

**S152:** - Not able to copy the file <filename> to \$HOME/<filename>. The program terminates when you select the OK button.

The specified file containing set-up parameters (runtime or installation) was missing from the system directory, and could not be copied to this directory. Due to problems with the directory access. The error indicates that the system somehow has been corrupted, possible due to manual operations in the file system. It is advisable to reinstall the system to re-establish system integrity.

#### Display Error

S206: - Min. Depth must be less than Max. Depth!

It should be fairly easy to fix - just enter a minimum value less than the maximum value...

#### Display Error

S207: - Max. Depth must be greater than Min. Depth!

It should be fairly easy to fix - just enter a maximum value greater than the minimum value...

#### **Display Error**

**S208:** - Legal interval: [<value>, <value>]

The input value is outside the specified interval - re-enter value to proceed...

S211: - Couldn't locate Workspace of Main Program!

If this error occurs, it means that certain workspace functions will be disabled, but that the overall functionality will be present. It has been observed that restarting the Operator Station software may remove the problem.

# Display Error

S212: - Couldn't connect to SMS Server!

Occurs when the program is started independent of the rest of the system, or when the operating environment is insufficiently defined. It means that none of the functionality based on running an integrated system will be present, thereby rendering the system inoperable. If restarting the system does not remove the problem, it is likely, that the easiest way to fix it is to reinstall the software.

# **Display Error**

S213: - Illegal Window Configuration Command received: <command>

An unknown workspace or window command was received. Should not affect the main functionality of the program.

#### Display Error

**S214:** - Couldn't send status to SMS Server!

This is a serious error, which should not occur. It reflects internal corruption in the communication link with the rest of the system. It means that none of the functionality based on running an integrated system will be present, thereby rendering the system inoperable. If restarting the system does not remove the problem, it is likely, that the easiest way to fix it is to reinstall the software.

# Display Error

S215: - Server Connection Broken!

This is a serious error, which should not occur. It reflects internal corruption in the communication link with the rest of the system. It means that none of the functionality based on running an integrated system will be present, thereby rendering the system inoperable. If restarting the system does not remove the problem, it is likely, that the easiest way to fix it is to reinstall the software.

#### **Display Warning**

S237: - No profile downloaded...

The system has not received any download profiles. When downloading takes place, the set-up program is notified of the profile name. So far, it seems that nothing has arrived.

# **Display Warning**

S238: - Profile not located in profile directory!

When downloading takes place, the set-up program is notified of the profile name. The system has received a download profile, but it could not be located in the directory used for sound speed profiles.

# **Display Error**

**S239:** – Sensor Offset + current sound speed exceeds maximum speed of 1700.0 m/s.

The system does not recognise sound speeds in water exceeding 1700 m/s. To correct, enter an offset value, which keeps the sum of sound speed and offset value below or equal to 1700 m/s.

# 9.3 Launchpad messages

The following messages are presented by the **Launchpad** utility.

# Display Error

**L12:** - The following Program(s) should always run, but is still NOT running:

The Operator Station software is an integrated system, and is based on having a predefined set of programs running. If not, the echo sounder cannot be operated. You may look for any messages related to the offending program in the 'Messages' area of the 'Status Display', or use the 'File->Print / View' menu item to bring up the 'Message Viewer'.

Select the icon for the offending program(s) to check for any messages that could help you locate and fix the problem.

# Display Error

L13: - Echo Sounder Not Ready!

The Initial 'Power Up' Built In Self Test (BIST) has failed. Details may be found in the ESO Set-up BIST Self Test (Show->Testing) menu.

The Echo Sounder has a range of Built In Self Test (BIST) commands, testing various parts of the Sounder.

Every time the Operator Station software is started, a link to the Processing Unit is established and the Initial Power-Up-Test is performed. If this fails, the Echo Sounder is inoperable, and the operator should examine the error messages in the BIST test window in the Set-up-program.

Additional status information may be obtained using the other BIST tests available.

# Display Error

**L15:** – Error in Runtime or Installation set-up values! Must be corrected before activating!

> All parameters go through verification checks. First while reading from the Set-up-file, and second while entering parameters manually. The reported error is detected while reading from a Set-up-file, and will block Echo Sounder operation until corrected.

> Set the correct value for the offending parameter(s) in the set-up program, and use the 'File' menu 'Read' command to read the set-up back in.

This will automatically verify the new set-up.

<u>Display Warning</u>

L16: - No reply from PU on 'Time Request'. Logging NOT started!

When activating logging of data, the system timestamps some of the datagrams used in the process.

The time to use was requested from the Processing Unit, but the reply did not arrive within a fixed period of time. This may be due to a Processing Unit running at full capacity, or - if the situation continues, while having a normal load on the system - that you may have network problems.

#### Display Warning

**L39:** – The <program name> program has not yet registered. Do you still want to wait for the program to come up?

> When starting one of the programs used by the system, it will try to hook up to enable the necessary communication and supervision. If a program does not succeed with this initial registration or hook up, it may have problems in the initial phase of starting up. Please refer to the 'Status Display, Messages Section' for possible error messages that may help sorting out the problems.

#### **Display Error**

L40: - The following Program(s) has not yet registered:

All programs started and supervised by the Launchpad establishes a communication link with the system when they are launched. The listed program(s) did not succeed in establishing this link. It could be that the program (s) crashed before the linkup was attempted. If so, the program(s) has no possibility to communicate with the rest of the system. You may try a manual start of the system in a window, to see if you can find any useful messages written in the window.

#### <u>Warning</u>

L45: - Error reading input datagram...

Reading from the communication input socket failed. This is a low-level error, and should not occur if the system managed to start properly. If the error persist, try terminating the system and restart the software again.

#### **Display Error**

**L47:** - The Initial Power Up Self Test failed. Do you want to repeat the test?

Please refer to the test menus in the Echo Sounder Set-up program for details.

#### Warning

**L52:** – Sound Speed At Transducer deviates more than X m/s from the corresponding value defined by the current Sound Speed Profile!

The sound speed at transducer depth received from the probe exceeded the selected alarm offset 5 times in a row. You should verify that you are using the correct sound speed profile, and also verify the size of the alarm offset.

#### Warning

**L54:** - Current Center Depth exceeds original maximum depth from the current Sound Speed Profile!

Center Beam Depth = <depth> Profile Max. Depth = <depth>.

The original profile had a maximum depth before the automatic profile extension extended the profile down to 12000 m. The depth you now are registering exceeds this depth. This could mean that your original profile isn't deep enough for this area.

#### **Display Error**

**L59:** - Echo Sounder Not Ready! Error in Sound Speed Profile!

> There are no samples in the current Sound Speed Profile! Verify & correct current profile, or select a new one! After doing this, you should run the Power Up Built In Self Test (BIST) to enable the system.

#### **Display Error**

**L60:** – Echo Sounder Not Ready! Error in echo sounder set-up parameters!

> All parameters go through verification checks. First while reading from set-up-file and second when entering parameters manually. The reported error is detected while reading from the set-up-file, and must be corrected before continuing! After doing this, you should run the Power Up Built In Self Test (BIST) to enable the system.

#### Display Error

**L62:** - No Processing Unit has been detected while scanning the Network.

Do you want to terminate the Launchpad?

The Operator Station is not receiving broadcast datagrams from the Processing Unit. The continuing flow of broadcast datagrams tells the rest of the system that the PU is still alive. To prevent gaps in the line and possible data corruption, logging was stopped. Possible reasons for loss of contact:

- . Processing Unit is not Powered On
- . Network Cable Problems
- . Configuration Errors
- . Processing Unit Hardware / Software malfunction

<u>Error</u>

L64: - Connection timeout - Logging switched Off!

The Operator Station stopped receiving broadcast datagrams from the Processing Unit. The continuing flow of broadcasts datagrams tells the rest of the system that the PU is still alive. To prevent gaps in the line and possible data corruption, logging was stopped. Possible reasons for loss of contact:

.Processing Unit is not Powered On .Network Cable Problems .Configuration Errors .Processing Unit Hardware / Software malfunction

#### <u>Error</u>

L65: - Connection timeout - Pinging switched Off!

The Operator Station stopped receiving broadcast datagrams from the Processing Unit. The continuing flow of broadcast datagrams tells the rest of the system that the PU is still alive. The system status was set to No Pinging. Possible reasons for loss of contact:

.Processing Unit is not Powered On .Network Cable Problems .Configuration Errors .Processing Unit Hardware / Software malfunction

#### <u>Error</u>

L66: - Timeout in Processing Unit <-> Launchpad Connection!

The Operator Station stopped receiving broadcasts from the Processing Unit. The continuing flow of broadcasts tells the rest of the system that the PU is still alive. Possible reasons for loss of contact:

.Processing Unit is not Powered On .Network Cable Problems .Configuration Errors .Processing Unit Hardware / Software malfunction

#### **Display Error**

L67: - Format Error in Processing Unit Broadcast!

The Processing Units broadcast their presence on the Network. Such a broadcast message was received, but did not meet the format specification.

Display Error

**L76:** - No reply to the Initial Power-Up BIST. Do you want to Retry?

The network connection is OK, but the Processing Unit is not responding. Cancel the current attempt. Power the Processing Unit 'Off' and then 'On' again. Then try restarting the operating software.

#### **Display Error**

L83: - Could not create Config-file!

An attempt was made to store the current layout configuration onto the system defaults directory, but the operation failed. You should have full read & write access to this directory.

#### **Display Error**

L84: - Error in retrieving 'All Workspaces' info!

This is an internal error in the Launchpad, and should never happen. If it does occur, it will be during saving of the layout configuration to file. You should then restart the Operator Station software, and try the same command once again. This error may indicate internal problems for the Launchpad program, and should be reported.

#### Display Error

**L85:** - Program <name> contains an error in the configuration-file start-string!

This is a serious error. An attempt was made to update the main configuration file from data in memory. The attempt failed because the internal information did not adhere to the syntax for this type of information. You should exit and restart the system to avoid loss of operational control.

#### **Display Error**

L89: - Could not create Log-file Backup!

An attempt was made to open the log-file in the system defaults directory, but the operation failed. You should have full read & write access to this directory.

#### Display Error

**L99:** - Not able to change to Raw Data Directory <name> when generating Survey Parameters file.

An attempt was made to change the internal working directory to the one used for raw data (\$RAWDATAHOME), but the operation failed. Please verify that you have full read, write & execute access to this directory.

Display Warning

**L111:** - Tape Operation Aborted! Reason: The reason for an aborted tape operation may vary. With the exception of a user-triggered abort, the reason stated in the message body originates from the operating system, but should be fairly easy to understand. Examples of this could be a message stating that the tape drive is offline or that no data cartridge is loaded.

# **Display Warning**

L112: - You cannot delete the current survey!

The current survey could be active, meaning that the associated directories and files are in use for data storage and processing. Removal of the current survey is therefore prohibited.

# Display Warning

L113: - The Log-file is quite large: size X Mb - reset recommended!

The messages in the log-file may be viewed using the 'File->Print / View' command. If the file contains too many messages, it may be prove too 'crowded' for practical purposes. It is recommended that you pay heed to the suggestions of reset offered by the system. Use the 'File->Reset Log-file' option. If you are afraid of loosing useful information, please note that any errors reported while logging data, is logged in a separate log-file along with the survey data. Also remember, that you are offered the option of backing up your log-file before resetting.

# Display Warning

L114: - You cannot alter logging set-up while logging is Active!

Due to the programmed functionality of the system, some parameters (logging set-up & installation parameters) may not be modified, because that would disrupt proper functionality and data integrity.

# **Display Warning**

**L117:** – The root partition of this system now has less than 2Mb space left...

If the disk space on the root partition falls to zero, you may experience various types of problems while operating the system. It is advisable to increase this space to a minimum of 10 - 20 Mb.

#### **Display Warning**

#### Display Warning

#### Display Error

**L120:** – The main configuration file <filename> was not found. Since this is a vital file for the system, the Launchpad will terminate when you select the OK button...

This file contains the overall configuration of the operator station software. The system can't operate without this file. The file was copied to the system directory during installation, and may have been accidentally removed.

## **Display Error**

L121: - Error(s) found in the Launchpad Configuration File!

When you select the 'OK' button, the file will be deleted and this program will terminate.

When restarting the system, the Factory Default Configuration File will be installed.

The Launchpad program uses a text-file to define which programs are included in the system. Quite a few bits of information are stored here, using a fixed syntax. This error occurs because the line for this program does not adhere to the syntax. An erroneous modification may have been done using a text editor. A new default version of the file will automatically be installed when restarting the system.

#### <u>Error</u>

#### L122: - There are too many entries in setup-file! Max = 18.

The configuration file contains all programs included in the integrated system, but may also contain programs added by the user. These programs may be started from the Launchpad, but are not supervised as the other programs.

The total number of entries has exceeded the maximum limit, probably due to manual modifications of this configuration file.

To restore the default file supplied by the system, remove the \$HOME/.eso\_system/esoEmX\_config file, and restart the system.

#### <u>Error</u>

L123: - Not able to obtain the icon for <this utility>!

Each of the programs integrated into the system has a button in the rightmost part of the Launchpad, and each of these buttons should have a symbol / icon for identification purposes.

The symbol name specified in the external configuration file was not found, indicating an error in the file, or a mismatch between the configuration file and the file containing the icon descriptions.

If this error occurs, a capital 'X' is drawn instead of the proper icon.

#### <u>Error</u>

L124: - Not able to obtain default icon!

Each of the programs integrated into the system has a button in the rightmost part of the Launchpad, and each of these buttons should have a symbol / icon for identification purposes.

The symbol name specified in the external configuration file was not found, indicating an error in the file, or a mismatch between the configuration file and the file containing the icon descriptions.

If this error occurs, a capital 'X' is drawn instead of the proper icon. This message indicates that the 'X' icon was not found.

# Display Error

L137: - A survey name must be provided before this program can start!

Fill in or select a survey name to continue!

#### Display Error

L140: - Illegal character(s) in the Survey Name!

The characters ('>' or '<') are illegal as part of all file-names, survey-names and operator names. Space (' ') will be substituted with '\_'.

# **Display Error**

L141: - Illegal character(s) in the Operator Name!

The characters ('>' or '<') are illegal as part of all file-names, survey-names and operator names. Space (' ') will be substituted with '\_'.

#### <u>Error</u>

**L142:** – Environment 'MODULES\_ICON\_FILE' not found, or empty! Fix and restart!

The file containing the icon descriptions used by the system cannot be located, because the environment variable, giving the name of this file, was undefined. All environment variables used by the system are defined when installing the system, so this message indicates a system installation error.

## <u>Error</u>

**L143:** - Unable to open module icon description file <name> specified in environment 'MODULES\_ICON\_FILE. Fix and restart!

The file containing the icon descriptions could not be opened. The file may be missing, or you do not have the proper file access.

**L144:** - Program <name> (possibly specified by the environment symbol <symbol name> in the start-up script) was not found in the Network Configuration File.

File: DPC.addresses.<hostname>

The system cannot work until the problem is fixed, and will terminate when you select the 'OK' button.

The specified file contains network addresses and port no.'s for all programs attached to the system. The error occurs when the program listed in the error message does not have an appropriate entry in the file.

#### Display Error

L145: - Error opening Network Configuration File!

File: DPC.addresses.<hostname>

The system cannot work until the problem is fixed, and will terminate when you select the 'OK' button.

The specified file contains network addresses and port no.'s for all programs attached to the system. The error occurs when your program tries to access this file, but is denied access. Several possible reasons:

1. The file does not exist. Removed? Wrong Name?

2. You have no file system access.

#### Display Error

**L146:** – Error in connecting to socket given by <entry name> in the file: DPC.addresses.<hostname>.

The system cannot work until the problem is fixed, and will terminate when you select the 'OK' button.

All programs in this system have an entry in the specified file. The most likely reason for this problem is that this entry is in use by a process (program) running on the system now. If you cannot find and terminate such a process, then try logging out and logging on before restarting the system.

#### Display Error

**L147:** – The following environment variables are undefined: <variable list>

Part of the system uses external definition of various elements used within the programs. One such type of external definition is Environment Variables. One or more of these are undefined, leaving the system without all information needed to function properly. The environment variables should be defined as part of the installation process, and these error points to either an error in the installation, or manual interference in the files defining these variables.

L149: - Active Pos. Sys.: No Input...

The system does not receive any input from the positioning system defined as Active. This could be due to the wrong system being selected as Active. You should also check input port parameters in the set-up program, and finally, check that the cabling is OK and that the positioning system unit generates the correct datagrams.

#### **Display Error**

L150: - Heading Sensor: No Input...

The system does not receive any input from the system generating the Heading. This could be due to the wrong system being selected for Active Heading. You should also check input port parameters in the set- up program, and finally, check that the cabling is OK and that the unit from which heading is used, generates the correct datagrams.

#### **Display Error**

L151: - Attitude Sensor: No Input...

The system does not receive any input from the attitude sensor. You should check input port parameters in the set-up program, and that the cabling is OK. Also check that the attitude sensor generates the correct datagrams.

#### <u>Error</u>

L152: - Clock: No Input...

The system does not receive any clock input from the positioning system. You should check input port parameters in the set-up program, and that the cabling is OK. Also check that the positioning system generates the correct datagram.

# <u>Error</u>

**L154:** - Logging of Survey Data to Disk was switched Off due to an error in the <name> program!

Refer to messages in the Status Display for further details.

# <u>Error</u>

**L155:** – Logging of Raw Data to Disk was switched Off due to an error in the <name> program!

Refer to messages in the Status Display for further details.

#### Display Error

**L163:** – Quit Signal Received! System will shut down when you select the 'OK' button!

The system uses built- in mechanisms to handle signals (interrupts) originating both internally and externally. The type of signal is described in the message. All, except the external Terminate Signal, is caused by errors in the program.

## **Display Error**

**L164:** – Floating Point Exeption! System will shut down when you select the 'OK' button!

The system uses built-in mechanisms to handle signals (interrupts) originating both internally and externally. The type of signal is described in the message. All, except the external Terminate Signal, is caused by errors in the program.

#### **Display Error**

**L165:** - Bus Error! System will shut down when you select the 'OK' button!

The system uses built- in mechanisms to handle signals (interrupts) originating both internally and externally. The type of signal is described in the message. All, except the external Terminate Signal, is caused by errors in the program.

#### Display Error

**L166:** – Segmentation Violation! System will shut down when you select the 'OK' button!

The system uses built-in mechanisms to handle signals (interrupts) originating both internally and externally. The type of signal is described in the message. All, except the external Terminate Signal, is caused by errors in the program.

#### **Display Error**

**L167:** - Terminate Signal Received! System will shut down when you select the 'OK' button!

The system uses built-in mechanisms to handle signals (interrupts) originating both internally and externally. The type of signal is described in the message. All except the external Terminate Signal, is caused by errors in the program.

#### **Display Error**

**L168:** – Illegal Instruction Signal Received! System will shut down when you select the 'OK' button!

The system uses built-in mechanisms to handle signals (interrupts) originating both internally and externally. The type of signal is described in the message. All, except the external Terminate Signal is caused by errors in the program.

**L169:** – SIGNAL <signal no.> received! System will shut down when you select the 'OK' button!

The system uses built-in mechanisms to handle signals (interrupts) originating both internally and externally. The type of signal is described in the message. All, except the external Terminate Signal, is caused by errors in the program.

# <u>Error</u>

L170: - Unable to create Process List!

An attempt was made to open the process id log-file in the system directory for writing, but the operation failed. You should have full read & write access to the specified file and directory.

# Error

L171: - Unable to open Process List!

An attempt was made to open the process id log-file in the system directory for reading, but the operation failed. You should have full read & write access to the specified file and directory.

#### Display Error

**L172:** - The following Programs are still running, and must be terminated before continuing:

The operating software uses several programs in an integrated system. Each running program is represented internally as a process. It has been observed, mostly after a crash, that these processes may continue to be active when they should not have been. The system detects these processes when it is restarted, and will, on users confirmation, issue termination commands before the system continues initialisation. But on rare occasions, the termination signal sent to these processes fails, and manual intervention is required as instructed in the error message.

# Display Error

L173: - The following Programs could not be terminated:

The operating software uses several programs in an integrated system. Each running program is represented internally as a process. It has been observed, mostly after a crash, that these processes continue to be active when they should not have been. The system detects these processes when it is restarted, and will, on user confirmation, issue termination commands before the system continues initialisation. But on rare occasions, the termination signal sent to these processes fails, and manual intervention is required as instructed in the error message.

**L176:** - The following Program(s) should always run, but is still NOT running:

All programs started and supervised by the Launchpad establishes a communication link with the system when they are launched. The listed program(s) did not succeed in establishing this link. It could be that the program (s) crashed before the linkup was attempted. In that case, the program(s) has no possibility to communicate with the rest of the system. You may try to start the system manually in a window, to see if you can find any useful messages written in the window. These programs are so called system programs, and it will be impossible to run the system when they are not running as intended.

# Display Error

L177: - Could not read Raw Data directory for survey <name>.

You do not have the correct access to the specified directory. Correct ownership of directories and files are defined when the system is installed, so this problem could be the result of a manual operation in the file system. Please verify that you have read, write & execute access to the storage directories for raw data (\$RAWDATAHOME).

#### **Display Error**

**L178:** – Not able to change to Survey Directory <name> when fetching Line Statistics file!

The system could not perform an internal change of directory to the specified directory due to error in directory access. You should have read, write & execute access to all directories and files in the data storage locations. Please verify and correct.

#### Display Error

**L179:** - Not able to change to Home Directory when fetching Line Statistics file!

The system could not perform an internal change of directory back to your login directory due to error in directory access. You should have read, write & execute access to all directories and files in the data storage locations. Please verify and correct.

**L181:** – Not able to copy the file <filename> to \$HOME/<filename>. Program terminates when you select the OK button!

This is the file setting up the configuration of the status filed in the Launchpad. An attempt was made to copy this file from the system defaults directory, but failed. You should have read & write access to all files in the system directory and to the directory itself. Please verify and correct.

# Display Error

# L182: - Could not open Operators File!

Open a terminal window, and go to the \$HOME/.eso\_system directory. Verify that you have both Read and Write access to the file 'esoSetup.operators'.

# Display Error

**L183:** – Not able to copy the Status Config file to <directory name>. Using default values...

This is the file setting up the configuration of the status fields in the Launchpad. An attempt was made to copy the file from the system defaults directory, but failed. You should have read & write access to all files in the system directory and to the directory itself. Please verify and correct.

# Display Error

L184: - Status Config file not found.

Using default values...

This is the file setting up the configuration of the status fields in the Launchpad. It was not located in any of the predefined locations. This is an error by itself - but the system uses a default set-up, and will be operable. If you define a new status set-up, remember to save the set-up for later use.

# Display Error

L186: - Could not init log-file!

It was not possible to create the file due to error in permissions. You should have read & write access to all files in the system directory and to the directory itself. Please verify and correct.

# Display Error

#### L187: - Could not open log-file for append!

It was not possible to open the file for append due to error in file access. You should have read & write access to all files in the system directory. Please verify and correct.

L189: - Line Statistics File could not be opened!

Survey: <survey name>

File: line name>.linestat

The line statistics file for the specified line exists, but it could not be opened due to error in file access. You should have read, write & execute access to all files in the data storage directories. Please verify and correct.

#### **Display Error**

**L190:** - Statistics File for Survey <survey name>, line <line name> is empty!

The line statistics file for the specified line exists, but it was empty. It is difficult to state the reason for this, because all lines, no matter how small, should have something in this type of file. The file should be removed.

#### Display Error

**L193:** – Raw Data Parameters File for Survey <survey name> could not be opened!

The line parameters file for the specified line exists, but it could not be opened due to error in file access. You should have read, write and execute access to all data storage files and directories. Please verify and correct.

#### Display Error

**L194:** - Survey Parameters File for Survey <survey name>, line <line name> is empty!

The line parameters file for the specified line exists, but it was empty. It is difficult to state the reason for this, because all lines, no matter how small, should have something in this type of file. The file should be removed.

#### **Display Error**

**L198:** – Not able to change to Survey Directory <directory name> when fetching Line Statistics file!

There can be several reasons for this error, the most probable is that you don't have the correct access to the specified survey directory. Please verify that you have read, write & execute access to all directories in the \$PROCHOME location. '\$PROCHOME' is an environment variable defining the top location of your storage area for processed data (not raw data).

#### Display Error

L209: - You do not have WRITE access to file <name>.

You do not have the correct access to the specified file. Correct ownership of directories and files are defined when the system is installed, so this problem could be the result of a manual operation in the file system. Please verify that you have read, write & execute access to the shared system directory (\$SHAREDHOME) and all files and subdirectories.

# **Display Error**

**L212:** - Operation cancelled! Echo Sounder not ready!

> The system was interrupted while performing a Power Up test. One of the main criteria for initiating the system is that the Power Up test is completed without error. When this test is cancelled, the system is defined to be inoperable. It will remain so until the test is completed successfully.

# **Display Error**

L222: - Line Statistics File not found.

# Survey: <survey name>

File: <line name>.linestat

The specified Line Statistics File does not exist. When terminating logging to a line, such a file is produced automatically. This error indicates that the file system has been manually modified.

#### **Display Error**

**L228:** – The file <filename> is not found on \$HOME/<name> directory, or on \$NEPTUNEHOME/defaults directory.

Since this is a vital file for the system, the Launchpad will terminate when you select the OK button...

The main configuration file is not located in any of the predefined locations. The system cannot be operated without this file. You should check if you have any backups of the system directory - one is made during every upgrade / reinstall of the system. If that fails, reinstall the system.

# Display Error

**L229:** - The file <filename> is not found on \$HOME/<name> directory, or on \$NEPTUNEHOME/defaults directory. Using default set-up...

The main configuration file is not located in any of the predefined locations. The system cannot be operated without this file. You should check if you have any backups of the system directory - one is made during every upgrade / reinstall of the system. If that fails, reinstall the system.

# Display Warning

L230: - Operator <name> has no Config-file...

Use the 'Update Operator's 'Config-file' popup menu option on the 'All Programs' icon in the 'Programs' section of the Launchpad. This will generate a default file for the current operator.

Display Error

**L231:** - The file <filename> is not found on \$HOME/<name> directory, or on \$NEPTUNEHOME/defaults directory.

The specified file is not located in any of the predefined locations. The system cannot be operated without this file. You should check if you have any backups of the system directory - there is made one during every upgrade / reinstall of the system. If that fails, reinstall the system.

### **Display Error**

L232: - Not able to remove the file <file name>.

Check access and owner of the file. Program terminates when you select the OK button.

You do not have the correct access to the specified file. Correct ownership of directories and files are defined when the system is installed, so this problem could be the result of a manual operation in the file system. Please verify that you have read, write & execute access to the system directory and all files in this directory (\$HOME/.eso\_system).

### **Display Error**

### L233: - Unable to open Table Of Contents!

You do not have the correct access to the selected file. Correct ownership of directories and files are defined when the system is installed, so this problem could be the result of a manual operation in the file system. Please verify that you have read, write & execute access to the system directory and all files in this directory (\$HOME/.eso\_system).

### **Display Error**

L234: - Unable to open temporary copy of the log-file!

It was not possible to open the file, due to an error in file access. You should have read & write access to all files in the system directory (\$HOME/.eso\_system). Please verify and correct.

# Display Error

**L235:** - Cannot allocate enough memory for viewing the log-file. You should reset the file using the 'File->Reset Log-file' option.

The log-file was too big for the available memory resources. If it is important to view the log-file, you could try terminating as many of the programs as possible before retrying. If the problem persists, you should reset the log-file. When resetting, it is possible to take a backup copy of the log-file.

### Display Error

**L297:** - Raw Data Parameters File for Survey <survey name> Line <line name> could not be opened!

> The parameter file for the specified survey exists, but it could not be opened due to error in file access. You should have read, write and execute access to all data storage files and directories. Please verify and correct. Due to the sequence of events producing this file, this error is not likely to occur.

### **Display Error**

L298: - Survey Parameters File for Survey <name> does not exist!

The survey parameter file is based on the parameters for each line, and presents information regarding changes in line parameter set- up. For some reason, this file could not be produced. It may be, that there are no lines in the survey, or that the logged lines are corrupted.

### **Display Error**

**L299:** - Raw Data Parameters File for Survey <survey name> Line <line name> does not exist!

> The file contains the parameter set-up being used when logging the line. For some reason, this file could not be produced. It may be that the logged line is corrupted.

### Display Error

L300: - Environment variable for Network Configuration File not defined!

Some of the information required to have the system running properly, is set outside of the actual programs, using environment variables. The specified variable is not defined, and probably means an installation error, or manual modification in the definition of variables.

### **Display Error**

**L301:** - Could not open Network Configuration File! File: <filename>

It was not possible to open the file due to error in file access. You should have read & write access to all files in the system directory. Please verify and correct.

### Display Error

L302: - Unable to open Serial Datagram Set-up-file

It was not possible to open the file due to error in file access. You should have read & write access to all files in the system directory. Please verify and correct.

### **Display Error**

L303: - Unable to open Datagram Set-up-file!

File: <filename>

This file contains the datagrams available for subscription. It will not be possible to use the subscription facility without this file. You should have read & write access to all files in the system directory. Please verify and correct.

### **Display Error**

**L304:** – Format error on input from Datagram Set-up-file! File: <filename>

> Datagrams available for user-defined distribution are defined using a fixed format. One or more of the entries in this file does not fit this format. The safest way to fix the problem is to remove the file, and restart the system. The file will then be copied to the system directory, using the default version supplied with the installation.

### Display Error

L318: - Illegal format on IP address!

Format: ddd.ddd.ddd, where 'd' is a digit. Leading zeros may be omitted.

> The networking addresses used by the system must follow the specified syntax. Normally, if you have subscribers running on the same computer as the operating software, you should use the IP address of this computer.

### Display Warning

**L321:** -This is the system's broadcast IP address, and cannot be deleted. If you were thinking of defining a new broadcast address, this one will be automatically adjusted whenever the system's IP address is modified.

When removing an IP address, all programs having the selected address will be modified. Since the selected address is of vital importance for the system, deletion or modification is not allowed. The address is used to establish and maintain the connection with the echo sounder.

### Display Warning

L325: - You cannot change the datagram set-up of the system's reserved programs!

Currently, only user-defined datagram subscriptions may be modified. Allowing the user to modify the flow of datagrams needed for proper operation of the system could result in operational problems.

### **Display Warning**

**L326:** - You cannot modify the IP address of the system's reserved programs!

Currently, only user-defined datagram subscription set-up may be modified. Allowing the user to modify the networking set-up, needed for proper operation of the system, could result in operational problems.

# Display Warning

**L327:** – The specified IP Port no. is outside bounds! Legal interval: [2000, 6000]

The interval is limited to avoid interfering with the internal port no. usage of the system. Using port no.'s already in use will give operational problems, both for the system programs and for user programs.

# Display Warning

**L328:** - IP Port no. <port no.> is already in use by the <subscriber name> subscriber!

Legal IP Port interval: [2000, 6000]

Opening and using the same port no. for reading is not allowed. You may send datagrams to the same port no. from several programs, but since you are defining datagram distribution, you cannot use the same port as another program.

# Display Warning

 $\ensuremath{\textbf{L333:}}$  – Logging cannot be started when Edit Mode is enabled in the Set-up menu!

The reason for this restriction is that when logging to a line is started, all current values of the installation parameters are logged with the data. And since only one such representation is possible per line, editing of these parameters is prohibited when already logging.

# Display Error

### L334: - PPS not received!

The system does not receive any input from the system generating the 1PPS. This could be due to the wrong system being selected for 1PPS. You should also check input port parameters in the set-up program, and finally, check that the cabling is OK and that the unit from which heading is used, generates the correct datagrams.

# Display Warning

**L335:** - Initial Power-Up Test was interrupted! Echo Sounder Not Ready!

> The initial power-up test was interrupted by the user. And since it is an absolute requirement that this test is successfully completed, this test should be performed (with no errors reported).

### **Display Warning**

### L336: - No Sound Speed Probe values received!

The system is supposed to receive Sound Speed Probe values, bot does not receive any. Verify probe connections, set-up and power.

### Display Error

L337: - Depth/Height Sensor: No Input...

The system is supposed to receive sensor input, but does not receive any. Verify sensor connections, set-up and power.

# Warning

L355: - Unknown NMEA Telegram received...

The datagram received were not uniquely recognised. It seems to be a NMEA datagram, but one not supported by the system. The datagram may also contain format errors. Please refer to separate documentation on datagram definitions.

# <u>Error</u>

### L356: - Format Error in Remote Control Telegram!

The datagram received was recognised as a Remote Control datagram, but the content does not adhere to the datagram syntax. Please refer to separate documentation on datagram definitions.

### Display Warning

**L357:** – Datagram subscriber 'remoteLogging' not defined!

Use 'Options->DatagramSubscriptions...'to enter 'remoteLogging' as a subscriber. Remember to supply IP address and port.no. to receive datagrams on!

The system has received a Remote Control datagram, but vital information is missing from the datagram distribution set-up. Without this, none of the remote control functionality will be available. The rest of the sounder will operate as normal.

# Display Warning

**L358:** – No datagrams are selected for the 'remoteLogging' subscriber! Use 'Options->DatagramSubscriptions...' and select datagrams for subscription for the 'remoteLogging' subscriber.

> When using the Remote Control functionality, you must define a selection of datagrams that you want distributed to the 'remoteLogging' subscriber. Otherwise, nothing will flow to this subscriber, even though it is properly defined with an IP address and port number.

# <u>Display Error</u>

**L364:** – The system is currently configured NOT to launch the Survey Display automatically. Changing this mode requires changing the configuration file...

Some installations have their own Survey Control software. The message indicates that the current configuration of the system has disabled this particular feature. Please refer to the documentation for information on how to enable this software.

# Display Warning

# L372: - Could not verify incoming profile!

The Profile Editor is already running, and profile verification is currently suspended. Terminating the current editor session will automatically bring up the received profile for verification.

# Display Error

L400: - Could not open print tmp-file.

You do not have the correct access to a work-file in your own home directory. Correct ownership of directories and files are defined when the system is installed, so this problem could be the result of a manual operation in the file system. Please verify that you have read, write & execute access to your login directory and the files in this directory.

# Display Error

L401: - Error in Launchpad Message Server Initialize!

Some system resources could not be allocated, because some other program is holding these resources. Check if any of the programs started from a previous session of the system are still running. If so, terminate these programs. If you do not know how to do this, it will in most cases be sufficient to log out and then back in. This will terminate any running programs and free up resources. Then restart the operator station software...

# 9.4 ESO messages

The following messages are presented by the **ESO** utility.

### Display error

W5: - Serial Set-up-file <filename> missing. Install Default file?

The specified file is either removed or renamed. However, the default file provided will enable all functions on a system not extended with a serial port expansion card.

### Display error

**W9:** - No Serial input device is open! Select the 'Smart Probe Profile Inputs' as the current serial I/O function in the 'Workstation I/O Interfaces' menu.

The serial port specified for this function could not be opened as expected probably due to error in read/write permission, or that a non-existing device is specified in the set-up-file.

### Display error

### W12: - Unable to open temporary file <filename>!

The error occurs because of inaccurate read/write permissions to the system directory. This is either an installation error, or an error introduced after installation.

### Display error

**W17:** - Input Error. To enable new input, you must reselect the current input function.

The input format was not recognised. Reading from the serial port was disabled to avoid further input, and must be reactivated by reselecting the input function.

### Display warning

### W22: - No probe samples logged!

The sampling of probe values was terminated, but no values were actually received. Check probe connections and serial port set-up.

### Display warning

**W26:** – The file <name> was empty. Factory Defaults was used instead. Please verify settings and use the 'File -> Save' command to make settings permanent.

This means that the set-up-file somehow has been corrupted. (E.g. system crash, text editor). A workaround is to set all parameters in the menus as required, and recreate the set-up-file using the 'File->Save' command. If this is followed by the 'File->Read' command, full functionality should be restored. Alternatively, you could exit the program remove the empty file - and then restart the program. This will enable you to install the default set-up-file delivered with the system.

# Display error

**W27:** - The file <filename> is not found in the \$HOME directory, or on \$NEPTUNEHOME/defaults directory.

The set-up-file should be present in both the indicated locations. If you at any point have done a system upgrade, you should check for backup copies in any of the system directory backups in the login directory. Backup file syntax: ".eso\_system<date\_time>/

.esoSetup.serial". If no such files are found, search for the file on the CD-ROM containing the installation.

### Display error

**W28:** - Not able to copy the file <filename> to \$HOME/.eso\_system. Program terminates when you select the OK button.

The error occurs because of inaccurate read/write permissions to the system directory. This is either an installation error, or an error introduced after installation.

### Display error

**W29:** -Not able to remove the file <filename>. Check access and owner of the file. Program terminates when you select the OK button.

The error occurs because of inaccurate read/write permissions to the system directory. This is either an installation error, or an error introduced after installation.

### Display error

**W30:** - Unable to open device <device-name>! You may have a permission problem.

The error occurs because of inaccurate read/write permissions to the specified serial port device. This is either an installation error, or an error introduced after installation.

### Display error

**W40:** - The set-up file is incomplete. Verify all parameters. Then save your configuration using the 'File->Save Set-up' menu option. Then read the set-up using the 'File->Read Set-up' to reinitiate the system!

The file could be corrupted (system crash), or modified outside the program (text editor), accidentally removing parts of the file.

### Display error

W41: - Incomplete SVP CALC profile received on the network ...

When receiving from the network, AML CALC files are supposed to be received in one go, i.e. complete with both profile identifier and termination sequence. In this case, no termination sequence was found in input.

# Warning

**W43:** - The device associated with this function is in active use by the following function:

<function>.

To use the selected function:

1. Switch OFF the other function

or

2. Change device associated with one of the two functions.

### <u>Warning</u>

**W44:** - You must terminate any active functions before reading set-up file!

### Warning

**W45:** - Could not open tide output file: <filename>. You may have a permission problem...

An attempt was made to open the tide file in the current survey directory, but the operation failed. You should have full read & write access to the directory and all files in the directory.

Correct the directory & file access and activate the tide input function again.

# <u>Warning</u>

**W46:** - The <name> function cannot share device with the <name> function. Per definition, only the following functions may share device:

<list of functions>

These functions may all be active at the same time.

#### <u>Warning</u>

**W53:** - Serial Port input not recognised! To enable new input, you must reselect the last selected input function

The input received was not recognized. This could be due to errors in the format used for transmitted data, or, if a serial line is used, errors in setting up serial line characteristics.

# <u>Warning</u>

**W54:** – Input buffer overrun – function disabled! To enable new input, you must reselect the currently disabled input function.

# <u>Error</u>

**W60:** - The last command sequence to the probe failed. Repeat your latest action to retransmit sequence. If this message was issued when bringing up this window, select the 'Apply Settings' button in the 'Sampling Parameters' section to repeat sequence.

The probe did not recognize the last command issued. This could be caused by garbled serial line transfer. Verify your serial line settings and retry the command once again.

# <u>Error</u>

**W61:** - No reply to last SV Plus command! Probe may be disconnected or without power...

### <u>Error</u>

W62: Format Error in SV Plus Input!

The input from the probe was not recognized. This could be caused by garbled serial line transfer. Verify your serial line settings and retry the command once again.

# 9.5 Sound Speed Profile Editor messages

The following messages are presented by the **SSP Editor** utility.

### <u>Warning</u>

**E10:** – Profile contains fewer points than specified in Profile Header. Using number of points read from file!

The profile may have been edited manually, creating a mismatch between header no. of entries and actual no. of entries. The profile was automatically corrected.

### <u>Warning</u>

**E11:** – Profile contains more points than specified in Profile Header. Using number of points read from file!

The profile may have been edited manually, creating a mismatch between header no. of entries and actual no. of entries. The profile was automatically corrected.

### <u>Warning</u>

E13: - You have no WRITE access to profile directory <directory name>.

The profile directory is created with full Read and Write access when installing the system. This problem may be caused by manual modifications of the file system. Set the correct directory access before retransmitting.

### Warning

**E33:** – The file <filename> containing the selected Sound Profile was not found.

Someone has deleted the selected Sound Velocity Profile from the disk after the list was created! The list was produced using only actual and existing profiles. If you have no idea how this could have happened, get in touch with the System Administrator.

### <u>Warning</u>

**E38:** - You have no WRITE access to the selected Sound Velocity Profile directory!

The File Selection Box enables traversal of the file system directory structure, which means that you may select any directory as a storage area for the SV Profile - even those you do not have WRITE access to. If you are denied access to a directory that you would like to have access to, check the System Manager to see if this is permissible.

### <u>Warning</u>

**E42:** - You have no DELETE access to the selected Sound Velocity Profile!

The profile directory is created with full Read and Write access when installing the system. This problem may be caused by manual modification of the file system. Set the correct directory & file access before retrying. <u>Error</u>

#### E46: -

Environment 'SVP\_EDITOR\_MODULE\_NO' not defined or empty! Environment 'SVP\_EDITOR\_MODULE\_NAME' not defined or empty! These errors results in a program that does not work properly. Fix and restart!

> Most of the variable elements of the system configuration can be configured outside the programs. This is done by quite a few 'environment variables', which is set to an initial value when installing the system, and then fetched by the programs when needed. The environment variables listed in the error message must be set to match the initial values.

# <u>Warning</u>

E54: - Please use the 'Save As...' command to give the profile a name.

### Warning

E56: - No points in Profile...

The editable buffer is empty. Create a profile using the New Profile command in the File menu. You may also use the Copy SV Profile or the Combine SV Profiles in the Edit menu.

### Warning

E60: - Illegal Survey Format File Name: <filename>

The survey format profile name does not match the syntax, which is as follows:

line\_no\_yyyymmdd\_hhmmss\_sensor\_version>.sfsvp

The only way to correct this is to do a manual profile rename. Since the survey profiles are named autmatically, this is an error that should not have occurered.

### <u>Warning</u>

E61: - Empty file: <filename>

The file does not contain any samples, and cannot be used. It is not possible to state any reasons for this. The file should be removed from the profiles directory.

### <u>Warning</u>

E62: - Currently no editable profiles in work area to save!

# 9.6 Ping Display messages

The following messages are presented by the **Ping Display** utility.

**P32:** - No information received from the ESO! Ignore this message if used in stand-alone mode.

When starting up, the program tries to get some information from the ESO system. But when running in a standalone mode, it does not receive any answer. The requested information is not important in the standalone mode.

If you get this message when running as part of the complete system, try restarting the operator software.

# Hardware messages

The following messages are reported by the software monitoring the hardware circuitry in the Transceiver Unit.

400:	Illegal parameter value in command from PU to SPTX
402:	High voltage power supply too low.
	This is a failure reported by the SPRX.
	Action: Run the BIST program for more details.
403:	High Voltage power supply too high.
	This is a failure reported by the SPRX.
	Action: Run the BIST program for more details.
404:	Low Voltage power supply failure.
	This is a failure reported by the SPRX.
	Action: Run the BIST program for more details.
406:	DC offset problem on a number of receiver channels.
	This is a warning reported by the SPRX.
	<b>Action:</b> Run the RX_CHANNELS BIST program for more details.
420:	Illegal parameter value in command from PU.
	This is a warning reported by the BSP.
	<b>Action:</b> Run BSP BIST. If this does not help, restart the echo sounder.
421:	Communication problem between SPRX and BSP.
	This is a warning reported by the BSP.
	Action: Run SPRX and link SPRX-BSP BIST.
422:	Internal synchronisation problem on BSP.
	This is a warning reported by the BSP.
	Action: Run BSP BIST.
460:	No valid heading input.
	This is a failure reported by the PU.
	<b>Action:</b> Check heading input from sensor and installation parameters on the Operator Station.
461:	No valid attitude input.
	This is a warning reported by the PU.
	<b>Action:</b> Check heading input from sensor and installation parameters on the Operator Station.
462:	No valid position input.
	This is a failure reported by the PU.

	<b>Action:</b> Check heading input from sensor and installation parameters on the Operator Station.
463:	No valid 1 PPS input.
	This is a failure reported by the PU.
	<b>Action:</b> Check heading input from sensor and installation parameters on the Operator Station.
464:	Error in communication with TRU.
	This is a failure reported by the PU.
	<b>Action:</b> Check SPRX, LV power BIST. Check power in TRU RX.
465:	Error in communication with BSP.
	This is a failure reported by the PU.
	Action:
466:	Illegal parameter value in command from OS to PU.
	This is a warning reported by the PU.
	Action:
467:	No external trigger received.
	This is a warning reported by the PU.
	<b>Action:</b> Check heading input from sensor and installation parameters on the Operator Station.

# 9.7 CPU CMOS SETUP

# Setup for SSC-486H

To change the setup you must mount a standard VGA card and connect a VGA monitor and a keyboard.

This setup is based on BIOS:KU26C-03B. Hit "DEL" key after power on and confirm/change to following settings in CMOS:

Advanced setup Typematic rate (char/sec): 30 System keyboard: Absent Primary display: Absent Mouse support: Disable Above 1MB memory test: Enable Memory test tick sound: Enable Parity error check: Enable Hit "DEL" message display: Enable Extended Bios RAM area: 0:300 Wait for "F1" if any error: Enable System boot up num-lock: On Numeric processor test: Enable Wietek processor: Absent Floppy drive seek at boot: Disable System boot up sequence: A:,C: System boot up CPU speed: High External cache: Enable Internal cache: Enable Internal cache WB or WT: WR-thru Turbo switch function: Enable Password checking: Setup Video shadow, C000, 16k: Enable Video shadow, C400, 16k: Enable Shadow, C800, 16k: Disable Shadow, CC00, 16k: Disable Shadow, D000, 16k: Disable

Shadow, D400, 16k: Disable Shadow, D800, 16k: Disable Shadow, DC00, 16k: Disable Shadow, E000, 64k: Disable IDE multi-sector transfer: Auto Primary IDE 32-bit transfer: Disable Primary IDE block mode: Master Primary IDE LBA mode: Mas/Sla Secondary IDE present: None Secondary IDE 32 bit transfer: Disable Secondary IDE Block mode: Disable Secondary IDE LBA mode: Mas/sla

Peripheral setup Onboard FDC: Enable Onboard IDE: Enb-pri Serial port 1: 3F8h Serial port 2: 2F8h Parallel port: 378h Parallel port mode: Normal Parallel extended mode: ECP

Chipset setup Auto config function: Enable Cache read: 3-2-2-2 Cache write: 1 ws DRAM wait: 1 ws DRAM page: Fast Keyboard clock: 9.5 MHz AT clock select: PCLK/4 Local ready: Delay 1T CPU ADS# delay: No delay Alt bit in tag SRAM: 7+1 bit Signal LDEV# sample time: in T3 HW DRAM parity check: Disable ISA bus refresh disable bit: Fast DRAM refresh method: Ras only Devider for refresh: Reserved (1/1) Video ROM cache C000, 16k: Disable Video ROM cache C400, 16k: Disable Adapter ROM cache: Disable System memory remap or not: Enable LOWA20# select: Chipset RC reset select: Chipset IO recovery time select: 5 BCLK Hold CPU percentage: Disable Software flush 80486: Disable

# Setup for SSC-5x86H

This setup is based on Award Bios v4.51G. ICP version KU35-LSV3.2. Hit "DEL" key after poweron and confirm/change to following settings in CMOS:

# Standard setup

Primary Master: None

Primary Slave: None

Drive A: None

Drive B: None

Video: EGA/VGA

Halt on: All, but keyboard

### **BIOS** features setup

Virus Warning: Disabled CPU internal cache: Enabled External cache: Enabled Quick power on self test: Disabled Boot sequence: A,C Swap floppy drive: Disabled Boot up floppy seek: Disabled Boot up Numlock status: On Boot up system speed: High Gate A20 option: Fast Memory parity check: Disabled Typematic rate setting: Disabled Typematic rate (chars/sec): 6 Typematic delay (msec): 250 Security option: Setup PS/2 mouse functional ctrl: Disabled PCI/VGA Palette snoop: Disabled OS selector for DRAM>64Mb: Non OS2 Video bios shadow: Enabled C8000-CFFFF Shadow: Disabled D0000-D7FFF Shadow: Disabled

Chipset features Auto configuration: Enabled AT-BUS CLK: CLK/4 DRAM read timing: Normal DRAM write timing: Normal SRAM read timing: 3-1-1-1 SRAM write timing: 0 Wait Hidden refresh: Disabled Memory hole (15M-16M): Disabled ISA I/O recovery: Enabled Fast back to back: Enabled

Power managment setup Power Management: Disable PM control by APM: Yes Video Off Option: Susp/stby -> OFF Video Off Method: V/H Sync+Blank MODEM use IRQ: 3 PM TIMERS HDD power down: Disabled

Doze mode: Disabled Standby mode: Disabled Suspend mode: Disabled PM EVENTS VGA: Off FDD (**3FxH**): On LPT & COM: LPT/COM HDD (**1FXH**): On **NMI: OFF** IRQ3 (COM2): On IRQ4 (COM1): On IRQ5 (LPT2): On IRQ6 Floppy disk: On IRQ7 LPT1: On IRQ8 RTC Alarm: Off IRQ9 IRQ2 redir: On IRQ10 Reserved: Off IRQ11 Reserved: Off IRQ12 PS/2 Mouse: On IRQ13 Coprocessor: Off IRQ14 Hard disk: On IRQ15 Reserved: Off Integrated peripherals **On-chip Local Bus IDE:** Disabled **Onboard FDC control:** Enabled **Onboard UART1: 3F8/IRQ4 Onboard UART2:** 2F8/IRQ3 **Onboard paralell port:** 378 Parallel port mode: Normal

# 9.8 CMOS SETUP - standard Processing Unit

# Setup for VIPer

# Standard CMOS Setup

Date

Time

HARD DISKS	type	Mode
Primary Master	Auto	Auto
Primary Slave	Auto	Auto
Secondary Master	Auto	Auto
Secondary Master	Auto	Auto

Drive A: 1.44M, 3.5 in.

Drive B: None

Video: EGA/VGA Halt On: All, But Disk/Key

# **BIOS Feature Setup**

While setting up the DiskOnModule or DiskOnFlash module, the CPU has to boot on the floppy drive!

Boot Sequence: A,C,SCSI

Note

Note

Remember to put back before booting from DiskOnModule!

Boot Sequence: C,A,SCSI

Virus Warning:	Disabled
CPU Internal Cache:	Enabled
External Cache:	Enabled
CPU L2 Cache ECC Checking:	Enabled
Processor Number Feature:	Enabled
Quick Power On Self Test:	Enabled
Boot Sequence:	C,A,SCSI
Swap Floppy Drive:	Disabled
Boot Up Floppy Seek:	Disabled

Boot Up NumLock:	On
Gate A20 Option:	Fast
Typematic Rate Setting:	Disabled
Typematic Rate (Char/Sec):	6
Typematic Delay (Msec):	250
Security Option:	Setup
PCI/VGA Palette Snoop:	Disabled
OS Select For DRAM > 64MB:	Non-OS2
Report No FDD Fpr WIN 95:	Yes

Video BIOS Shadow:	Disabled
C8000-CBFFF Shadow:	Disabled
CC000-CFFFF Shadow:	Disabled
D0000-D3FFF Shadow:	Disabled
D4000-D7FFF Shadow:	Disabled
D8000-DBFFF Shadow:	Disabled
DC000-DFFFF Shadow:	Disabled

# **Chipset Features Setup**

SDRAM RAS-to-CAS Delay:	3
SDRAM RAS Precharge Time:	3
SDRAM CAS latency Time:	3
SDRAM Precharge Control:	Disabled
DRAM Data Integrity Mode:	Non-ECC
System BIOS Chacheable:	Disabled
Video BIOS Chacheable:	Disabled
Video RAM Chacheable:	Disabled
8 Bit I/O Recovery Time:	3
16 Bit I/O Recovery Time:	2
Memory Hole at 15M-16M:	Enabled
Passive Release:	Enabled
Delayed Transaction:	Disabled
AGP Aperture Size (MB):	64

CPU Warning Temperature: 66°C/151°F Current System Temp: Current CPU Temperature CPU FAN Speed

VCCP:	VTT:	
VCC3:	+ 5 V:	
+12 V:	-12 V:	
- 5 V:		
Shutdown Temperature:		70°C/158°F

# **Power Management Setup**

ACPI function:	Disabled
Power Management:	User Define
PM Control by APM:	No
Video Off Method:	V/H SYNC+Blank
Video Off After:	NA
MODEM Use IRQ:	NA
Doze Mode:	Disable
Standby Mode:	Disable
Suspend Mode:	Disable
HDD Power Down:	Disable
Throttle Duty Cycle:	62.5%
PCI/VGA Act-Monitor:	Disabled
Soft-Off by PWR-BTTN:	Instant-Off
PowerOn by Ring:	Enabled
Resume by Alarm:	Disabled

IRQ 8 Break Suspend: Disabled

\*\* Reload Global Timer Events \*\* IRQ[3-7,9-15],NMI: Disabled

Primary IDE 0:	Disabled
Primary IDE 1:	Disabled
Secondary IDE 0:	Disabled
Secondary IDE 1:	Disabled
Floppy Disk:	Disabled
Serial Port:	Enabled
Parallel Port:	Disabled

# **PNP/PCI** Configuration

PNP OS Installed:	No
Resource Controlled By:	Manual
Reset Configuration:	Disabled

IRQ-3	assigned to:	Legacy ISA
IRQ-4	assigned to:	Legacy ISA
IRQ-5	assigned to:	PCI/ISA PnP
IRQ-7	assigned to:	Legacy ISA
IRQ-9	assigned to:	Legacy ISA
IRQ-10	) assigned to:	Legacy ISA
IRQ-11	assigned to:	Legacy ISA
IRQ-12	assigned to:	Legacy ISA
IRQ-14	assigned to:	PCI/ISA PnP
IRQ-15	assigned to:	PCI/ISA PnP
DMA-(	) assigned to:	PCI/ISA PnP
DMA-1	l assigned to:	PCI/ISA PnP
DMA-3	3 assigned to:	PCI/ISA PnP
DMA-5	5 assigned to:	PCI/ISA PnP
DMA-6	6 assigned to:	PCI/ISA PnP
DMA-7	7 assigned to:	PCI/ISA PnP

Used MEM base addr: N/A

# Load BIOS Defaults

NO

# Load Setup Defaults NO

# Integrated peripherals

IDE HDD Block Mode:	Enabled
IDE Primary Master PIO:	Auto
IDE Primary Slave PIO:	Auto
IDE Secondary Master PIO:	Auto
IDE Secondary Slave PIO:	Auto
IDE Primary Master UDMA:	Auto
IDE Primary Slave UDMA:	Auto
IDE Secondary Master UDMA:	Auto
IDE Secondary Slave UDMA:	Auto
On-Chip Primary PCI IDE:	Enabled
On-Chip Secondary PCI IDE:	Enabled
USB Keyboard Support:	Disabled
Init Display first:	PCI Slot

KBC input clock:	8 MHz
Onboard FDC Controller:	Enabled
Onboard Serial Port 1:	3F8/IRQ4
Onboard Serial Port 2:	2F8/IRQ3
UART Mode Select:	Normal

Onboard Parallel Port:	378/IRQ7
Parallel Port Mode:	SPP

Supervisor password PASSWORD DISABLED

# User password PASSWORD DISABLED

# **IDE HDD Auto detection**

Do not choose Disk On Module here, it should be set to auto:

Primary Master: No

Primary Slave: No

Secondary Master: No

Secondary Slave: No

# Save and Exit Setup

YES

# 9.9 CMOS SETUP - Processing Unit

# Setup for Smartio CI-104JS

# Installation - jumper settings

Three serial cards are being used in the EMx Processing Rack. These cards must be set up in a slightly different manner. The Version 1 and 2 of the old card had jumper settings, while the new one must use software to program the flash on the card.

# Programming of the serial-card - Smartio CI-104JS

The card is to be re-programmed for the use of correct ports and interrupts. This applies to both using the card with existing equipment, and with newer versions of the EM series that are to be produced in the future.

This card is for RS232 only!

The card is programmed with the program IO\_IRQ.EXE. This is on the accompanying CD, and a copy is also available on a floppy disc.

**Before programming JP-1 must be set on the card.** JP-1 can be found in the upper left-hand corner of the card.

Insert the card in a PC running MS-DOS, boot the PC and start the program IO-IRQ.EXE. Please use online help to configure the card to the following set-up:

Resource	PU with SSC-4x86H and SSC-5x86H	PU with Viper CPU
IRQ	15	11
Interrupt vector	0x2C0	0x1C0
I/O address, port 1	0x280	0x180
I/O address, port 2	0x288	0x188
I/O address, port 3	0x290	0x190
I/O address, port 4	0x298	0x198

Save this configuration in the card, exit and turn the power off. **Remove the jumper JP-1 before the card is to be used.** 

# SmartIO serial card and SSC-5x86H AND SCC-4x86H

Serial-card is set up with IRQ 11 on the jumpers JP9, JP10, JP11, and JP12.

Note

Switch	1	2	3	4	5	6	7
SW 5	OFF	OFF	ON	ON	OFF	ON	ON
SW 1	OFF	OFF	OFF	OFF	ON	OFF	ON
SW 2	ON	OFF	OFF	OFF	ON	OFF	ON
SW 3	OFF	ON	OFF	OFF	ON	OFF	ON
SW 4	ON	ON	OFF	OFF	ON	OFF	ON

DIP Switches for SmartIO C114 Rev. 1.0:

DIP Switches for SmartIO C114 Rev. 2.0:

Switch	1	2	3	4	5	6	7
SW 5	ON	ON	OFF	OFF	ON	OFF	ON
SW 1	ON	ON	ON	ON	OFF	ON	OFF
SW 2	OFF	ON	ON	ON	OFF	ON	OFF
SW 3	ON	OFF	ON	ON	OFF	ON	OFF
SW 4	OFF	OFF	ON	ON	OFF	ON	OFF

# SmartIO serial card and VIPER CPU card

Serial-card is set up with IRQ 15 on the jumpers JP9, JP10, JP11 and JP12.

Switch	1	2	3	4	5	6	7
SW 5	OFF	OFF	ON	ON	ON	OFF	ON
SW 1	OFF	OFF	OFF	OFF	ON	ON	OFF
SW 2	ON	OFF	OFF	OFF	ON	ON	OFF
SW 3	OFF	ON	OFF	OFF	ON	ON	OFF
SW 4	ON	ON	OFF	OFF	ON	ON	OFF

DIP Switches for SmartIO C114 Rev.1.0:

DIP Switches for SmartIO C114 Rev.2.0:

Switch	1	2	3	4	5	6	7
SW 5	ON	ON	OFF	OFF	OFF	ON	ON
SW 1	ON	ON	ON	ON	OFF	OFF	ON
SW 2	OFF	ON	ON	ON	OFF	OFF	ON
SW 3	ON	OFF	ON	ON	OFF	OFF	ON
SW 4	OFF	OFF	ON	ON	OFF	OFF	ON

# **10 REPLACEMENT PROCEDURES**

# **10.1 Introduction**

# Overview

This chapter presents the basic procedures for disassembly and reassembly of the replaceable parts in the EM 120 sonar system.

# **Tools required**

A standard tool set is required to perform the removal and replacement of the modules. This tool set should contain the following tools:

- Cabinet key
- Standard screwdrivers in different widths and lengths
- Standard cross-slot screwdrivers in different widths and lengths
- Allen keys in metric sizes
- Philips screwdrivers in different sizes
- Pozidrive screwdrivers in different sizes
- Flat nosed pliers
- Lap jointed pliers
- Wire cutters
- Soldering iron
- Open ended and ring spanners in metric sizes
- Adjustable spanners
- Socket set

The following expendables are recommended:

- Solder
- Wire straps in different sizes

# **10.2 Transceiver Unit procedures**

The Line Replaceable Units (LRUs) in the EM 120 Transceiver Unit are:

- Processing rack:
  - 4-Ports Serial Line Board
  - Beamformer & Signal Processor 1/2 (BSP1 and BSP2)
  - Ethernet Adapter
  - ROM bank
  - Control Processor Board (486)
  - Power supply X2 (HN5-9/OVP-A and OLD-12/15BB)
  - Fan
  - Motherboard
- Receiver rack:
  - Transmitter/Receiver board (x4) (TRB)
  - Low Voltage Power Unit (LVPU)
  - High Voltage Power Supply (HV2PS2)

On some EM 120 systems, the High Voltage Power Supply (HVPS800S), is used instead of the HV2PS2 power supply.

- Signal Processor Board RX (SPRX)
- Capacitor bank
- Transmitter rack:
  - 64-Channel Transmitter Board (TX64)
  - Signal Processor Board TX (SPTX)
- Other devices:
  - AC mains fuse and filters
  - Fuses
  - Fan drawers

The replacement procedures for these parts are described in the following disassembly & reassembly procedures.

# Circuit boards and modules

# Introduction

The Transceiver Unit holds three wired racks. All the wired racks hold plug-in circuit boards and modules. The replacement of these modules is described in this procedure.

The system must be switched off prior to disassembly. Access is gained to the wired racks by opening the front door of the Transceiver Unit. To open the front door, use the special tool for the cabinet doors. Before removing any modules, be sure that voltmeter on front of the High Voltage Supply shows zero (0) voltage.

Note

- Processing rack
- → The circuit boards and modules in the Processing rack are shown on page 54.
- Receiver rack
- → The circuit boards and modules in the Receiver rack are shown on page 55.
- Transmitter rack
- → The circuit boards and modules in the Transmitter rack are shown on page 49.

# **Disassembly procedure**

- 1 Remove the front mounted cables from the applicable circuit boards.
- 2 Release the thumb-screws if required.
- **3** Pull the board/unit carefully out.

# Software replacement

 $\rightarrow$  Refer to page 237.

# Replacement of all the circuit boards

In some cases, it might be necessary to replace all the circuit boards in the Transceiver Unit. The following procedure is then suggested:

- 1 Open the front door of the Transceiver Unit as previously described.
- 2 Switch off the circuit breaker on the right side of the Processor rack, and pull out the contact on the Low Voltage Power Unit. Wait until voltmeter on the High Voltage Supply shows "zero" volts.
- 3 Unplug the front mounted flat ribbon cable connectors on the Transmitter/Receiver boards and 64-Channel Transmitter (TX64) circuit boards. Use care; do not pull by the cables !
- 4 Remove the circuit boards and modules carefully.
- 5 Insert new circuit boards and modules in reverse order. Mount the front mounted flat ribbon cable connectors and the front covers.
- 6 Check that the circuit boards and modules have been installed in their correct locations! Refer to the applicable pictures and drawings.

# Fan drawers

 $\rightarrow$  Refer to page 239.

# Heater element

# Introduction

A heater element is mounted on the right wall in the bottom wired rack. The heater is included to ensure the temperature inside the cabinet remains stable when the system is switched off, thus preventing condensation forming inside the cabinet. The heater is a commercial item.

# **Disassembly procedure**

- 1 Open the front door of the Transceiver Unit.
- 2 Switch off the front mounted circuit breaker on the right side of the Processor rack, and pull out the contact on the Low Voltage Power Unit.
- **3** Open up the middle section of the cabinet

Do not open the middle cabinet while in rough sea. The cabinet is heavy, and sudden movements may cause damage or injury to personnel.

- 4 Note down the location of the wires prior to removal !
- 5 Locate the heater. Follow the heater cables to the terminal block, and disconnect the wires.
- 6 Loosen the rail support holding the heater in place, and allow the heater to slide out (forward).

# **Reassembly procedure**

The new heater is replaced reversing the above procedure.

# High Voltage Power Supply

### Introduction

The power supply is located in the Receiver Rack, between the Low Voltage Power Supply and the Capacitor bank.

The High Voltage Power Supply (HVPS) is located in the middle wired rack. It is mounted on the right side of the Low Voltage Power Unit, behind the front panel.

### **Disassembly procedure**

- 1 Open the front door of the Transceiver Unit.
- 2 Switch off the circuit breaker on the right side of the Processor rack, and pull out the contact on the Low Voltage Power Unit.

Caution

Caution

Do not pull out the unit before the voltmeter shows zero (0) voltage.

- **3** Unbolt the unit. It is mounted with four thumbscrews so they cannot fall out.
- 4 Locate the power supply.
- 5 Release the thumbscrews.
- 6 Pull out the unit carefully.

# **Reassembly procedure**

The new power supply is replaced by reversing the above procedure.

# AC mains circuit breaker

# Introduction

The circuit breaker is located on the right side of the Processing rack.

# **Disassembly procedure**

- **1** Switch off the AC input to the cabinet.
- 2 Open the front door of the Transceiver Unit. Open up the middle part of the cabinet and swing the middle section towards the left.
- Caution Do not open the middle cabinet while in rough sea. The cabinet is heavy, and sudden movements may cause damage or injury to personnel.

# Caution Make sure that the input AC voltage is switched off prior to commencing the disassembly.

- 3 Unbolt the 4 screws on each side of the Processor rack to loosen the entire rack. Push the rack carefully backwards until the screws that hold the circuit breaker are available with a screwdriver. It might be necessary to loosen some straps that holds the cables.
- 4 Note down the location of the wires prior to removal !
- 5 Disconnect the wires on the faulty circuit breaker.
- 6 Unbolt the screws that holds the circuit breaker
- 7 Remove the circuit breaker carefully.

# Reassembly procedure

Replace by reversing the above procedure.

# AC mains filter

# Introduction

The mains AC filter is located on the bottom plate of the Transceiver Unit.

# **Disassembly procedure**

- **1** Switch off the AC input to the cabinet.
- 2 Open the front door of the Transceiver Unit. Open up the middle part of the cabinet and swing the middle section towards the left.

Caution Do not open the middle cabinet while in rough sea. The cabinet is heavy, and sudden movements may cause damage or injury to personnel.

Make sure that the input AC voltage is switched off prior to commencing the disassembly.

- 3 Note down the location of the wires prior to removal !
- 4 Disconnect the wires on the faulty AC filter.
- 5 Unbolt the 2 screws that holds the AC filter from the undeside of the bottom plate and remove the filter.

### **Reassembly procedure**

Replace by reversing the above procedure.

# **Fuse replacement**

# Introduction

The Transceiver Unit holds several power supplies. Two of these are equipped with primary fuses.

- Low Voltage Power Unit
- High Voltage Power Supply

# **Disassembly procedure**

The fuses on these power supplies are front mounted. No disassembly is required.

# **Reassembly procedure**

Replace with the same type of fuse.

# **TX64 Fuse replacement**

# Introduction

The 64-Channel Transmitter Board (TX64) is equipped with eight fuses. These are located side by side on the circuit board. Each fuse protects a group of eight output channels.

Caution

- Physical dimensions: 5 x 20 mm
- Rating: 4 A

If any of the fuses blow, the appropriate group of transmitters will fail.

# **Disassembly procedure**

- 1 Open the front door of the Transceiver Unit.
- 2 Remove the flat ribbon cables on the TX64 boards.
- **3** Pull out the board.
- 4 Replace the fuse(s).

# **Reassembly procedure**

Reverse the above procedure.

# Software replacement

#### Overview

Normally the spare boards are fully equiped with software. If this is not the case, follow the instructions below.

Several of the circuit boards in the wired racks hold software on onboard PROMs and PALs. These devices must be moved from a faulty circuit board to a new spare. This is a delicate job, and the circuit board and the memory devices must be handled with great care.

The following precautions must be taken:

- The software replacement operation must be performed on a stable workbench or table.
- The table must be covered with an antistatic mat connected to the ship's ground
- The maintenance technician or engineer must wear a grounding bracelet, firmly connected to the ship's ground.
- All circuit boards must be stored in anti-static bags while not in use.

Each software device is identified with a white label. This label holds the following information:

- Circuit board	E.g. SPB
- Device number	E.g. U15
- Software version	E.g. V1.1
- Date	E.g. 90.09.15
- Checksum (in hexadecimal)	E.g. 05A3

#### Disassembly

- **1** Identify the device to be removed and write down the location of pin 1.
- 2 Use a small screwdriver or a special extraction tool and remove the device carefully from its socket on the source circuit board.
- 3 Enure that the device is lifted as vertically as possible to prevent damage to the pins.

Once the device has been removed, handle it with care !

#### Insertion

1 Identify the socket where the device is to be located, place the device carefully into the socket, and ensure that it is orientated correctly.

Caution

- 2 Press the device gently but firmly into the socket using even pressure over the whole surface area.
- 3 After insertion, check that all the pins are properly inserted into the socket, and that no pins are bent.

#### Resassembly procedure

Several circuit boards contain software mounted in PROMs, or other hardware devices. In the event of board replacement, ensure that the correct firmware devices are mounted and that correct links are fitted.

- 1 Locate the new module in the rack ensuring that module is correctly positioned in the guide rails.
- 2 Slide the board gently into the rack ensuring that the rear connectors mate correctly. Secure the thumb-screws.
- 3 Reconnect the flat ribbon cables (if any) onto the front of the board. Ensure that no pins are bent or broken, and that the plugs connect properly. Clip the locks onto the connectors to ensure the board is held securely in position.
- 4 Close the cabinet door.

# **Fan drawers**

#### Introduction

There are several fan drawers in the sonar system. Three fans are located in the bottom of the Receiver Rack and the Transmitter Rack. They are either 230 Vac or 110 Vac. The two fans in the Processing Rack are 12 Vdc.

The sonar system must be switched off. Access is gained to the wired racks by opening the front door of the Transceiver Unit.

#### **Disassembly procedure**

The fan drawers located underneath the wired racks:

- 1 Gain access to the wired rack.
- 2 Twist the right thumb-screw on the fan drawer anti-clockwise a few turns, and the left thumb-screw clockwise a few turns.
- **3** Pull out the fan drawer.

The two fan drawers located in the Processing Rack:

- 1 Gain access to the Processing Rack by opening the front door.
- 2 Loosen the ribbon cable connected to RXB-P11.
- **3** Unscrew the eight screws holding the Processing Rack (in the front) and carefully pull it out. The screws are located on top and bottom of the rack.

Some cables might have to be loosened.

4 The fans are located on the right hand side.

#### **Reassembly procedure**

The fan drawers located underneath the wired racks:

- 1 Push the drawer in. Make sure that the unit connects properly to the rear socket.
- 2 Secure the unit with the thumbscrews.
- **3** Close the cabinet door.

The two fan drawers located in the Processing Rack:

- **1** Replace the fan back on the chassis.
- 2 Put the chassis back into the rack.
- **3** Close the front door.

Note

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# **11 DATAGRAM FORMATS**

# **11.1 Introduction**

Note The information herein is common for the EM 3002, EM 3000, EM 2000, EM 1002, EM 300 and EM 120 multibeam echo sounders. Some of the information may not be relevant for your specific system. Please disregard this. Note The information in this document is not valid for the EM 12, EM 100, EM 950 and EM 1000 multibeam echo sounders. The formats for data input and output to and from the EM Series multibeam echo sounders are described here. The information given here is valid for the Kongsberg Maritime multibeam echo sounders introduced after 1995. Note In order to meet special customer requirements, Kongsberg Maritime may have to change the datagram formats described here. The formats presented in this document may therefore be altered without prior notice, although backward compatibility will be maintained as far as possible. Before software is written in accordance with this document, it is strongly recommended to contact Kongsberg Maritime to ensure that the latest version is used, and that any planned changes are taken into account.

# **11.2 Presentation format**

The format description is according to the NMEA 0183 standard for ASCII fields, with the ASCII character(s) given as follows:

- "x.x" defines a variable length numerical field, with optionally included decimal point and sign.
- "c--c" defines a variable length field of printable characters.
- "x--x" defines a variable length field of numeric characters.
- "a\_\_" defines a fixed length field of alphabetical characters (for example "aa"= two character long field.
- "x\_\_" defines a fixed length field of numeric characters.

For binary fields, the length is given in number of bytes plus "U" for unsigned and "S" for signed data.

# 11.3 Input datagrams

# Introduction

Only a limited number of input formats from external sensors are accepted. These are primarily in accordance with the NMEA 0183 specification, or based upon the principles of that specification.

The majority of these formats have not been defined by Kongsberg Maritime. Thus, these formats are not controlled by Kongsberg Maritime.

Almost all input formats are ASCII. Serial line input on the multibeam echo sounder's Processing Unit is most common, but some datagrams - which are not time critical - are interfaced on serial line(s) or Ethernet to the Operator Station.

# Position

# Overview

The EM Series accepts position data in the following formats:

- NMEA 0183 GGA
- GGK
- SIMRAD 90
- With the GGA and GGK datagrams, information contained in NMEA 0183 VGST and VTG datagrams will also be accepted and used.
- A datagram format for Sonar Head depth is provided for the EM 3002, EM 3000 and the EM 2000. Note that the format is the same as that used by the Paroscientific Digiquartz pressure sensor. This format may also be used for input of for example varying datum heights or other special height information on all models.
- A datagram format for input of tidal height is provided.

The **GGA format** is given below according to the NMEA 0183 version 2.30 description.

The **GGK format** was originally defined by the US Army Corps of Engineers for their tests with kinematic GPS. Trimble's proprietary version of the format is supported. If any changes to the format are made if it becomes part of the NMEA standard, this will be implemented.

To preserve the inherent accuracy of the kinematic GPS data it is necessary to correct the data for vessel motion. This requires accurate timing synchronisation between the motion sensor and the GPS receiver. It is therefore imperative that:

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• the position datagram has a constant and known time delay

or

• the time stamp in the datagram is actually the time of the position fix, that synchronisation to the 1 PPS signal of the GPS receiver is enabled, and that the system clock has been set correctly

As neither of these conditions may not be possible to achieve with a sufficient accuracy, the application of motion correction is operator selectable. Motion compensation may be applied to any position input, not only kinematic GPS.

In addition to position data from the GGA or GGK datagrams, speed and course over ground from **NMEA VTG** datagrams may also be copied into the position output datagram. These values may be useful in filtering of the positioning during postprocessing. If a VTG datagram does not follow the GGA or GGK datagram the course and speed fields of the output datagrams will be set to their invalid values.

As an alternative to GGA, the **SIMRAD 90 format** position datagram may be used. The SIMRAD 90 format is intended to be the format of choice when the positioning system is not a stand-alone GPS receiver supplying GGA or GGK format datagrams. The SIMRAD 90 format can in addition to global longitude latitude coordinates also be used for Northing Easting type projection coordinates (e.g. UTM).

To cater for applications where the EM 2000 or EM 3000 Sonar Head is mounted on a subsea vehicle, the original SIMRAD 90 format has been expanded to allow inclusion of the depth of the vehicle in addition to its horizontal position in longitude latitude or Northing Easting coordinates.

Data Description	Format	Valid range	Note
Start identifier = \$	Always 24h	-	-
Talker identifier	aa	Capital letters	-
Sentence formatter	Always GGA,	-	-
UTC of position	hhmmss.ss,	000000 to 235959.9	-
Latitude in degrees and minutes, plus optional decimal minutes	.  ,	0000 to 9000.0	-
Latitude – N/S	a,	N or S	-
Longitude in degrees and minutes, plus optional decimal minutes	ууууу.уу,	00000 to 18000.0	-
Longitude – E/W	a,	E or W	-
GPS quality indicator	Х,	0 to 8	1
Number of satellites in use	XX,	00 to 12	-
HDOP	X.X,	0 to	1
Antenna altitude re mean sea level (geoid)	X.X,	-	2
Units of antenna altitude	М,	-	-
Geoidal separation (sea level re WGS-84)	X.X,	-	2
Units of geoidal separation	М,	-	-
Age of differential GPS data	X.X,	-	-
Differential reference station id	XXXX,	0000 to 1023	-
Checksum	*hh	-	-
End of sentence delimiter = CRLF	Always 0Dh 0Ah	-	—

#### **GGA** Datagram

#### Note 1

The HDOP (Horizontal Dilution Of Precision) value will be scaled and copied to the "Measure of position fix quality" field in the position output datagram. The scale factor depends upon the GPS quality indicator's value:

- 1 (SPS or standard GPS) => 1000
- 2 (differential GPS) => 100
- 3 (PPS or precise GPS) => 200, but 10 if GGA is treated as RTK. (See Note 2)
- 4 (kinematic GPS with fixed integers) => 10
- 5 (kinematic GPS with floating integers) => 50
- 6 (estimated or dead reckoning mode) => 1000
- 7 (manual input mode) => 1000
- 8 (test mode) => 1000, but 10 if GGA is treated as RTK. (See Note 2)
- The "Measure of position fix quality" field will be set to 65534 (largest valid number) if the indicator is zero (non-valid position).

This scaling is used to give at least a relatively correct position fix quality change (in the order of cm) if there are dropouts in differential, precise or kinematic measurements, although HDOP is not a meter value.

#### Note 2

When the quality factor is 4 or 5 a height output datagram is automatically generated, and also if the quality factor is 3 or 8 and the operator has set the GGA position to be an RTK position. The height is the sum of these two fields which are assumed positive upwards (antenna above geoid).

Data Description	Format	Valid range	Note
Start identifier = \$	Always 24h	-	-
Talker identifier	aa	Capital letters	-
Sentence formatter	Always GGK,	-	-
UTC time of position	hhmmss.ss,	000000 to 235959.99	-
UTC date of position	MMDDYY,	010100 to 123199	-
Latitude in degrees and minutes, plus optional decimal minutes	.      ,	0000 to 9000.0	-
Latitude – N/S	a,	N or S	-
Longitude in degrees and minutes, plus optional decimal minutes	ууууу.уууууу,	00000 to 18000.0	-
Longitude – E/W	a,	E or W	-
GPS quality indicator	Х,	0 to 3	1
Number of satellites in use	XX,	00 to 12	-
DOP	Х.Х,	0 -	1
Antenna ellipsoidal height	х.х,	-	-
Units of antenna ellipsoidal height	М,	-	-
Checksum	*hh	-	-
End of sentence delimiter = CRLF	Always 0Dh 0Ah	-	-

#### GGK Datagram

#### Note 1

The DOP (Dilution Of Precision) value will be scaled and copied to the "Measure of position fix quality" field in the position output datagram. The scale factor depends upon the GPS quality indicator's value:

- 1 (SPS or standard GPS)  $\Rightarrow$  1000
- 2 (differential GPS)  $\Rightarrow$  100
- 3 (kinematic GPS) => 10

The "Measure of position fix quality" field will be set to 65534 (largest valid number) if the indicator is zero (non-valid position).

This scaling is used to give at least a relatively correct position fix quality change (in cm) if there are dropouts in differential, precise or kinematic measurements, although DOP is not a meter value.

## VTG Datagram

Data Description	Format	Valid range	Note
Start identifier = \$	Always 24h	-	-
Talker identifier	aa	Capital letters	-
Sentence formatter	Always VTG,	-	-
Course over ground, degrees true	x.x,T,	0 to 359.9	1
Course over ground, degrees magnetic	x.x,M,	0 to 359.9	1
Speed over ground, knots	x.x,N,	0 —	1
Speed over ground, km/h	x.x,K,	0 —	1
Mode indicator	а	A,D,E,M,S or N	-
Checksum	*hh	-	-
End of sentence delimiter = CRLF	Always 0Dh 0Ah	-	-

#### Note 1

Only true course and the first valid speed field will be used.

# Transponder position Datagram

SSB - SSBL Position:

Data Description	Format	Valid range	Note
Start_character	\$		
Address	PSIMSSB		
Time	,hhmmss.ss		2
TP code	,B01		3
Status	,A		4
Error code	,cc_		1
Coordinate system (always radians)	,R		
Orientation (always north oriented)	,N		
SW filter	,		1
X coordinate (Latitiude)	,X.X		
Y coordinate (Longitude)	,X.X		
Depth (Sonar depth in m)	,X.X		
Expected accuracy (Pos. quality in m)	,X.X		
Additional info	,		1
First add value	,		1
Second add value	,		1
Checksum	*hh		
Termination	CRLF		

Not used by multibeam echo sounders.

# Note 2

Is decoded and used if Clock Synchronisation is set from position datagram.

# Note 3

Only this transponder type is accepted by the multibeam.

#### Note 4

A = OK, V will give bad positions, but datagram will be accepted for logging.

# Simrad 90 Datagram

Data Description	Format	Length	Valid range	Note
Start identifier = \$	Always 24h	1		_
Talker identifier	aa	2	Capital letters	_
Sentence formatter	Always S90,	4	_	_
Date of position	DDMMYY,	7	010100 to 311299	-
UTC of position as hour, minute, second, hundredth of second	hhmmssss,	9	00000000 to 23595999	-
Latitude in degrees, minutes and decimal minutes	XXXX.XXXX	9	0000.0000 to 9999.9999	А
Hemisphere identifier	a,	2	N or S	Α
Longitude in degrees, minutes and decimal minutes, or depth in meters	XXXXX.XXXX	10	00000.0000 to 18000.0000	A
Hemisphere or depth identifier	a,	2	E, W or D	Α
Northing or range in meters	xxxxxxxxxx,	12	00000000.0 to 999999999.9	В
Easting or depth in meters	xxxxxxx.x,	10	0000000.0 to 9999999.9	В
UTM zone number	xx,	3	01 to 60	-
User defined central meridian longitude or bearing	XXXXX.XXXX	10	00000.0000 to 35999.9999	С
Hemisphere or bearing identifier	а,	2	E, W, or B	С
System descriptor	Х,	2	0 to 7	1
Position fix quality indicator	Х,	2	0 to 9 and A to F	2
Speed over ground in m/s	XX.X,	5	00.0 to 99.9	3
Course over ground in degrees	XXX.X	5	000.0 to 359.9	3
End of sentence delimiter = ,CRLF	Always 2Ch 0Dh 0Ah	3	-	-

Note	1
------	---

Value of system descriptor defines content of datagram as follows. (Note that the Kongsberg Maritime EM 12, the EM 950 and the EM 1000 multibeam echo sounders will only accept values less than 3):

- **0** The position is longitude latitude in global coordinates given in the fields noted A.
- **1** The position is Northing Easting on the Northern hemisphere given in the fields noted B. If the projection is defined to be UTM the UTM zone number or a user definable central meridian longitude may be given in the field noted C.
- 2 As for system descriptor equal to 1, but the position is on the Southern Hemisphere.
- **3** As for system descriptor equal to 0, but in addition the depth is given in the Easting field noted B.
- **4** As for system descriptor equal to 1, but in addition the depth is given in the longitude field noted A.
- **5** As for system descriptor equal to 2, but in addition the depth is given in the longitude field noted A.

#### Note 2

The position fix quality given in the position output datagram will be derived from the quality indicator (this differs from the original definition of the format) as follows (in m):

F	E	D	С	В	Α	9	8	7	6	5	4	3	2	1	0
0.01	0.02	0.05	0.1	0.2	0.5	1	2	5	10	20	50	100	200	500	1000

## Note 3

If these fields have valid values they will be copied to equivalent fields in the position output datagram. They may be used in filtering of the positioning during postprocessing. (The original definition of the format had line heading in the course field and its use was to orient real-time displays).

## Tide input

Data Description	Format	Valid range	Note
Start identifier = \$	Always 24h	-	-
Talker identifier	a	Capital letter	-
Sentence formatter	Always TIDE,	-	-
Date and time of prediction /	YYYYMMDDhhmm,	199601010000 to	-
measurement		999912312359	
Tide offset in meters and decimal meters	X.X	±327.66	1
Optional checksum	*hh	-	-
End of sentence delimiter = CRLF	Always 0Dh 0Ah	-	-

A negative number will be assumed to indicate an increase in sea level.

#### Depth pressure or height input

Data Description	Format	Valid range	Note
Start identifier = *	Always 2Ah	-	-
Sentence identifier	ii	00 to 09	1
Talker identifier	ii	00 to 99	-
Depth or height in meters and decimal meters	x.x	-	2
End of sentence delimiter = CRLF	Always 0Dh 0Ah	-	_

#### Note 1

A sentence identifier equal to 00 is used for underwater vehicle depth, all other identifiers are customer specific (usually a datum height).

#### Note 2

If input is depth, it will be used in the depth output datagram to offset the transmit transducer depth. If input is height, which will usually imply a time or position variable datum height, its use will depend on the sentence identifier and will be implemented as required by a specific customer. Depth is positive downwards. Depths may be scaled and offset by operator settable constants:

output\_depth [m] = scale\_factor \* (input\_depth - offset)

# Attitude data

#### Overview

Attitude data is generally accepted on one or more serial input port(s) as:

• roll, pitch, heave and heading on one port,

or

• roll, pitch and heave on one port and heading separately on another port.

The data update rate should be commensurate with the expected dynamics of the vessel (typically up to 100 Hz).

The acceptable format for roll, pitch, heave and optionally also heading is a 10 byte long message originally defined in the EM 1000 for use with digital motion sensors. It is supported by the following sensors:

- Applied Analytics POS/MV
- Photokinetics Octans
- Seatex MRU
- Seatex SeaPath
- TSS DMS-05

Heading will be accepted in the NMEA 0183 HDT format or in the format used by the Simrad Robertson SKR80(82) gyrocompass. A current loop to RS-232 converter may then be required. The Lemkuhl LR40(60) Scan Repeater format is also accepted, as it is the same as that of the SKR80 with the exception of an extra status byte. Note that if the attitude sensor is capable of reading the gyrocompass and transfer the heading to the attitude sensor datagram (if it does not measure heading itself), this is preferable to interfacing the gyrocompass directly to the system.

Attitude data may be supplied from more than one sensor. All data may be logged, but only one set as chosen by the operator will be used in real time.

## EM Attitude input format

The EM attitude format is a 10-bytes long message defined as follows:

- Byte 1: Sync byte 1 = 00h, or Sensor status = 90h-AFh
- Byte 2: Sync byte 2 = 90h
- Byte 3: Roll LSB
- Byte 4: Roll MSB
- Byte 5: Pitch LSB
- Byte 6: Pitch MSB
- Byte 7: Heave LSB
- Byte 8: Heave MSB
- Byte 9: Heading LSB
- Byte 10: Heading MSB

where **LSB** = least significant byte, **MSB** = most significant byte.

All data are in 2's complement binary, with 0.01° resolution for roll, pitch and heading, and 1 cm resolution for heave.

- Roll is positive with port side up with ±179.99° valid range
- Pitch is positive with bow up with ±179.99° valid range

- Heave is positive up with ±9.99 m valid range
- Heading is positive clockwise with 0to 359.99° valid range.

Non-valid data are assumed when a value is outside the valid range.

How roll is assumed to be measured is operator selectable, either with respect to the horizontal plane (the Hippy 120 or TSS convention) or to the plane tilted by the given pitch angle (i.e. as a rotation angle around the pitch tilted forward pointing x-axis). The latter convention (called Tate-Bryant in the POS/MV documentation) is used inside the system in all data displays and in logged data (a transformation is applied if the roll is given with respect to the horizontal).

Note that heave is displayed and logged as positive downwards (the sign is changed) including roll and pitch induced lever arm translation to the system's transmit transducer.

This format has previously been used with the EM 950 and the EM 1000 with the first synchronisation byte always assumed to be zero. The sensor manufacturers have been requested to include sensor status in the format using the first synchronisation byte for this purpose. It is thus assumed that:

- 90h in the first byte indicates a valid measurements with full accuracy
- any value from **91h to 99h** indicates valid data with reduced accuracy (decreasing accuracy with increasing number)
- any value from **9Ah to 9Fh** indicates non-valid data but normal operation (for example configuration or calibration mode)
- and any value from **A0h to AFh** indicates a sensor error status

#### HDT format

Data Description	Format	Valid range	Note
Start identifier = \$	Always 24h	-	-
Talker identifier	aa	Capital letters	-
Sentence formatter	Always HDT,	-	-
Heading, degrees true	x.x,T	0 to 359.9	-
Checksum	*hh	-	-
End of sentence delimiter = CRLF	Always 0Dh 0Ah	—	_

#### SKR80 format

The SKR80 sends out a stream of data with four bytes for each measurement. There is one byte for each digit:

- The first byte for the decimal degree (Example: xxx.X)
- The second for the degree (Example: xxX.x)
- The third for the 10's degree (Example: xXx.x)
- The fourth for the 100's degree (Example: Xxx.x)

The two uppermost bits of a byte are always zero, the next two bits give the digit, 00 for the decimal, 01 for the degree, 10 for the 10's degree, and 11 for the 100's degree. The lowest four bits give the digit value in 4-bit BCD format. As an example a heading of  $234.5^{\circ}$  will give the four bytes 05h 14h 23h 32h. The LR40 adds a fifth byte at the end for status with the two upper bits of the status byte set to 11 (11000000 for OK, 11001010 for alarm). This status byte is ignored.

# Clock

The system clock is used to time stamp all data output. The clock may be set upon start of new survey or power-up on the Processing Unit (recommended source is a NMEA ZDA format datagram). The clock will drift, typically some seconds per day, unless it is synchronised to a 1 PPS (pulse per second) input signal (the clock millisecond counter will be set to zero whenever a pulse is received). A fully correct clock is only necessary if the output data are later to be combined with other time critical data logged or created by other systems, for example an accuracy of up to one minute would be necessary to apply tidal changes. If the timestamp supplied in the position input datagrams is to be used, it is imperative that the system clock is correctly set and that 1 PPS synchronisation is used.

Data Description	Format	Valid range	Note
Start identifier = \$	Always 24h	-	-
Talker identifier	aa	Capital letters	-
Sentence formatter	Always ZDA,	-	-
UTC	hhmmss.ss,	000000 to 235959.9	-
Day	XX,	01 to +31	-
Month	XX,	01 to +12	-
Year	XXXX,	0000 to 9999	-
Local zone hours	XX,	-13 to +13	1
Local zone minutes	XX	00 to +59	1
Optional checksum	*hh	-	-
End of sentence delimiter = CRLF	Always 0Dh 0Ah	-	-

#### ZDA format

Note 1

Local zone time is not used. An offset time may be entered by the operator to get the system clock to show a different time than UTC.

#### Note 2

Trimble UTC format is also supported.

# Sound Speed

#### Overview

A sound speed profile may be loaded into the Operator Station either on a serial line or on Ethernet. Formats previously used with existing Kongsberg Maritime echo sounders (Kongsberg Maritime ASCII and Binary Sound Velocity Profile input datagrams) will be accepted, but since their resolution in depth is limited to 1 m and the number of entries to 100, a new format given below without these limitations is recommended. This format is also accepted by the Kongsberg Maritime HIPAP and HPR underwater positioning systems (but not necessarily vice-versa). Note that a complete profile may be pieced together from several datagrams and edited with the Operator Station's Sound Speed Editor.

The new format is completely in ASCII and allows 9998 entries without limitations in resolution. In addition to depth and sound speed, it allows input of absorption coefficient, pressure, temperature and salinity or conductivity. The latter parameters may be used to calculate depth, sound speed and absorption coefficient. Use of a depth dependent absorption coefficient allows a more accurate determination of bottom backscatter strength.

Note that this datagram may also be logged as output, retaining information not included in the standard sound speed profile output datagram, such as where and when the profile has been taken.

Data Description	Format	Length	Valid range	Note
Start identifier = \$	Always 24h	1	-	-
Talker identifier	aa	2	Capital letters	-
Datagram identifier	Always Sxx,	4	S00to S53	1,2
Data set identifier	XXXXX,	6	00000 to 65535	-
Number of measurements $= N$	XXXX,	5	0001 to 9999	-
UTC time of data acquisition	hhmmss,	7	000000 to 235959	3
Day of data acquisition	XX,	3	00 to 31	3

#### Kongsberg Maritime SSP format

Data Description	Format	Length	Valid range	Note
Month of data acquisition	xx,	3	00 to 12	3
Year of data acquisition	xxxx,	5	0000 to 9999	3
N entries of the next 5 fields -	See note 4	-		
<ul> <li>Depth in m from water level or Pressure in MPa</li> </ul>	х.х,	2 –	0 to 12000.00 0 to 1.0000	-
<ul> <li>Sound velocity in m/s</li> </ul>	x.x,	1 –	1400 to 1700.00	-
– Temperature in °C	x.x,	1 –	-5 to 45.00	-
<ul> <li>Salinity in parts per thousand or Conductivity in S/m</li> </ul>	х.х,	1 –	0 to 45.00 0 to 7.000	-
Absorption coefficient in dB/km	x.x	0 —	0 to 200.00	-
Data set delimiter	CRLF	2	0Dh 0Ah	-
End of repeat cycle				
Latitude in degrees and minutes, plus optional decimal minutes	1111.11,	Variable 5-	0000 to 9000.0	5
Latitude – N/S	a,	2	N or S	5
Longitude in degrees and minutes, plus optional decimal minutes	ууууу.уу,	Variable 6-	00000 to 18000.0	5
Longitude – E/W	a,	2	E or W	5
Atmospheric pressure in MPa	х.х,	1 –	0 to 1.0000	5
User given comments	cc	Variable	-	5
Optional checksum	*hh	-	-	6
End of datagram delimiter = \CRLF	5Ch 0Dh 0Ah	3	-	-

The datagram identifier identifies what type of data is included. This is shown in the following table where D is depth, P is pressure, S is salinity, C is conductivity, c is sound speed,  $\alpha$  is absorption coefficients, and L is latitude. The notation c(T,S) indicates for example that the sound speed is to be calculated from the temperature and salinity input data. When pressure is used, the atmospheric pressure must be given if the pressure is absolute, otherwise the pressure must be given re the sea level and the atmospheric pressure must be zero.

Identifier	Input data	Data to be used
S00	D, c	D, c
S10	D, c	D, c
S11	<b>D</b> , <b>c</b> , α	<b>D</b> , <b>c</b> , α
S12	D, c, T, S	D, c, α(D,T,S,L)
S20	D, T, S	D, c(D,T,S,L)
S21	D, T, S, α	D, c(D,T,S,L), α

Identifier	Input data	Data to be used
S22	D, T, S	D, c(D,T,S,L), α(D,T,S,L)
S30	D, T, C	D, c(D,T,C,L)
S31	D, Τ, C, α	D, c(D,T,C,L), α
S32	D, T, C	D, c(D,T,C,L), α(D,T,C,L)
S40	P, T, S	D(P,T,S,L), c(P,T,S,L)
S41	<b>Ρ</b> , <b>Τ</b> , <b>S</b> , α	D(P,T,S,L), c(P,T,S,L), α
S42	P, T, S	D(P,T,S,L), c(P,T,S,L), α(P,T,S,L)
S50	P, T, C	D(P,T,C,L), c(P,T,C,L)
S51	Ρ, Τ, C, α	D(P,T,C,L), c(P,T,C,L), α
S52	P, T, C	D(P,T,C,L), c(P,T,C,L) , α(P,T,C,L)

S00 is a special case because then the sound speed profile will be taken into use immediately without further operator intervention. The checksum is then mandatory and must be correct. Furthermore entries for zero depth and a deeper depth than expected during the survey must be included.

#### Note 3

Note that these fields have fixed length and leading zeros must be used.

#### Note 4

The depth or pressure field is always required while the other fields are optional except for those required by the datagram identifier. The field-delimiting commas must always be included even if the fields are empty.

#### Note 5

The positions, atmospheric pressure and comment fields are optional. Note that the option field must not include a  $\$ . It is recommended to include sensor type in the comment field.

#### Note 6

The checksum field is calculated between the \$ and the \* delimiters by exclusive OR'ing of all bytes. The checksum is required for datagram S00, but is optional for the others.

#### AML Smart Sensor format

The AML Smart SV&P sensor and later the SVPlus sensor may be used directly for sound speed profile input on serial line to the Operator Station. Both these sensors may also be used to measure the sound speed at the transducer depth continuously during the surveying. A measurement is requested from a smart sensor by issuing the word 'scan' as four ASCII characters terminated by CR. The reply from the SV sensor is a string of ASCII characters:

'S'CRLF xxxx.x CRLF>

where xxxx.x is the measured sound speed in m/s (in bytes 5-11). From the SV&P sensor the received string is:

'S'CRLF ±xxx.xx xxxx.x CRLF>

where the first number is the pressure in decibars relative to the surface and the second sound speed in m/s (in bytes 13-19).

Smart sensors with autonomous output may also be used, both P&SV (sound speed with pressure) and T&SP (sound speed with temperature).

The P&SV format is:

±xxx.xx xxxx.x CRLF

The T&SP format is:

±xx.xxx xxxx.x CRLF

The last field in both of these formats give the sound speed and the first field either pressure in decibars or temperature in degrees Celsius.

# Depth input from single beam echo sounder

#### Overview

Depth datagrams from a single beam echo sounder are accepted for display and logging on the system. The following formats are supported:

- NMEA 0183 DBS
- NMEA 0183 DPT
- binary datagrams from the Kongsberg Maritime EA 500 echo sounder series.

#### **DBS** format

Data Description	Format	Valid range	Note
Start identifier = \$	Always 24h	-	-
Talker identifier	aa	Capital letters	_
Sentence formatter	Always DBS,	-	_
Depth in feet	x.x,f,	0.1 –	1
Depth in meters	x.x,M,	0.1 –	1

Data Description	Format	Valid range	Note
Depth in fathoms	x.x,F	0.1 –	1
Checksum	*hh	-	-
End of sentence delimiter = CRLF	Always 0Dh 0A	Ah —	-

The decoding priority will be meter field, feet field and fathom field with the depth value extracted from the first field with valid data.

#### **DPT** format

Data Description	Format	Valid range	Note
Start identifier = \$	Always 24h	-	-
Talker identifier	aa	Capital letters	-
Sentence formatter	Always DPT,	-	-
Depth in meters from the transducer	Х.Х,	0.1 –	-
Offset of transducer from waterline in meters	Х.Х,	0 —	1
Maximum range scale in use	X.X	-	-
Checksum	*hh	-	-
End of sentence delimiter = CRLF	Always 0Dh 0Ah	-	-

#### Note 1

A negative value implying that the offset is from the keel should not be used.

# EA 500 format

Data Description	Format	Valid range	Note
Start identifier = D	Always 34h	-	-
Channel identifier	х,	1 to 3	1
Time as HHMMSShh	XXXXXXX,	00000000 to 23595999	1
Depth in meters from the transducer	32 bit IEEE 754 floating point	0.1 —	1
Bottom backscattering strength in dB	32 bit IEEE 754 floating point	-	-
Transducer number	32 bit integer	-	-
Athwartship slope in degrees	32 bit IEEE 754 floating point	-	-

#### Note 1

Only the channel identifier, depth and time will be decoded by the system. The least significant byte is transmitted first (the Intel convention).

Note

*The datagram must be sent on Ethernet to UDP port number* 2200 on the Operator Station.

# **Remote control**

#### Overview

A Remote Control datagram has been implemented to allow:

- the multibeam echo sounder to start logging on remote command.
- the multibeam echo sounder to send out parameter and sound speed profile datagrams as a response to the remote command.
- the survey line numbers to be set from a remote location.

Note that the parameter and sound speed profile datagrams are always sent out when logging is started or any changes are made to the parameters or sound speed. They may also be sent out regularly at operator specified intervals.

Data Description	Format	Valid range	Note
Start identifier = \$	Always 24h	-	-
Talker identifier	aa	Capital letters	-
Datagram identifier	Rxx,	R00 to R20	1
EM model number	EMX=dddd,	-	-
Responsible operator	ROP=a-a,	-	-
Survey identifier	SID=aa,	-	-
Survey line number	PLN=dd,	-	-
Survey line identifier (planned line no)	PLL=d-d,	-	-
Comment	COM=aa	-	-
Optional checksum	*hh	-	-
End of datagram delimiter = \CRLF	5Ch 0Dh 0Ah	-	-

#### Note 1

Rxx defines what action the system is to take with respect to pinging and logging of data in addition to changes in the parameters. Note that logging of survey data on local storage is not affected, this is determined by operator control from the menu only.

- R00 System to stop pinging (and logging if on)
- R10 System to stop all logging (but continue or start pinging).
- R11 System to start logging on new line to both local and remote
- R12 System to star logging on new line but only to local storage
- R13 System to start logging on new line but only to remote

• R20 - System to send installation parameter datagram and sound speed profile datagrams to remote

# 11.4 Output datagrams

# Introduction

Output datagrams are usually logged to disk or tape on the EM Series Operator Station. The output datagrams may also be exported to user provided programs on the Operator Station or on an external Ethernet network using UDP protocol (remote logging). An NMEA DPT depth datagram may be exported on a serial line.

The output datagrams are mostly in binary format using signed or unsigned integer numbers with lengths of 1, 2 or 4 bytes.

The same endian (little or big) as used in the input datagrams will be used for the output datagrams. With a PC based operator station little endian is normally used.

Note We recommend that software written to decode EM Series data includes a check for the byte ordering with a provision for byte swapping. Suitable data fields to check on are the length field at the start of the datagram, the EM Series model number field and possibly the date and time fields.

The basic output datagram structure established with the EM 100 echo sounder is retained.

- All datagrams (except the NMEA DPT datagram) start with STX, datagram type and time tag, and end with ETX and checksum (sum of bytes between STX and ETX). In addition the total length of the datagram (*not including the length field*) will precede the STX byte, given as a four byte binary number.
- The length field is only included when logging to tape and/or disk, but not for datagrams logged to a remote location. The length can then be derived from the network software. Systems logging data remotely should add this length at the start of each datagram. This length is required if the data are to be used with Kongsberg Maritime post-processing systems.
- The time stamp resolution is 1 millisecond and includes the century. The time stamp is binary. The date is given as 10000\*year(4 digits) + 100\*month + day, for example 19950226 for February 26, 1995. All date fields in the output datagrams use this format. A time is usually given (in milliseconds) from midnight.

- The datagrams identify the multibeam echo sounder model and its serial number. The system model number is 120 for the EM 120, 300 for the EM 300, etc. For the EM 3000D (the dual head system) the model number was originally given as 3002 and the serial number is that of Sonar Head number 1. However in the depth datagram model numbers 3003-3008 are now used to also identify the actual transmit and sampling frequencies of the two heads. If only one head is activate on the EM 3000D, it is coded as a single head system. For EM 3002 the model number is 3020.
- Due care has been taken to include all parameters needed in postprocessing in the relevant datagrams, with a minimum of data duplication. Where resolution of a data field is variable, a resolution descriptor is included.
- Invalid data are always identified by the highest positive number allowed in a field unless otherwise noted.
- A real-time parameter datagram has been added to enable logging of parameters not used in postprocessing, but which may be important in checking the quality of the logged data, or to allow tracing of reasons for possible malfunctions.
- Attitude data as time continuous records and raw ranges and beam pointing angles are logged to allow eventual postprocessing corrections. The logged attitudes are valid at the transmit transducer, and are corrected for any sensor offsets.
- A new *Range and beam angle datagram* (type f), is now included, that contains more details. (From January 2004).

Data Description	Format	Valid range	Note
Number of bytes in datagram	4U	-	-
Start identifier = STX (Always 02h)	1U	-	-
Type of datagram = D(epth data) (Always 44h)	1U	-	-
EM model number (Example: EM 3000 = 3000)	2U	-	4
Date = year*10000 + month*100 + day (Example: Feb 26, 1995 = 19950226)	4U	-	-
Time since midnight in milliseconds (Example: 08:12:51.234 = 29570234)	4U	0 to 86399999	-
Ping counter (sequential counter)	2U	0 to 65535	-
System serial number	2U	100 —	-
Heading of vessel in 0.01°	2U	0 to 35999	-
Sound speed at transducer in dm/s	2U	14000 to 16000	-

## Depth

Data Description	Format	Valid range	Note
Transmit transducer depth re water level at time of ping in cm	2U	0 to 65536	1
Maximum number of beams possible	1U	48 —	-
Number of valid beams = N	1U	1 to 254	-
z resolution in cm	1U	1 to 254	-
x and y resolution in cm	1U	1 to 254	-
Sampling rate (f) in Hz or	2U	300 to 30000	3
Depth difference between sonar heads in the EM 3000D	2S	-32768 to 32766	4
Repeat cycle – N entries of :	16*N	-	-
Depth (z) from transmit transducer	2S	-32768 to +32766	2
(unsigned for EM 120 and EM 300)	or	or	
	2U	1 to 65534	
Acrosstrack distance (y)	2S	-32768 to 32766	2
Alongtrack distance (x)	2S	-32768 to 32766	2
Beam depression angle in 0.01°	2S	-11000 to 11000	3
Beam azimuth angle in 0.01°	2U	0 to 56999	3
Range (one-way travel time)	2U	0 to 65534	3
Quality factor	1U	0 to 254	5
Length of detection window (samples/4)	1U	1 to 254	-
Reflectivity (BS) in 0.5 dB resolution) (Example: $-20 \text{ dB} = 216$ )	1S	-128 to +126	-
Beam number	1U	1 to 254	6
End of repeat cycle	·		•
Transducer depth offset multiplier	1S	-1 to +17	1
End identifier = ETX (Always 03h)	1U	-	-
Check sum of data between STX and ETX	2U	-	-

The transmit transducer depth plus the depth offset multiplier times 65536 cm should be added to the beam depths to derive the depths re the water line. The depth offset multiplier will usually be zero, except when the EM 2000/3000 Sonar Head is on an underwater vehicle at a depth larger than 655.36 m. Note that the offset multiplier will be negative (-1) if the actual heave is large enough to bring the transmit transducer above the water line. This may represent a valid situation, but may also be due to an erroneously set installation depth of either the transducer or the water line.

#### Note 2

The beam data are given re the transmit transducer or sonar head depth and the horizontal location of the active positioning

system's antenna. Heave, roll, pitch, sound speed at the transducer depth and ray bending through the water column have been applied. On the EM 1002/2000/3000/3002 the beam depths must be regarded as signed values to take into account beams which may be going upwards. On the EM 120/300 the beam depths are always positive and the values are therefore unsigned.

#### Note 3

The range, beam depression angle (positive downwards and  $90^{\circ}$  for a vertical beam) and beam azimuth angle (re vessel centerline) are given relative to the transducer (sonar head) at the ping transmit time. Heave, roll, pitch and sound speed at the transducer depth have been applied, but not ray bending. These values may thus be directly used for a new ray bending calculation with a revised sound speed profile to generate new sounding depths and positions without any need for using attitude data.

One way travel time = range / sampling rate / 4

Note that if the data need to be reprocessed with a new sound speed at the transducer depth or new roll, pitch or heave values, full reprocessing starting with the raw range and beam angle data is required. Attitude data is also required in this reprocessing, and both these data types will in the future be logged as standard.

If the beam azimuth angle has a value larger than 35999, the beam pointing angle has replaced the beam depression angle, and the raw two-way travel time has replaced the one-way heave and beam angle corrected travel time. The transmit tilt angle plus 54000 is given in the beam azimuth angle field. The use of this data definition is available on remote output to a port named as "RawDepth..." for use by other systems which do their own attitude and sound speed processing.

#### Note 4

In an EM 3000D the transmit transducer depth is that of Sonar Head number 1, taking into account the depth offset multiplier as described in note 1. The range multiplier is replaced by the difference in depth between Sonar Head number 1 and 2, i.e. head 2 depth is equal to head 1 depth (possibly modified with depth offset multiplier) plus the depth difference. The range sampling rates in Hz of the two heads is given through the EM model number according to the following table:

EM model number	3003	3004	3005	3006	3007	3008
Sonar Head 1	13956	14293	13956	14621	14293	14621
Sonar Head 2	14621	14621	14293	14293	13956	13956

Previously the model number of the EM 3000D was given as 3002 with head sample rates of 13956 and 14621 Hz respectively. The head depths in this case should be assumed to be equal, and although the mathematical derivation of final beam depths would otherwise be the same as described above, the transmit transducer depth was not actually exactly that of the sonar heads.

## Note 5

The quality number's upper bit signifies whether amplitude (0) or phase (1) detection has been used. If amplitude the 7 lowest bits give the number of samples used in the centre of gravity calculation. If phase the second highest bit signifies whether a second (0) or first (1) order curve fit has been applied to determine the zero phase range, and the 6 lowest bits indicates the quality of the fit (actually the normalized variance of the fit re the maximum allowed, i.e. with a lower number the better the fit).

# Note 6

Beam 128 is the first beam on the second sonar head in an EM 3000D dual head system.

# Raw range and beam angle

New datagram, added January 2004. This datagram replaces the old F datagram.

Data Description	Format	Valid range	Note
Number of bytes in datagram	4U	-	-
Start identifier = STX (Always 02h)	1U	-	-
Type of datagram = f (Always 66h)	1U	-	-
EM model number (Example: EM 3000 = 3000)	2U	-	-
Date = year*10000 + month*100 + day (Example: Feb 26, 1995 = 19950226)	4U	-	-
Time since midnight in milliseconds (Example: 08:12:51.234 = 29570234)	4U	0 to 86399999	-
Ping counter (sequential counter)	2U	0 to 65535	-
System serial number	2U	100 -	-
Number of transmit sectors = Ntx	2U	1 to 20	-
Number of valid receive beams = N	2U	1 to 1999	-
Sampling frequency in 0.01 Hz (F)	4U	100 to 100000	

Data Description	Format	Valid range	Note
ROV depth in 0.01 m	4S		
Sound speed at transducer in 0.1 m/s	2U	14000 to 16000	-
Maximum number of beams possible	2U	1 to 1999	
Spare 1	2U		
Spare 2	2U		
Ntx entries of :	20*Ntx	-	
Tilt angle in 0.01°	2S	-2900 to 2900	-
Focus range in 0.1 m ( $0 = No$ focus)	2U	0 to 65535	-
Signal length in $\mu$ s	4U		-
Transmit time offset in $\mu$ s	4U		-
Center frequency in Hz	4U		-
Bandwidth in 10 Hz	2U	1 to 65535	-
Signal waveform identifier	1U	0 to 99	1
Transmit sector number	1U	0 to 19	-
N entries of :	12*N		
Beam pointing angle ref array in 0.01 $^\circ$	2S	-11000 to 11000	-
Range in 0.25 samples (R)	2U	0 to 65535	2
Transmit sector number	1U	0 to 19	_
Reflectivity (BS) in 0.5 dB resolution	1S	-128 to 127	_
Quality factor	1U	0 to 254	_
Detection window length in samples (/4 if phase)	1U	1 to 254	
Beam number	2S	-1999 to 1999	3
Spare	2U		
Spare (Always 0)	1U	0	-
End identifier = ETX (Always 03h)	1U	-	-
Check sum of data between STX and ETX	2U	-	-

0 = cw, 1 = FM

Note 2

Two way travel time = R / (4 \* F / 100)

Note 3

The beam number normally starts at 0.

# Seabed image

Data Description	Format	Valid range	Note
Number of bytes in datagram	4U	-	-
Start identifier = STX (Always 02h)	1U	-	-
Type of datagram = S(eabed image data) (Always 53h)	1U	-	-

Data Description	Format	Valid range	Note
EM model number	2U	-	_
(Example: EM 3000 = 3000)			
Date = year*10000 + month*100 + day	4U	-	-
(Example: Feb 26, 1995 = 19950226)			
Time since midnight in milliseconds	4U	0 to 86399999	-
(Example: 08:12:51.234 = 29570234			
Ping counter (sequential counter)	2U	0 to 65535	-
System serial number	2U	100 —	-
Mean absorption coefficient in 0.01 dB/km	2U	1 to 20000	1
Pulse length in $\mu$ s	2U	50 —	1
Range to normal incidence used to correct sample	2U	1 to 16384	-
amplitudes in no. of samples			
Start range sample of TVG ramp if not enough dynamic range (0 else)	2U	0 to 16384	-
Stop range sample of TVG ramp if not enough dynamic range (0 else)	2U	0 to 16384	-
Normal incidence BS in dB (BSN) (Example: $-20 \text{ dB} = 236$ )	1S	-50 to 10	-
Oblique BS in dB (BSO) (Example: -1 dB = 255)	1S	-60 to 0	-
Tx beamwidth in 0.1°	2U	1 to 300	_
TVG law crossover angle in 0.1°	1U	20 to 300	_
Number of valid beams (N)	1U	1 to 254	_
Repeat cycle – N entries of :	6*N	_	1
beam index number	1U	0 to 253	2
sorting direction	1S	-1 or 1	3
number of samples per beam = Ns	2U	1 –	_
centre sample number	20	1 -	4
End of repeat cycle	20	·	
Repeat cycle – $\Sigma$ Ns entries of:	ΣNs		
Sample amplitudes in 0.5 dB	1S	-128 to 126	
(Example: -30 dB = 196)	15	- 120 10 120	_
End of repeat cycle		1	
Spare byte if required to get even length (Always 0 if used)	0–1U	-	-
End identifier = ETX (Always 03h)	1U	-	-
Check sum of data between STX and ETX	2U	-	-

These fields have earlier had other definitions.

# Note 2

The beam index number is the beam number - 1.

#### Note 3

The first sample in a beam has lowest range if 1, highest if -1. Note that the range sampling rate is defined by the sampling rate in the depth output datagram and that the ranges in the seabed image datagram are all two-way from time of transmit to time of receive

#### Note 4

The centre sample number is the detection point of a beam.

# Central beams echogram

This datagram is only available for EM 120 and EM 300.

Data Description	Format	Valid range	Note
Number of bytes in datagram	4U	-	-
Start identifier = STX (Always 02h)	1U	-	-
Type of datagram = K (Always 4Bh)	1U	-	-
EM model number (Example: EM 3000 = 3000)	2U	_	-
Date = year*10000 + month*100 + day (Example: Feb 26, 1995 = 19950226)	4U	_	-
Time since midnight in milliseconds (Example: 08:12:51.234 = 29570234)	4U	0 to 86399999	-
Ping counter (sequential counter)	2U	0 to 65535	-
System serial number	2U	100 —	-
Mean absorption coefficient in 0.01 dB/km	2U	1 to 20000	1
Pulse length in $\mu$ s	2U	50 —	1
Range to normal incidence used in TVG	2U	1 to 16384	1
Start range sample of TVG ramp if not enough dynamic range (0 else)	2U	0 to 116384	-
Stop range sample of TVG ramp if not enough dynamic range (0 else)	2U	0 to 16384	-
Normal incidence BS in dB (BSN) (Example: $-20 \text{ dB} = 236$ )	1S	-50 to +10	1
Oblique BS in dB (BSO) (Example: -1 dB = 255)	1S	-60 to 0	1
Tx beamwidth in 0.1°	2U	1 to 300	1
TVG law crossover angle in 0.1°	1U	20 to 300	1
Number of included beams (N)	1U	1 –	-
Repeat cycle – N entries of :	6*N	-	
beam index number	1U	0 to 253	2
spare byte to get even length (Always 0)	1U	-	-
number of samples per beam = Ns	2U	1 -	-
start range in samples	2U	1 -	3
End of repeat cycle	1		-
Repeat cycle – $\Sigma$ Ns entries of:	ΣNs	-	

Data Description	Format	Valid range	Note
Sample amplitudes in 0.5 dB	1S	-128 to	-
(Example: -30 dB = 196) End of repeat cycle		+126	
Spare byte if required to get even length (Always 0 if used)	0-1U	_	_
End identifier = ETX (Always 03h)	10	-	-
Check sum of data between STX and ETX	2U	-	-

The sample amplitudes are not corrected in accordance with the detection parameters derived for the ping, as is done for the seabed image data.

#### Note 2

The beam index number is the beam number - 1.

#### Note 3

The range for which the first sample amplitude is valid for this beam given as a two-way range. The detection range is given in the raw range and beam angle datagram. Note that data are provided regardless of whether a beam has a valid detection or not.

# Water column

The receiver beams are roll stabilized

Data Description	Format	Valid range	Note
Number of bytes in datagram	4U	48 to 65535	-
Start identifier = STX (Always 02h)	1U	-	-
Type of datagram = k (Always 6Bh)	1U	-	-
EM model number (Example: EM 3002 = 3020)	2U	-	-
Date = year*10000 + month*100 + day (Example: Feb 26, 1995 = 19950226)	4U	-	-
Time since midnight in milliseconds (Example: 08:12:51.234 = 29570234)	4U	0 to 86399999	-
Ping counter (sequential counter)	2U	0 to 65535	-
System serial number	2U	100 —	-
Number of datagrams	2U	1 to 16	2
Datagram numbers	2U	1 to 16	2
Number of transmit sectors = Ntx	2U	1 to 20	-
Total no. of receive beams	2U	1 to 254	-
Number of beams in this datagram = Nrx	2U	1 to 254	_
Sound speed in 0.1 m/s	2U	14000 to 16000	
Sampling frequency in 0.01 Hz resolution	4U	1000 to 4000000	1

Data Description	Format	Valid range	Note
TX time heave (at transducer) in cm	2U	-1000 to 1000	
Spare	2U		
Ntx entries of :		-	
Tilt angle in 0.01°	2S	-1100 to 1100	-
Center frequency in 10 Hz	2U	1000 to 50000	-
Transmit sector number	1U	0 to 19	-
Spare	1U		
Nrx entries of :			
Beam pointing angle in 0.01°	2S	-11000 to 11000	-
Start Range sample number	2U	0 to 65535	_
Number of samples Ns	2U	0 to 65535	-
Transmit sector number	1U	0 to 19	-
Beam number	1U	0 to 254	-
Ns entries of: Sample amplitude in 0.5 dB resolution	1S	-128 to127	-
Spare byte if required to get even length (Always 0 if used)	0 – 1U	0	-
End identifier = ETX (Always 03h)	1U	-	_
Check sum of data between STX and ETX	2U	-	_

The sample rate is normally decimated to be approximately the same as the bandwidth of the transmitted pulse.

## Note 2

Maximum 64 kB in one datagram. More than 1 datagram may be required to transfer the data. Example: 500 m range \* 160 beams \* 1 Byte / 0.1 m per sample gives 800 kB. This requires 13 datagrams. A number of complete beams will be transferred in each datagram.

# Position

Data Description	Format	Valid range	Note
Number of bytes in datagram	4U	-	-
Start identifier = STX (Always 02h)	1U	-	-
Type of datagram = $P(osition data)$ (Always 050h)	1U	-	-
EM model number (Example: EM 3000 = 3000)	2U	-	-
Date = year*10000 + month*100 + day (Example: Feb 26, 1995 = 19950226)	4U	-	-
Time since midnight in milliseconds (Example: 08:12:51.234 = 29570234)	4U	0 to 86399999	—

Data Description	Format	Valid range	Note
Position counter (sequential counter)	2U	0 to 65535	-
System / serial number	2U	100 —	-
Latitude in decimal degrees*20000000 (negative if southern hemisphere) (Example: $32^{\circ}34' S = -651333333$ )	4S	-	-
Longitude in decimal degrees*10000000 (negative if western hemisphere) (Example: $110.25^{\circ} E = 1102500000$ )	4S	_	-
Measure of position fix quality in cm	2U	-	1
Speed of vessel over ground in cm/s	2U	0 —	1
Course of vessel over ground in 0.01°	2U	0 to 35999	1
Heading of vessel in 0.01°	2U	0 to 35999	-
Position system descriptor	1U	1 to 254	2
Number of bytes in input datagram	1U	- 254	-
Position input datagram as received	Variable	-	3
Spare byte if required to get even length (Always 0 if used)	0–1U	-	-
End identifier = ETX (Always 03h)	1U	-	-
Check sum of data between STX and ETX	2U	-	-

These data will be valid only if available as input.

## Note 2

The position system descriptor shows which source this data is from and its real-time use by bit coding:

- xxxx xx01 position system no 1
- xxxx xx10 position system no 2
- xxxx xx11 position system no 3
- 10xx xxxx the position system is active, system time has been used
- 11xx xxxx the position system is active, input datagram time has been used
- xxxx 1xxx the position may have to be derived from the input datagram which is then in SIMRAD 90 format.

#### Note 3

Complete input datagram except header and tail (such as NMEA 0183 \$ and CRLF).

# Depth (pressure) or height

Data Description	Format	Valid range	Note
Number of bytes in datagram	4U	-	-
Start identifier = STX (Always 02h)	1U	-	-

Data Description	Format	Valid range	Note
Type of datagram = h(eight data) (Always 068h)	1U	-	-
EM model number (Example: EM 3000 = 3000)	2U	-	-
Date = year*10000 + month*100 + day (Example: Feb 26, 1995 = 19950226)	4U	-	-
Time since midnight in milliseconds (EXample: 08:12:51.234 = 29570234)	4U	0 to 86399999	-
Height counter (sequential counter)	2U	0 to 65535	-
System serial number	2U	100 —	-
Height in cm	4S	-4294967296 to 4294967295	-
Heigth type	1U	0 to 100	1
End identifier = ETX (Always 03h)	1U	-	_
Check sum of data between STX and ETX	2U	-	_

**0:** The height is derived from the GGK or GGA datagram and is the height of the water level are the vertical datum (possibly motion corrected).

**1 - 99:** The height type is as given in the *Depth (pressure) or height input datagram.* 

**100:** The input is depth taken from the *Depth (pressure) or height input datagram.* 

# Tide

Data Description	Format	Valid range	Note
Number of bytes in datagram	4U	-	-
Start identifier = STX (Always 02h)	1U	-	-
Type of datagram = $T(\text{ide data})$ (Always 054h)	1U	-	-
EM model number (Example: EM 3000 = 3000)	2U	-	-
Date = year*10000 + month*100 + day (Example: Feb 26, 1995 = 19950226)	4U	-	-
Time since midnight in milliseconds (Example: 08:12:51.234 = 29570234)	4U	0 to 86399999	-
Tide counter (sequential counter)	2U	0 to 65535	-
System serial number	2U	100 -	-
Date = year*10000 + month*100 + day (from input datagram) (Example: Feb 26, 1995 = 19950226)	4U	-	-
Time since midnight in milliseconds (from input datagram) (Example: 08:12:51.234 = 29570234)	4U	0 to 86399999	-
Tidal offset in cm	28	-32768 to 32766	-
Spare (Always 0)	1U	-	-
End identifier = ETX (Always 03h)	1U	-	-
Check sum of data between STX and ETX	2U	-	-

# Attitude

Data Description	Format	Valid range	Note
Number of bytes in datagram	4U	-	-
Start identifier = STX (Always 02h)	1U	-	-
Type of datagram = A(ttitude data) (Always 041h)	1U	-	-
EM model number (Example: EM 3000 = 3000)	2U	-	-
Date = year*10000 + month*100 + day (at start of data record) (Example: Feb 26, 1995 = 19950226)	4U	-	-
Time since midnight in milliseconds (at start of data record) (Example: 08:12:51.234 = 29570234)	4U	0 to 86399999	-
Attitude counter (sequential counter)	2U	0 to 65535	-
System serial number	2U	100 —	-
Number of entries = $N$	2U	1	—
Repeat cycle – N entries of:	12*N	-	•

Data Description	Format	Valid range	Note
- Time in milliseconds since record start	2U	0 to 65534	-
– Sensor status	2U	-	1
– Roll in 0.01°	2S	-18000 to 18000	-
– Pitch in 0.01°	2S	-18000 to 18000	-
– Heave in cm	2S	-1000 to 10000	-
- Heading in 0.01°	2U	0 to 35999	-
End of repeat cycle			
Sensor system descriptor	1U	-	2
End identifier = ETX (Always 03h)	1U	-	-
Check sum of data between STX and ETX	2U	-	-

The sensor status will be copied from the input datagram's two sync bytes if the sensor uses the EM format. See the input format description for further details.

### Note 2

The sensor system descriptor will show which sensor the data is derived from, and which of the sensor's data have been used in real time by bit coding:

- xx01 xxxx motion sensor number 1
- xx10 xxxx motion sensor number 2
- xxxx xxx1 heading from the sensor is active
- xxxx xx0x roll from the sensor is active
- xxxx x0xx pitch from the sensor is active
- xxxx 0xxx heave from the sensor is active

### Heading

Data Description	Format	Valid range	Note
Number of bytes in datagram	4U	-	-
Start identifier = STX (Always 02h)	1U	_	-
Type of datagram = $H(eading data)$ (Always 048h)	1U	-	-
EM model number (Example: EM 3000 = 3000)	2U	-	-
Date = year*10000 + month*100 + day (at start of data record) (Example: Feb 26, 1995 = 19950226)	4U	_	-
Time since midnight in milliseconds (at start of data record) (System: 08:12:51.234 = 29570234)	4U	0 to 86399999	-
Heading counter (sequential counter)	2U	0 to 65535	-

Data Description	Format	Valid range	Note
System serial number	2U	100 —	-
Number of entries = N	2U	1	-
Repeat cycle – N entries of:	4*N	-	-
- Time in milliseconds since record start	2U	0 to 65534	-
– Heading in 0.01°	2U	0 to 35999	-
End of repeat cycle			
Heading indicator (active or not) $(0 = inactive)$	1U	-	-
End identifier = ETX (Always 03h)	1U	-	_
Check sum of data between STX and ETX	2U	-	_

### Clock

Data Description	Format	Valid range	Note
Number of bytes in datagram	4U	-	-
Start identifier = STX (Always 02h)	1U	-	-
Type of datagram = $C(lock data)$ (Always 043h)	1U	-	-
EM model number (Example: EM 3000 = 3000)	2U	-	-
Date = year*10000 + month*100 + day (of EM clock) (Example: Feb 26, 1995 = 19950226)	4U	-	-
Time since midnight in milliseconds (of EM clock) (Example: 08:12:51.234 = 29570234)	4U	0 to 86399999	-
Clock counter (sequential counter)	2U	0 to 65535	-
System serial number	2U	100 —	-
Date = year*10000 + month*100 + day (from external clock input) (Example: Feb 26, 1995 = 19950226)	4U	-	-
Time since midnight in milliseconds (from external clock datagram) (Example: 08:12:51.234 = 29570234)	4U	0 to 86399999	-
1 PPS use (active or not) $(0 = inactive)$	1U	-	1
End identifier = ETX (Always 03h)	1U	-	-
Check sum of data between STX and ETX	2U	-	-

### Note 1

Shows if the system clock is synchronised to an external 1 PPS signal or not.

# Surface sound speed

Data Description	Format	Valid range	Note
Number of bytes in datagram	4U	-	_
Start identifier = STX (Always 02h)	1U	-	-

Data Description	Format	Valid range	Note
Type of datagram = G (Always 047h)	1U		-
EM model number (Example: EM 3000 = 3000)	2U	-	-
Date = year*10000 + month*100 + day (at start of data record) (Example: Feb 26, 1995 = 19950226)	4U	-	-
Time since midnight in milliseconds (at start of data record) (Example: 08:12:51.234 = 29570234)	4U	0 to 86399999	-
Sound speed counter (sequential counter)	2U	0 to 65535	-
System serial number	2U	100 —	-
Number of entries $= N$	2U	1 -	-
Repeat cycle – N entries of:	4*N	-	
<ul> <li>Time in seconds since record start</li> </ul>	2U	0 to 65534	-
<ul> <li>Sound speed in dm/s (including offset)</li> </ul>	2U	14000 to 15999	—
End of repeat cycle			
Spare (Always 0)	1U	-	-
End identifier = ETX (Always 03h)	1U	-	-
Check sum of data between STX and ETX	2U	-	-

## Sound speed profile

This datagram will contain the profile actually used in the real time raybending calculations to convert range and angle to xyz data. It will usually be issued together with the installation parameter datagram.

Data Description	Format	Valid range	Note
Number of bytes in datagram	4U	-	-
Start identifier = STX (Always 02h)	1U	-	-
Type of datagram = U (Always 055h)	1U	-	-
EM model number (Example: EM 3000 = 3000)	2U	-	-
Date = year*10000 + month*100 + day (at start of use) (Example: Feb 26, 1995 = 19950226)	4U	-	-
Time since midnight in milliseconds (at start of use) (Example: 08:12:51.234 = 29570234)	4U	0 to 86399999	-
Profile counter (sequential counter)	2U	0 to 65535	-
System serial number	2U	100 —	-
Date = year*10000 + month*100 + day (when profile was made) (Example: Feb 26, 1995 = 19950226)	4U	-	-

Data Description	Format	Valid range	Note
Time since midnight in milliseconds (when profile was made) (Example: 08:12:51.234 = 29570234)	4U	0 to 86399999	-
Number of entries $=$ N	2U	1 –	-
Depth resolution in cm	2U	1 to 254	-
Repeat cycle – N entries of:	8*N	-	-
- Depth	4U	0 to 1200000	-
<ul> <li>Sound speed in dm/s</li> </ul>	4U	14000 to 17000	-
End of repeat cycle	·	·	
Spare byte to get even length (Always 0)	1U	-	-
End identifier = ETX (Always 03h)	1U	-	-
Check sum of data between STX and ETX	2U	-	-

### Kongsberg Maritime SSP output

This datagram will contain the profile as received as input, and is logged as is to enable use of its data in postprocessing. The real time use of its data is decided by the operator, the sound speed profile actually being used is given by the sound speed profile output datagram (see above).

Data Description	Format	Valid range	Note
Number of bytes in datagram	4U	-	-
Start identifier = STX (Always 02h)	1U	-	-
Type of datagram = W (Always 057h)	1U	-	-
EM model number (Example: EM 3000 = 3000)	2U	-	-
Date = year*10000 + month*100 + day (Example: Feb 26, 1995 = 19950226)	4U	_	-
Time since midnight in milliseconds (Example: 08:12:51.234 = 29570234)	4U	0 to 86399999	-
SSP counter (sequential counter)	2U	0 to 65535	-
System serial number	2U	100 —	-
Input datagram starting with Sentence formatter and ending with Comment	Variable	-	-
Spare byte if required to get even length (Always 0 if used )	0 – 1U	-	-
End identifier = ETX (Always 03h)	1U	-	-
Check sum of data between STX and ETX	2U	-	-

### Single beam echo sounder depth

Data Description	Format	Valid range	Note
Number of bytes in datagram	4U	_	_
Start identifier = STX (Always 02h)	1U	_	-

Data Description	Format	Valid range	Note
Type of datagram = E(cho sounder data) (Always 045h)	1U	-	-
EM model number (Example: EM 3000 = 3000)	2U	-	-
Date = year*10000 + month*100 + day (of EM clock) (Example: Feb 26, 1995 = 19950226)	4U	-	-
Time since midnight in milliseconds (of EM clock) (Example: 08:12:51.234 = 29570234)	4U	0 to 86399999	-
Echo sounder counter (sequential counter)	2U	0 to 65535	-
System serial number	2U	100 —	-
Date = year*10000 + month*100 + day (from input datagram if available) (Example: Feb 26, 1995 = 19950226)	4U	_	-
Time since midnight in milliseconds (from input datagram if available) (Example: 08:12:51.234 = 29570234)	4U	0 to 86399999	-
Echo sounder depth from waterline in cm	4U	0 to 1200000	_
Source identifier (S, T, 1, 2 or 3)	ASCII	-	1
End identifier = ETX (Always 03h)	1U	-	-
Check sum of data between STX and ETX	2U	-	-

Identifies the source datagram type, i.e. NMEA DBS, NMEA DPT or EA 500 series channel 1-3 respectively.

# **Runtime parameter**

Data Description	Format	Valid range	Note
Number of bytes in datagram	4U	-	-
Start identifier = STX (Always 02h)	1U	-	-
Type of datagram = R(untime parameter) (Always 052h)	1U	-	-
EM model number /Example: EM 3000 = 3000)	2U	_	-
Date = year*10000 + month*100 + day (Example: Feb 26, 1995 = 19950226)	4U	-	-
Time since midnight in milliseconds (Example: 08:12:51.234 = 29570234)	4U	0 to 86399999	-
Ping counter	2U	0 to 65535	-
System serial number	2U	100 —	-
Operator Station status	1U	-	1
Processing Unit status	1U	-	1
BSP status	1U	-	1
Sonar Head or Transceiver status	1U	-	1
Mode	1U	1 –	2
Filter identifier	1U	0 to 254	3

Data Description	Format	Valid range	Note
Minimum depth in m	2U	0 to 10000	-
Maximum depth in m	2U	1 to 12000	-
Absorption coefficient in 0.01 dB/km	2U	1 to 20000	4
Transmit pulse length in $\mu$ s	2U	1 to 50000	-
Transmit beamwidth in 0.1 degrees	2U	1 to 300	-
Transmit power re maximum in dB	1S	0 to -50	-
Receive beamwidth in 0.1 degrees	1U	5 to 80	-
Receive bandwidth in 50 Hz resolution	1U	1 to 254	-
Receiver fixed gain setting in dB	1U	0 to 50	-
TVG law crossover angle in degrees	1U	2 to 30	-
Source of sound speed at transducer	1U	0 to 3	5
Maximum port swath width in m	2U	10 to 20000	-
Beam spacing	1U	0 to 3	6
Maximum port coverage in degrees	1U	10 to 110	-
Yaw and pitch stabilization mode	1U	-	7
Maximum starboard coverage in degrees	1U	10 to 110	-
Maximum starboard swath width in m	2U	10 to 20000	-
Spare (Always 0)	2U	-	-
HiLo frequency absorption coefficient ratio	1U	00 to 120	-
End identifier = ETX (Always 03h)	1U	-	-
Check sum of data between STX and ETX	2U	-	-

The table below shows the system error status coded by one bit for each detected error. The status bit is set to one if error is detected.

Operator S	Station status	
Bit number	Function	Model
XXXX XXXX	For future use	
Processir	ng Unit status	
Bit number	Function	Model
xxxx xxx1	Communication error with BSP	All models
xxxx xx1x	Communication error with Sonar Head or Transceiver	All models
xxxx x1xx	Attitude not valid for this ping	All models
xxxx 1xxx	Heading not valid for this ping	All models
xxx1 xxxx	System clock has not been set since power up	All models
xx1x xxxx	External trigger signal not detected	All models
1xxx xxxx	Spare	
BSP status (EM 120, EM 300)		

Bit number	Function	Model
xxxx xxx1	Sample number error in RX data received from SPRX	
xxxx xx1x	Missing RX header data from SPRX	
xxxx x1xx	Missing sample data from SPTX	
xxxx 1xxx	Missing second RX header data from SPTX	
xxx1 xxxx	Bad sync TRU - PU - BSP	
xx1x xxxx	Bad parameters received from PU	
x1xx xxxx	Internal sync problem in BSP	
1xxx xxxx	Checksum error in header from SPTX	
Transceiv	er status (EM 120, EM 300)	
Bit number	Function	Model
xxxx xxx1	Transmit voltage (HV) out of range	
xxxx xx1x	Low voltage power out of range	
xxxx x1xx	Internal communication error (SPTX - SPRX sync)	
xxxx 1xxx	Receive channel DC offset(s) out of range	
xxx1 xxxx	Illegal parameter received from PU	
xx1x xxxx	Internal communication error (SPTX - SPRX sync)	
x1xx xxxx	Internal communication error (SPTX - SPRX sync)	
1xxx xxxx	Defective fuse(s) in transmitter	

The mode identifier byte is used as follows:

- 0000 0000 Nearfield (EM 3000) or Very Shallow
- 0000 0001 Normal (EM 3000) or Shallow (default for EM 2000)
- 0000 0010 Target detect (EM 3000) or Medium
- 0000 0011 Deep
- 0000 0100 Very deep
- 0000 0101 Extra deep (EM 300)

### EM 3002:

- 0000 0000 Wide Tx beamwidth (4°)
- 0000 0001 Normal Tx beamwidth (1.5°)

Rx beams are dynamically focused.

### Note 3

The filter identifier byte is used as follows:

• xxxx xx00 - Spike filter set to Off

- xxxx xx01 Spike filter is set to Weak
- xxxx xx10 Spike filter is set to Medium
- xxxx xx11 Spike filter is set to Strong
- xxxx x1xx Slope filter is on
- xxxx 1xxx Sector tracking or Robust Bottom Detection (EM 3000) is on
- 0xx0 xxxx Range gates have Normal size
- 0xx1 xxxx Range gates are Large
- 1xx0 xxxx Range gates are Small
- xx1x xxxx Aeration filter is on (EM 120 and EM 300)
- x1xx xxxx Interference filter is on (EM 120 and EM 300)

The used absorption coefficient should be derived from the seabed image or central beams echogram datagram if it is automatically updated with changing depth.

#### Note 5

The sound speed (at the transducer depth) source identifier is used as follows :

- 0000 0000 From real time sensor
- 0000 0001 Manually entered by operator
- 0000 0010 Interpolated from currently used sound speed profile

### Note 6

The beamspacing identifier is used as follows:

- 0000 0000 Determined by beamwidth (FFT beamformer of EM 3000)
- 0000 0001 Equidistant
- 0000 0010 Equiangle
- 0000 0011 Equiangle around nadir, equidistant in between or high density (EM 3002)

#### Note 7

The yaw and pitch stabilization identifier is set as follows:

- xxxx xx00 No yaw stabilization
- xxxx xx01 Yaw stabilization to survey line heading (Not used)
- xxxx xx10 Yaw stabilization to mean vessel heading

- xxxx xx11 Yaw stabilization to manually entered heading
- 1xxx xxxx Pitch stabilization is on.

### **Installation parameters**

This datagram is an ASCII datagram except for the header which is formed as in all other output datagrams. The datagram is issued as a start datagram when logging is switched on and as a stop datagram when logging is turned off, i.e. at the start and end of a survey line. It may also be sent to a remote port as an information datagram. It is usually followed by a sound speed profile datagram.

In the datagram all ASCII fields start with a unique three character identifier followed by "=". This should be used when searching for a specific field as the position of a field within the datagram is not guaranteed. The number or character part following is in a variable format with a minus sign and decimal point if needed, and with "," as the field delimiter. The format may at any time later be expanded with the addition of new fields at any place in the datagram.

For the EM 3000 and EM 3002 the transducer 1 data are for the Sonar Head and the transducer 2 data are for the second Sonar Head of an EM 3000D or an EM 3002. For other new EM systems with separate transmit and receive transducers, transducer 1 refers to the transmit transducer, and transducer 2 refers to the receive transducer.

Data Description	Example	Format	Valid range	Note
Number of bytes in datagram	-	4U	-	1
Start identifier = STX	Always 02h	1U	-	-
Type of datagram = I or i(nstallation parameters) or r(emote information)	Start = 049h Stop = 069h Remote info = 70h	1U	-	_
EM model number	EM 3000 = 3000	2U	-	-
Date = year*10000 + month*100 + day	Feb 26, 1995 = 19950226	4U	-	-
Time since midnight in milliseconds	08:12:51.234 = 29570234	4U	0 to 86399999	-
Survey line number	-	2U	0 to 65534	-
System serial number	-	2U	100 —	-
Serial number of second sonar head	-	2U	100 —	-
Water line vertical location in m	WLZ=x.x,	ASCII	-	_
System main head serial number	SMH=x.x,	ASCII	100 —	1
Hull Unit	HUN=x	ASCII	0 or 1	-

Data Description	Example	Format	Valid range	Note
Hull Unit tilt offset	HUT=x.x	ASCII	-	_
Transducer 1 vertical location in m	S1Z=x.x,	ASCII	-	-
Transducer 1 along location in m	S1X=x.x,	ASCII	-	-
Transducer 1 athwart location in m	S1Y=x.x,	ASCII	-	-
Transducer 1 heading in degrees	S1H=x.x,	ASCII	-	-
Transducer 1 roll in degrees re horizontal	S1R=x.x,	ASCII	-	-
Transducer 1 pitch in degrees	S1P=x.x,	ASCII	-	-
Transducer 1 no of modules	S1N=xx,	ASCII	-	-
Transducer 2 vertical location in m	S2Z=x.x,	ASCII	-	-
Transducer 2 along location in m	S2X=x.x,	ASCII	-	-
Transducer 2 athwart location in m	S2Y=x.x,	ASCII	-	-
Transducer 2 heading in degrees	S2H=x.x,	ASCII	-	-
Transducer 2 roll in degrees re horizontal	S2R=x.x,	ASCII	-	-
Transducer 2 pitch in degrees	S2P=x.x,	ASCII	-	-
Transducer 2 no of modules	S2N=xx,	ASCII	-	-
System (sonar head 1) gain offset	GO1=x.x,	ASCII	-	-
Sonar head 2 gain offset	GO2=x.x,	ASCII	-	-
Outer beam offset	OBO=x.x	ASCII	-	-
High/Low Frequency Gain Difference	FGD=x.x	ASCII	-	-
Transmitter (sonar head no1) software version	TSV=cc,	ASCII	-	2
Receiver (sonar head 2) software version	RSV=cc,	ASCII	-	2
BSP software version	BSV=cc,	ASCII	-	2
Processing unit software version	PSV=cc,	ASCII	-	2
Operator station software version	OSV=cc,	ASCII	-	2
Datagram format version	DSV=cc,	ASCII	-	2
Depth (pressure) sensor along location in m	DSX=x.x,	ASCII	-	
Depth (pressure) sensor athwart location in m	DSY=x.x,	ASCII	-	
Depth (pressure) sensor vertical location in m	DSZ=x.x,	ASCII	-	
Depth (pressure) sensor time delay in millisec	DSD=xx,	ASCII	-	
Depth (pressure) sensor offset	DSO=x.x,	ASCII	-	-
Depth (pressure) sensor scale factor	DSF=x.x,	ASCII	-	-
Depth (pressure) sensor heave	DSH=aa,	ASCII	IN or NI	3
Active position system number	APS=x,	ASCII	0 to 2	7
Position system 1 motion compensation	P1M=x,	ASCII	0 or 1	4
Position system 1 time stamp used	P1T=x,	ASCII	0 or 1	5
Position system 1 vertical location in m	P1Z=x.x,	ASCII	_	—
Position system 1 along location in m	P1X=x.x,	ASCII	-	-
Position system 1 athwart location in m	P1Y=x.x,	ASCII	-	-
Position system 1 time delay in seconds	P1D=x.x,	ASCII	-	-
Position system 1 geodetic datum	P1G=cc,	ASCII	-	_
Position system 2 motion compensation	P2M=x,	ASCII	0 or 1	4

Data Description	Example	Format	Valid range	Note
Position system 2 time stamp use	P2T=x,	ASCII	0 or 1	5
Position system 2 vertical location in m	P2Z=x.x,	ASCII	-	-
Position system 2 along location in m	P2X=x.x,	ASCII	-	-
Position system 2 athwart location in m	P2Y=x.x,	ASCII	-	-
Position system 2 time delay in seconds	P2D=x.x,	ASCII	-	-
Position system 2 geodetic datum	P2G=c-c,	ASCII	-	-
Position system 3 motion compensation	P3M=x,	ASCII	0 or 1	4
Position system 3 time stamp use	P3T=x,	ASCII	0 or 1	5
Position system 3 vertical location in m	P3Z=x.x,	ASCII	-	-
Position system 3 along location in m	P3X=x.x,	ASCII	-	-
Position system 3 athwart location in m	P3Y=x.x,	ASCII	-	-
Position system 3 time delay in seconds	P3D=x.x,	ASCII	-	-
Position system 3 geodetic datum	P3G=cc,	ASCII	-	-
Position system 3 on serial line or Ethernet	P3S= x,	ASCII	0 for Ethernet	-
Motion sensor 1 vertical location in m	MSZ=x.x,	ASCII	-	-
Motion sensor 1 along location in m	MSX=x.x,	ASCII	-	-
Motion sensor 1 athwart location in m	MSY=x.x,	ASCII	-	-
Motion sensor 1 roll reference plane	MRP=aa,	ASCII	HO or RP	-
Motion sensor 1 time delay in milliseconds	MSD=xx,	ASCII	-	-
Motion sensor 1 roll offset in degrees	MSR=x.x,	ASCII	-	-
Motion sensor 1 pitch offset in degrees	MSP=x.x,	ASCII	-	-
Motion sensor 1 heading offset in degrees	MSG=x.x,	ASCII	-	-
Motion sensor 2 vertical location in m	NSZ=x.x,	ASCII	-	6
Motion sensor 2 along location in m	NSX=x.x,	ASCII	-	6
Motion sensor 2 athwart location in m	NSY=x.x,	ASCII	-	6
Motion sensor 2 roll reference plane	NRP=aa,	ASCII	HO or RP	6
Motion sensor 2 time delay in milliseconds	NSD = xx,	ASCII	-	6
Motion sensor 2 roll offset in degrees	NSR=x.x,	ASCII	-	6
Motion sensor 2 pitch offset in degrees	NSP=x.x,	ASCII	-	6
Motion sensor 2 heading offset in degrees	NSG=x.x,	ASCII	-	6
Gyrocompass heading offset in degrees	GCG=x.x,	ASCII	-	-
Roll scaling factor	MAS=x.x,	ASCII	-	-
Transducer depth sound speed source	SHC=x	ASCII	0 or 1	8
Active heading sensor	AHS=x,	ASCII	1 to 4	-
Active roll sensor	ARO=x,	ASCII	1 to 4	-
Active pitch sensor port no	API=x,	ASCII	1 to 4	-
Active heave sensor port no	AHE=x,	ASCII	1 to 4	-
Cartographic projection	CPR=aaa,	ASCII	-	-
Responsible operator	ROP=cc,	ASCII	-	-
Survey identifier	SID=cc,	ASCII	-	-

Data Description	Example	Format	Valid range	Note
Survey line identifier (planned line no)	PLL=xx,	ASCII	-	-
Comment	COM=cc,	ASCII	-	
Spare byte if required to get even length	Always 0 if used	0–1U	-	-
End identifier = ETX	Always 03h	1U	-	-
Check sum of data between STX and ETX		2U	-	-

Serial number of head no 2 if that head is the only one in use with the EM 3000D, otherwise the serial number of head no 1 in the EM 3000D or the only head in the EM 3000.

#### Note 2

A version number is given as 3 alphanumerical fields separated by decimal points, plus date as yymmdd (for example 3.02.11 991124).

#### Note 3

IN = the heave of an underwater vehicle is presumed to be measured by the vehicle's depth sensor and the heave sensor input is not used by system.

### Note 4

1 = the positions are motion compensated

0 = the positions are not motion compensated

### Note 5

0 = the system has used its own time stamp for the valid time of the positions

1 = the system has used the time stamp of the position input datagram (external time).

### Note 6

If entries for a second motion sensor are not included although two sensors are being used, they are presumed to have the same parameters.

### Note 7

Position system number -1.

### Note 8

0 = Transducer depth sound speed is used as the initial entry the sound speed profile used in the raytracing calculations.

1 = Transducer depth sound speed is NOT used for raytracing calculations.

Note that the source of the sound speed at the transducer depth (and this sound speed is always used to calculate beam pointing angles if required) is logged in the runtime datagram.

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# **12 SYSTEM ADMINISTRATION**

# **12.1 Introduction**

This chapter provides basic reference information useful for the EM 120 system supervisor. In order to make the most of the information provided, you may need some basic knowledge of the Unix operating system.

# 12.2 Passwords

### EM 120 Installation setup

In order to change the installation parameters on the EM 120 system, you need to enter a password. This password is common for all the operators of the EM 120 system. You will automatically be prompted to enter the password once you select **Edit enable** in the **Edit** menu.

If a password has not been identified, the first attempt to modify the installation parameters will prompt you to enter a new password.

If the password is lost, the current password can be deleted by deleting the following file:

\$HOME/.eso\_system/.esoEM 120\_protection

No special privileges are required to delete this file. Once it is gone, the system will prompt you for a new password next time you choose **Edit enable**.

## 12.3 EM 120 File system

### Introduction

The EM 120 requires a large number of individual files. Some are used for data storage, others for system setup, while some are used to store operator and system configurations. This chapter lists the various file types and provides brief explanations.

The notation \$<name> is an "environment variable", usually specifying a filsystem directory.

### **Survey files**

During a survey, the EM 120 system will record and store the following file types:

- Raw data
- Survey data

The information is stored on the Operator Station harddisk on dedicated data formats defined by Kongsberg Maritime..

#### Survey data

These are the data files generated by the system. Note that files will only be stored if the **Survey Format To Disk** option is checked in the window opened by **Options** -> **Logging**.

These files are used by the post-processing software, and by the Survey Display program.

Unless this data is stored, the Survey Display application will not work.

#### Raw data

These are the files containing the raw data retrieved during the survey. These files are the most important files collected during a survey. If you accidentally loose your survey data format files (required by the post-processing software), you can recreate these files based on the raw data files. Care should be taken to backup raw data files on a regular basis, using the backup facilities supplied as an integral part of the system.

### Sound speed profiles

All the sound speed profiles are stored as separate files in directory specified by the environment variable.

Note

### \$SHAREDHOME

The files have extension \*.asvp

### Absorption coefficient file

The absorption coefficient file contains number pairs of absorption coefficients and corresponding depths. The coefficients are integrated during loading to the echo sounder and the integrated value is used. The file is named **absorption.coef** and is stored in directory:

\$SHAREDHOME

### Workstation I/O

When you define the use of the Operator Station's serial lines, the setup information is stored in the following file:

\$HOME/.eso\_system/esoSetup.serial

### Echo sounder parameters

These are the files determining how the current echo sounder system is set up. The system uses separate files for runtime and installation parameters.

Installation setup

The installation setup information is saved in the following file:

\$HOME/.eso\_system/esoEM120Setup.installation

Every time you save this file, a backup file is generated automatically. This file is named:

 $eso EM120 Setup.installation.yyyy\_mmdd\_hhmm$ 

where:

yyyy=year mm=month dd=day hh=hour mm=minute.

You can also save the setup files with other names you choose yourself. You can then pick any name, but you must keep the extension as ".installation". The extension is added automatically if you only specify the file name.

### Runtime setup

The runtime setup information is saved in the following file: esoEM120Setup.runtime

Every time you save this file, a backup file is generated automatically. This file is named:

\$HOME/.eso\_system/esoEM120Setup.runtime.yyyy\_mmdd\_ hhmm

where:

yyyy=year mm=month dd=day hh=hour mm=minute.

You can also save the runtime files with other names you choose yourself. You can then pick any name, but you must keep the extension as ".runtime". The extension is added automatically if you only specify the file name.

Echo sounder status

The information in the Status Field in the Launchpad is stored in the following file:

\$HOME/.eso\_system/esoSetup.status

IP addresses, ports and datagrams

The IP addresses for the various items in the system, the ports used for the various applications, and the datagram distribution are collected in the following file:

\$HOME/DPC.addresses.<host>

where <host> is the name of the Operator Station.

You may modify the contents of this file by using the **Options** -> **Datagram subscriptions** choices on the Launchpad.

The datagrams available are listed in the following file:

\$HOME/.eso\_system/esoSetup.datagrams

This is a static file, and will only be used by the system.

#### NMEA 0183

The information for the NMEA 0183 depth serial line is stored in the following file:

\$HOME/.eso\_system/esoSetup.serial

### **BIST** files

When you run the built-in test applications, the results displayed in the output area in the BIST window may be saved to disk. The file is created with the following location and file name: \$HOME/.eso\_system/BISToutput

Every time you save the information, the old file will be replaced. The information is stored in ASCII format.

### Logfiles

Each application in the EM 120 system issues report and error messages when required. These messages are collected in logfiles.

The size of the current logfile is monitored by the system. If it exceeds 8Mb, a warning dialogue pops up recommending a reset of the file. The actual reset is done using the **File**->**Reset Logfile** option, as instructed in the popup dialogue.

When you reset the logfile using the **File -> Reset logfile** command on the Launchpad, you may create a backup copy of the logfile. The backup is named:

\$HOME/.eso\_system/esoLogfile.yyyy\_mmdd\_hhmm

where:

yyyy=year mm=month dd=day hh=hour mm=minute.

In most cases you do not need to create backup copies of the logfile, since errors and warnings are logged to the survey logfiles during active surveying.

In addition to this logfile, the errors and warnings issued during a survey are saved on a separate file for the active survey. This file is only created while logging takes place. The file is:

\$PROCHOM/<survey>/esoLogfile

where <survey> is the chosen name for the active survey.

### **Operator configuration files**

These are the individual files containing the operator specified window layouts and desktop workspaces for the programs supervised by the EM 120 Launchpad.

Default window layout

Each operator can define a preferred window and workspace layout, and then use the **Window Layout** -> **Save Operator's Layout** command on the launchpad's main menu to save this information. The name of the file will be: \$HOME/.eso\_system/esoEmX\_config.<operator>

where <operator> is the current operator of the system, as defined in the Launchpad's Survey field (below the program icons).

The default window layout is:

\$HOME/.eso\_system/esoEmX\_config

List of known operators

The list of the operators known to the system is stored in the following file:

\$HOME/.eso\_system/esoSetup.operators

User preferences

All the preferences you define during the survey are stored in a separate file.

\$HOME/.eso\_system/esoSetup.launchpad

This file is created using the **Options -> User preferences** command on the Launchpad's main menu.

### Survey jobs

These are the files generated by the Survey Display's Planning module. All these plans are located in the following directory:

\$SHAREDHOME/<job name>.asciiplan

### TOC files

The TOC (Table of Contents) files are created automatically when you select the Generate Tape TOC operation in the File Admin window.

Each TOC file contains a list of oll the files on the tape. This is normally all the files used for a specific survey, but in general it can be any file types recognized by the File Admin utility.

The TOC files can be named manually, or they can be assigned a name automatically. This name is then defined based on the curernt date and time with extension \*.TOC.

The files are stored in the following directory:

\$HOME/.eso\_system/

# 12.4 File formats

### Introduction

The main files are described in this chapter, but the header files that follow the system are only referred to and must be inspected by listing the header file of current interest or by checking the computer display.

### Survey format and I/O library

The **Survey Format (SF)** files are the key files of the Kongsberg Maritime workstation systems. The files are located in the **\$PROCHOME** directory. An I/O library from Kongsberg Maritime is supplied to the users who wish to access the data themselves. You can then install the I/O library whereever it fits for your development. Header files and libraries are available.

The **SF** is a Kongsberg Maritime defined format that fits for all Kongsberg multibeam echo sounder data, and for the EA 500 and EK 500 single beam echo sounders. The data is converted directly to this format if a Kongsberg Maritime logging system is used. As the lines are run, the raw data is fed into the **handleMessage** or **handleEmX** filter and stored correctly on the **\$PROCHOME**/**<SurveyName>** directory, while the **survey.lines** file on the same directory is updated with information about the same line.

# The survey format

### Introduction

This is the Kongsberg Maritime workstation processing format that applies to all multibeam echo sounders and also to some single beam echo sounders. The format is used in other workstation products in addition to *Neptune*, such as *Merlin*, *Poseidon* and *Triton*.

The format is based on indexed files. For each line there is an index file which holds some common index data for each ping. The files handled by the index file are:

- 1 Depth file
- 2 Sonar Image file
- 3 Classification file

The following files have been defined as system administration files:

- 4 Parameter file
- 5 sound speed file

These files contain parameter settings and information about the sound speed that has been used during the data collection. The information about the used sound speed is vital for reprocessing old data with new sound speed profiles.

The position files (there might be several due to more than one positioning system) are treated separately. After position processing, a new valid position file is generated and will be used for further processing (Sensor 00), version 02.

A representation of the file structure is described by the following:

8		
Index file	Depth file	<b>Position file</b>
FileHeadrec	FileHeadRec	FileHeadrec
PingHeadRed	DepthFileRec 1	PosHeadRec
IndexFileRec 1 1	DepthFileRec 2	PositionFileRec
IndexFileRec 2 2		PositionFileRec
	DepthFileRec i	
IndexFileRec i ec i		PositionFileR
	DepthFileRec n	•••••
IndexFileRec n n		PositionFileRec
Raw sidescan file	Parameter file	sound speed file
FileHeadRec	FileHeadRec	FileheadRec
SideHeadRec	ParameterRec 1	SndVelFileRec 1
SideRawFileRec 1	ParameterRec 2	SndVelFileRec 2
SideRawFileRec 2		
	ParameterRec i	SndVelFileRec i
SideRawFileRec i		
	ParameterRec n	SndVelFileRec n
SideRawFileRec n		

### Survey format I/O library

The I/O sub-routine library can be used by a company or institution who have bought a license for a Kongsberg Maritime workstation product. It can also be distributed by the Kongsberg Maritime customer to others after agreement between Kongsberg Maritime and the institution or company. Maintenance and help with the library and files are given to those who have maintenance contract with Kongsberg Maritime.

### The Survey format coordinate system

The coordinate system of the vessel has an x-axis along the ships keel pointing forwards from the origin of the ship. The y-axis points to starboard, and the z-axis points straight down giving the depths as positive values increasing with depth.

This generates the *right-hand coordinate system* on board the ship. Positive rotation around the axis is defined by the right-hand rule, giving a positive rotation of angles in the horizontal plane in the same way as the gyro rotates positively (Clockwise as seen from above the ship).

The data that is logged on files is in latitude/longitude coordinates. The data is represented by a 4-byte integer that has the following resolutions:

### Latitude

2\*10E7 decimal degrees per number unit (+90 to -90 degrees).

### Longitude:

1\*10E7 decimal degrees per number unit (+180 to -180 degrees).

Depths are treated with centimetre resolution in the EM 120 system, and represented in this resolution on the XYZ files.

### Use of the Kongsberg Maritime I/O library

### Introduction

The Kongsberg Maritime I/O library consists of two different parts. One part is intended to be used by those who want to fit their own data into Kongsberg Maritime's *Survey Format* (SF) file format. The modules supported for this use are *msgSim* and *handleMessage*. The handleMessage takes its input data from the logging program (Mermaid/Merlin) or from msgSim. The other part is intended to be used by those who want to use Survey Format data. This part of the library is called RWlib (Read and Write library). All routines in the library return an integer as return parameter. This parameter is negative if something went wrong or the data returned are not valid.

### Message simulator

The message simulator (**msgSim**) simulates messages from the logging system by reading one or more raw data files, putting the message length in front of each message and writing it to *stdout*. If the messages are separated on different data files, the files containing the depth data message must end with .dpt, position data with .pos, sidescan data with .rss and start/stop/parameter data with .inf. The module also handles the situation when all messages are collected in one file. All of these data files must only contain valid, complete messages and nothing else.

### Message handling

Messages from Mermaid/Merlin or msgSim may be 'piped' into **handleMessage**. This module reads the messages from **stdin**, decodes them into survey format and writes them to file. The files written are:

- position files (.pos)
- depth files (.depth)
- sidescan files (.sidescan)
- parameter files (.para)
- sound speed files (.svel)
- index files (.ind).

The name of the new file starts with the line number, an underscore, the date of the start telegram, an underscore, the time, an underscore, sensor number, an underscore, version number and the extension.

Example:

### 0183\_19921031\_155630\_00\_01.depth

The module starts decoding and writing when a start telegram arrives and stops when a stop telegram arrives. If sidescan data is to be handled, depth data must be present, and if the data is to be used with "near real time" visualization (i.e. Merlin), position data must also be present. For information on how to run handleMessage, see the section "Command references".

### Library calls

### **Introduction**

The library is written in the ANSI "C" programming language. The definition and prototyping is done in the **\*.h** files:

• readWriteFile.h

- SurveyLines.h
- newFormat.h

The return structures that you need to know about are found in the **newFormat.h** file. This file is documented internally in the file, while the other **\*.h** files not are intended to be read, just included to supply you with the structures required for some of the calls. These calls are described here, and the prototyping is found in the above listed header files.

### Writing new files

For writing new files in SF the library **libRW** is supported. With this library you can open, write and close new files in SF. Before a file (of any type) can be written, it must be opened by the appropriate open routine for this file type. The input parameters for these routines are:

- file directory,
- generic file name,
- sensor number (set to 0->zero)
- type specific header,
- a comment and a description of the process which created the file.

In addition file handler **newFilePnt** must be supported for each file (except for opening the index file) and one common write handler. E.g. this write handler is used for writing indices to files. To write new records to file, a set of writing routines are supported. All those writing routines have their specific record format, their file handler (except for writing pings) and the common write handler as parameters. When depth data or sidescan data is written, it must be specified which sounder (port or starboard for dual system or single for single system) the data comes from. To close the file (except the index file which is closed with a specific routine) the routine *closeNewFile* is called with the file handler as input.

All data are written to file in the native format (little or big Endian) in which the program is running. The index file (with ping data) is written every time the ping number changes. This is done automatically in **writeDepth** or **writePing**, which means that these routines must be called in order to let the index and ping records be written (ping number must be supplied and properly changed if not present in the raw datagram). Date and time must also be supplied for each record (ping and position) so that it will be possible to index a ping from position through data and time. When the index file is written, all indices are written including those for sidescan and position. As sidescan data only are accessible through the index file, all calls to either writeDepth or writePing must be made. Position data, on the other hand, may either be accessed via index (for "near real time") or via time. But in order to make indices for the position data correct, all data must be written in time sequence. The positions are also filtered for coarse jumps (i.e. more than one degree) and flagged accordingly before they are written. Available routines are described in the following paragraphs.

#### Open files

newIndexFile: Open and init index file

(IN: writeHandler, directory, fileName, sensor, pingHeader, comment, process)

#### newPosFile: Open and init position file

(IN: fileHandler, writeHandler, directory, fileName, sensor, posHeader, comment, process)

#### newDepthFile: Open and init depth file

(IN: fileHandler, writeHandler, directory, fileName, sensor, comment, process)

#### newSideFile: Open and init sidescan file

(IN: fileHandler, writeHandler, directory, fileName, sensor, sideHeader, comment, process)

#### newSvelFile: Open sound speed file

(IN: fileHandler, writeHandler, directory, fileName, sensor, comment, process)

#### newParaFile: Open parameter (start/stop/parameter) file

(IN: fileHandler, writeHandler, directory, fileName, sensor, comment, process)

#### Write files

writePos: - Write position data to file

(IN: fileHandler, writeHandler, positionRecord)

writeDepth: Write depth data to file (and possible also index and ping)

(IN: fileHandler, writeHandler, sounder, depthRecord) writeSidescan: Write sidescan data to file

(IN: fileHandler, writeHandler, sounder, sidescanRecord) **writePing:** Set current ping data, write ping and index data to file

(IN: writeHandler, sounder, pingRecord)

writeSvel: Write sound speed data to file

(IN: fileHandler, writeHandler, soundVelRecord)

writePara: Write parameter data to file

(IN: fileHandler, writeHandler, parameterRecord)

Close files

closeNewFile: Close a file

(IN: fileHandler)

**closeIndexFile:** Write last index/ping to file (if necessary), close index file

(IN: writeHandler)

#### Reading and updating survey data

For those who only want to read or update data on SF, the library *libRW* is supplied. With this library you can open, read, copy, update and close the files containing SF data.

Before anything can be done with a file, it must be opened by the appropriate opening routine. These routines have the parameters:

- 1 file mode (r or r+)
- 2 directory
- 3 file name
- 4 sensor number (set to 0)
- 5 file version number as input

In addition a file handler must be supported for each file. For the index file an index handler must also be supported. It is through this index handler that depth, sidescan and (for "near real time") position data are accessible. The different opening routines then return some type specific data (e.g. a file header and number of record). To open a file for reading, set file mode to **r** and for updating set file mode to  $\mathbf{r}$ +.

If the data is written on a machine with little Endian and read on a machine with big Endian format (or vice versa), it is automatically swapped when read, or updated. If the file is copied, then it is always copied to the native format of the machine the program is running on. Compressed data can not be transferred between little Endian and big Endian machines.

Compressed data can not be transferred between little Endian and big Endian machines.

The data can be accessed in several different ways. Ping data, position data, sound speed data and parameter data are accessed via an index number which starts at 0 (zero) and goes up to the number of records (minus one) for each file. Depth data and sidescan data are accessed via the file index. This index is set with the **setFileIndexno** routine. If the depth and sidescan data were produced by a dual echo sounder system, the port and starboard can be accessed via the *port* and *stb* parameters; for single echo sounder system, the *sing* parameter is used.

To get an interpolated position for a ping, one must first call the routine **initPosInter**. This routine incudes an index to the first position and number of positions as input parameters. This is because all indexing on a file within a region is based on the indices from the position file. The routine uses a handler **posSearchPnt** and returns the first valid ping index and number of indices within the positions. These parameters should then be used in the loop to access the ping, depth and sidescan data.

To get a ping with its position the routine **getPingPos** is used. This uses the parameter **indexHandler** set by **setFileIndexno**. You may also specify the maximum legal difference in time and in distance from the ping to the two nearest positions. If you only want ping data at a specific delta distance, this may also be set. If the routine returns with a negative number, no valid position exists for this ping. When finished, **freePosInter** is called.

To update a file, the file must be opened with file mode = r+. Then all the update routines can be used. Access through the index handler to depth and sidescan files must still be used. When the updating is finished, **updateHeader** must be called to set the right time and process for file updated. If you want to change other data in the files than flags, the file should be copied (with copyFile) before it is updated. The routine **copyFile** has as input parameter the file handler and the new directory, and it returns the new file version number.

To make a new position file from several position files (combine), the general file header must be copied with **copyHeader**. Then the copied file (header) must be opened with **openPosFileAppend** and position can be written (in sequence) with **updatePostion**.

Note

There are also some convenience routines to update flags for position, ping and depth data. These routines read the data, check if some flags are changed and if so, write the changed data back. Modules that keep original survey data structures in memory, should use the ordinary update routines instead. It is however strongly recommended that you keep track of what flags (e.g. one variable that tells whether some of the depth flags for a ping are changed) that are changed, in order to minimize input/output. When depth flags are updated only those flags which are not equal NaN (Not a Number) are updated.

The module does also (for the time being) contain some routines to transform across- and along-data for each beam to either latitude and longitude or to UTM and to calculate the distance between two positions. Supplied routines are described in the following paragraphs.

#### Open files

#### openIndexFile Open index file

IN: fileHandler, indexHandler, fileMode, directory, fileName, sensor, versionNumber,

OUT: pingHeader, sounderSystem, numbOfPing

#### openPosFile Open position file

IN: fileHandler, fileMode, directory, fileName, sensor, versionNumber,

OUT: posHeader, numbOfPos

### openDepthFile Open depth file

IN: fileHandler, fileMode, directory, fileName, sensor, versionNumber

#### openSideFile

File Open sidescan file

IN: fileHandler, fileMode, directory, fileName, sensor, versionNumber,

### OUT: sideHeader

### openSvelFile Open sound speed file

IN: fileHandler, fileMode, directory, fileName, sensor, versionNumber,

### OUT: numbOfSvel

#### openParaFile Open parameter file

IN: fileHandler, fileMode, directory, fileName, sensor, versionNumber.

### OUT: numbOfPara

openPosFileAppend Open position file for append
IN: fileHandler, directory, fileName, sensor, versionNumber, posHeader)
Reading data
setFileIndexno Set index and get ping data
IN: fileHandler, indexHandler, pingIndex,
OUT: pingRecord
getDepth Get depth data
IN: fileHandler, indexHandler,
OUT: singDepthRecord, stbDepthRecord, portDepthRecord
getSidescan Get sidescan data
IN: fileHandler, indexHandler,
OUT: singSidescanRecord, stbSidescanRecord, portSide- scanRecord
getPosition Get position data
IN: fileHandler, posIndex,
OUT: positionRecord
getManyPos Convenience routine to get many positions
IN: fileHandler, fromPosIndex, numbOfPos,
OUT: positionRecords
getSvel Get sound speed data
IN: fileHandler, svelIndex,
OUT: soundVelRecord
getPara Get parameter data
IN: fileHandler, paraIndex,
OUT: parameterRecord
getPosIndDateTime Get position indexes from date and time
IN: fileHandler, totNumbOfPos, fromDate, fromTime, toDate, toTime
OUT: fromPosIndex, numbOfPos
initPosInter Initiate for accessing interpolated positions for ping
IN: positionFileHandler indevFileHandler posSearchPnt

IN: positionFileHandler, indexFileHandler, posSearchPnt, posHeader, fromPosIndex, numbOfPos, totalNumbofPing,

OUT: fromPingIndex, numbOfPing Get ping with interpolated position getPingPos IN: indexFileHandler, indexHandler, posSearchPnt, pingIndex, deltaDistance, maximumDistance, maximumT imeDifference. OUT: pingRecord, positionRecord freePosInter Free data for position interpolation IN: posSearchPnt getManyIndex-Get noPing pings from fromPing IN: indexFileHandler, fromPing, noPing, **OUT:** indexes getNoPing-Get number of ping in file IN: indexFileHandler, OUT: noPing getInterPos Interpolate position from time and date IN: positionFileHandler, indexFileHandler, posHead, maxDist. maxTimeDiff. **OUT:** newPos getPosList Get position data into position list IN: positionFileHandler, posHead, fromPos, noPos, deltaDist, maxDist, **OUT:** pingPosList getPingList Get position data into ping list IN: pingHead, posSearch, fromPing, noPing, deltaDist, maxDist, maxTimeDiff, **OUT:** pingPosList getFromNoOfPing Get fromping and no of pings for pings that are between two valid positions IN: positionFileHandler, indexFileHandler, fromPos, noPos, totPing, OUT: fromPing, noPing flagPosJump Mark all position with pos jump flag which are outside a given range from the median of the surrounding positions IN: posHead, noPos, pos, medianFilterType, maxDist Copy file copyFile Copy file

IN: fileHandler, directory,

OUT: versionN	umber
copyHeader	Copy general file header
IN: fileHandler,	directory,
OUT: versionN	umber
Update file	
updatePing	Update ping data and set index
IN: fileHandler,	indexhandler, pingIndex, pingRecord
updateDepth	Update depth data
	indexHandler, singDepthRecord, l, portDepthRecord
updateSidescan	Update sidescan data
	indexHandler, singSidescanRecord, stbSi portSidescanRecord
updatePosition	Update position
IN: fileHandler,	posIndex, positionRecord
updateHeader	Update file header after updating file
IN: fileHandler,	process, comment
<u>Update flags</u>	
updatePosFlag	Update position flag
IN: fileHandler,	posIndex, positionFlag
updatePingFlag	Update ping flag and set index
IN: fileHandler,	indexHandler, pingIndex, pingFlag
updateDepthFlag	Update depth flag for current index
	indexHandler, singDepthFlagList, st, portDepthFlagList
<u>Close file</u>	
closeFile	Close a file
IN: fileHandler	
Convenience rout	tines
	en developed to make life easier for the functions are listed below.
<u>Transform</u>	
toLL	Transform each beam to latitude and longitude
IN: positionRec depthRecord,	ord, posHeader, gyroHeading,

OUT: latLongPositions

toUTM	Transform each beam to UTM
IN: utmSone, po depthRecord,	ositionRecord, posHeader, gyroHeading,
OUT: utmPositi	ions
getDiffDist	Calculate distance between to positions (in centimetres)
IN: fromPositio	nRecord, toPositionRecord, posHeader
OUT: distance	
calcDirection	Calculate the direction from one position to another (in milli-degrees)
IN: fromPositio	nRecord, toPositionRecord, posHeader
OUT: direction	

#### Header files

For each file there is a description on what it contains. The documentation is on the header file itself, and the user should consult this file. It is found in the IO library distribution.

For each file there is a description on what it contains. The documentation is on the header file itself, and the user should consult this file. It is found in the IO library distribution.

readWriteFile.h	Handlers and prototypes for readWriteFile.c
newFormat.h	Definition of survey format.
process.h	Process id. description
datum.h	List of datums
cdefine.h	Definitions of some C programming definitions used in the programs.
general.h	Definition of some general structures that are used several places in the code.

### SurveyLines library

This file is important for all the processing. It includes all the lines of the survey, and identifies which versions are the most recent. The file is binary and is located on the **\$PROCHOME/<SurveyName>** directory.

The file **survey.lines** is an index of all existing SF data files on current directory. The file **current.line** identifies the line currently being processed. These two files must be updated by the modules writing or updating SF files. All modules reading SF files get a list of existing survey format files by reading the **survey.lines** file. The sensors that exists for the different lines are also listed on a specific file. This is the **line.sensors** file. In addition a file called **adm.data** contains the sensors of the survey with their name and their id numbers.

<u>Writing and updating</u> The following routines are supplied:

int SlAdd (	
s110FileType ioFileType	/* <b>IN</b> : SL_SURVEY_L or SL_CURRENT_L */
char *dir,	/* <b>IN</b> : Directory name */
char *prefix,	/* <b>IN</b> : File name prefix */
SlsurveyFileType survFileType	e /* IN: SL_POS, SL_INDEX, SL_DEPTH,or SL_SIDESCAN */
int version,	/* <b>IN</b> : File version */
ProDescType lastProc	/* <b>IN</b> : Process identification */
)	

This function adds a new record to the **survey.lines** file. If a record for the directory/file name prefix combination of current interest already exists, this record is updated and no new record is added. For **current.line** SlAdd has the same functionality as for **survey.lines**, except that when a new record is added, the previous record is deleted.

int SlUpdate (
SlloFileType ioF

SlIoFileType ioFileType,	/* <b>IN</b> :	SL_SURVEY_L or SL_CURRENT_L */
char *dir,	/* <b>IN</b>	I: Directory name */
char *prefix,	/* <b>IN</b>	I: File name prefix */
SISurveyFileType survFileType	e /* IN:	SL_POS, SL_INDEX, SL_DEPTH,or SL_SIDESCAN */
int version,	/* <b>IN</b> :	File version */
ProDescType lastProc	/* <b>IN</b>	I: Process identification */
)		

This function is equal to the SlAdd function, except that the current directory/file name prefix combination must exist. If the new version number is lower than the version number on the **survey.lines** file, then the datafiles (.pos, .ind, .depth, or .sidescan) with version number higher than the new version number will be deleted.

int SlDelete(

SlIoFileType ioFileType,	/* <b>IN:</b> S	L_SURVEY_L or SL_CURRENT_L */
char *dir,	/* <b>IN</b> :	Directory name */
char *prefix,	/* <b>IN</b> :	File name prefix */
SlSurveyFileType survFileType	, /* <b>IN</b> :	SL_POS,SL_INDEX,SL_DEPTH, or SL_SIDESCAN */
ProDescType lastPro	/* <b>IN</b> :	Process identification */
)		
Delete a su	rvey forma	t file by setting the version equal to 0.

The record is deleted in the **survey.lines** file. The datafile (.pos, .ind, .depth, or .sidescan) will be deleted.

```
int SlDeleteLine(
```

X X	
SlIoFileType ioFileType,	/* IN: SL_SURVEY_L or SL_CURRENT_L */
char *dir,	/* <b>IN</b> : Directory name */
char *prefix,	/* <b>IN</b> : File name prefix */
ProDescType lastPro	/* <b>IN</b> : Process identification */
)	

Deletes all survey format files for a line by setting the versions equal to 0. The datafiles (.pos, .ind, .depth, and .sidescan) will be deleted and the file [<dir>/]<prefix>\_00\_01.para will be deleted

#### Reading

The following functions return information in a SlList structure (See the SurveyLines.h file for information about the structure). The following routines are supplied:

```
SlList *SlCreateList (
```

SlIoFileType ioFileType,

/\* IN: SL\_SURVEY\_L or SL\_CURRENT\_L \*/

)

Function for reading **survey.lines** and **current.line**. SlCreateList returns a SlList structure.

int SlUpdateList (

SlloFileType ioFileType, SlList \*ioList /\* IN: SL\_SURVEY\_L or SL\_CURRENT\_L \*/

/\* IN: Pointer to structure from the SlCreateList function \*/

)

SIUpdateList updates an existing SIList structure. Use SICreateList once to create the list. Then call SIUpdateList repeatedly to get information on changes made to the survey.lines or current.line.

Header files

This is where the programmers can find the definitions of the structures of this library. The actual header files are:

**SurveyLines.h** Survey line and current line structures.

lineSensors.h Structures and routines for the line.sensors file.

#### Administration file I/O

#### File format

The **adm.data** file contains the names of the different sensors. The file is an ASCII file named where for each sensor the following data are written:

sensor <sensorType1> <N1> <name1>

sensor <sensorType2> <N2> <name2>

sensor <sensorType1> <N3> <name3>

where **Nx** is the sensor number on the Survey Format files, and **namex** is the name of the sensor. The **sensorTypex** is position or depth. This is when more than the usual EM sensor exists. The Merlin logging system will build this file and the **survey.lines** file automatically, and the default EM sensor is given by:

#### sensor position 0 undefined

#### Reading

To read the file, the following routine is called:

AdReadAdm ( EvHandler \*evHand )

And to fetch the sensors read:

AdGetSensors ( int \*noSensors, SensorPnt \*snrPnt )

Structures and files

The structures are defined in the **adm.h** file.

## **12.5 Survey Predefined Files**

#### Introduction

When you define and run a survey, you will always need information describing basic data or set-up, such as:

- projection data
- user defined colours
- user defined show/hide settings
- coastline contours
- course deviation

The **Survey Predefined Files** function allows you to build a set of templates to hold this kind of information.

#### File locations

The Survey Predefined Files are located in the \$SHAREDHOME directory. In this directory, you can create subdirectories defining specific survey types, where the type can be defined by your own choice. You can for example create sets of files to match specific bottom conditions or geographical locations.

The result may be (for example):

\$SHAREDHOME/Oslofjord/\*.\*

\$SHAREDHOME/Mercator\_30\_degrees/\*.\*

In order to create the file structure, and to copy in the files you wish to use, you need to open a terminal window on your Operator Station and use the standard Unix commands.

→ *Refer to the applicable instruction manual(s) for a description of the terminal window and the Unix commands.* 

#### Using the Survey Predefined Files

When you define a new survey using the options on the EM 120 launchpad, you are asked which of the Survey Predefined Files you will use. When you select any of the templates on the list, the files in that directory are copied over to the survey directory on \$PROCHOME.

## 12.6 Projection data

#### Scope and purpose

This document defines the interfaces and use of the component **Projection**. The purpose with the document is to describe how the component interfaces with other components, and how the component is to be used.

### **Projection overview**

Each and every survey should have a well defined projection. The Kongsberg Maritime Software will use the defined projection in all geographic displays and in many other programs where a projection is needed.

There are three major different ways to define a projection in the Kongsberg Maritime Software:

- 1 You have full access to the library PROJ.4 from USGS.
- 2 You can give Kongsberg Maritime the source code (in "C") to his preferred projection, and make that projection a permanent part of all Kongsberg Maritime Software.
- 3 You can program your own projections into the shared library (libsharedProj.so) which is used in all Kongsberg Maritime Software. A template of the source code is supplied by Kongsberg Maritime.

It should be noted that Kongsberg Maritime knows nothing about what goes on inside your projection routines. Some of these routines may contain datum transformations which should be known to the system operator.

## **Projection protocol**

You should for each and every survey define your preferred projection. The projection used in a survey is defined in the file

\$PROCHOME/<survey>/projection.data

The first word in the first line defines which projection to use. The file may look like this:

- **1** If the first word is "RijksDriehoksnet", the preferred projection for the Netherlands is used.
- 2 If the first word is "utm", a UTM-projection is used. Setting the UTM zone is however a little tricky:
  - utm 03

03

If the file looks like the above, UTM zone 31 is selected. The number 3 is the longitude.

- **3** If the first word is "sharedlib", the projection from the shared library libsharedProj.so is used
- 4 If the first word is "user\_defined", a user defined projection from the USGS PROJ.4 library is used.

The file **\$PROCHOME**/<**survey**>/**projection.data** may then look like this:

user\_defined defaultProjections:proj1

This means that the user defined projection using PROJ.4 is found in the file **\$PROJ\_LIB/defaultsProjections** and that the setup for the projection is taken from **<proj1>**.

The file \$PROJ\_LIB/defaultsProjections may look like this:

(which is standard PROJ.4, ref. [1], [2] and [3]):

```
<proj1>
proj=stere
x_0=155000
y_0=463000
k=0.9996
lat_0=52.156160556
lon_0=5.387638889
<proj2>
proj=utm
zone=31
```

5 If the first word is "GK\_AUSTRIA", the preferred projection for Austria is selected. There are 16 parameters which controls this projection and they are all kept in the same file. These 16 parameters must be in the specified order in the file, the rest of the file is comments. As we can see this projection performs a datum transformation from WGS 84 to Bessel (Europe) prior to the projection. The projection itself is a Gauss-Krüger.

\$PROCHOME/<survey>/projection.data may look like
this:

GK\_AUSTRIA -563.9 -82.3 -463.4 4.47 4.85 1.88 4.46 6377397.155 299.15281285 16.3333333333333 6378137.0 298.257223563 0 -5000000 500 ! Line1: GK AUSTRIA tells Simrad Software ! to use Gauss-Kruger for Austria. ! Transformationsparameter ! für die Umwandlung von WGS84-Koordinaten ! nach Gauss-Krüger-Koordinaten bezogen ! auf das Datum MGI ! Zeile 1: Translation in x [m] ! Zeile 2: Translation in y [m] ! Zeile 3: Translation in z [m] ! Zeile 4: Maßstab ! Zeile 5: Rotation in x ["] ! Zeile 6: Rotation in y ["] ! Zeile 7: Rotation in z ["] ! Zeile 8: große Halbachse [m] ! Nutzersystem (z.B. Bessel) ! Zeile 9: Abplattung Nutzersystem ! (z.B. Bessel) ! Zeile 10: Zentralmeridian Nutzersystem ! (z.B. Bessel) ! Zeile 11: große Halbachse [m] WGS84 ! Zeile 12: Abplattung **WGS84** ! Zeile 13: Zuschlag Rechtswert ! Zeile 14: Zuschlag Hochwert ! Last line: Fixed height used in

! projections.

#### Notes

The setup of the projection is quite important to do right which means that this should be done by qualified persons only. In the Neptune/Survey Display system it is possible to set up default surveys that you can use as templates for new surveys. These default surveys can then be set up with the correct projections and given names which makes it easy for the operator to choose a default survey of the correct type. There is already a file \$PROJ\_LIB/defaultsProjections which is in use if some of the standard default surveys are used.

## **12.7 Dynamic Projection Library**

### Introduction

The purpose is to describe how the component interfaces with other components and how the component is to be used.

### Overview

There need to be defined a shared library where the customer can implement his own projection routines to use with Kongsberg Maritime's Graphic System. This shared library will then be a permanent part of all graphic windows.

## Dynamic projection library definitions

In the graphic system today you can set projection and some projection parameters in the file

\$PROCHOME/<survey>/projection.data.

This file will also be used when you specify that projections shall be taken from the shared library **libsharedProj.so**. The shared library for customer defined projections,

**libsharedProj.so**, must be put somewhere where the loader will find it at startup, /usr/lib/libsharedProj.so.

### Dynamic projection library protocol

When you wish to use a projection defined in the shared library, the first line in the file

**\$PROCHOME/<survey>/projection.data** must look like this:

sharedlib 5

The number (here: 5) is defined by you.

When the program (i.e. Survey, Merlin, GridDisplay) starts, it will look for the file

**\$PROCHOME**/<**survey**>/**projection.data**. When it finds the word **sharedlib** as the first word in the file, the next word is read as an integer which identifies which projection will be used.

The **initUserProjection** routine is then called with this number as a parameter. This enables you to do additional initialisation to the projection. Since only the first line in **\$PROCHOME**/ <**survey**>/**projection.data** is used by the system, you can freely use the rest of this file for additional parameters to be read at startup time. Each and every projection should be associated with a name. This name will appear when you wish to plot something on a plotter. For Kongsberg Maritime's Graphic System to get this name, you must supply a routine **getUserProjectionName** which also has the number as an input parameter and returns a string with the name to be used for the projection.

When Kongsberg Maritime's Graphic System is set up to use projection routines from the shared **library libsharedProj.so**, it will do so by calling two routines. The routine used for projection is **userProjectionLatLongToNorthEast**, and the routine used for the reverse projection is **userProjectionNorthEastToLatLong**.

#### Example

This is an example of how the codes for

- initUserProjection
- getUserProjectionName
- userProjectionLatLongToNorthEast
- userProjectionNorthEastToLatLong

should look like:

```
/* **FILEHEADER**
** $Id: dummyRoutines.c,v 1.1.1.1
** 1997/01/23 08:45:44 tp Exp $
**
** Filename: dummyRoutines.c
** Date of creation: 23 Jan 1997
** Creator: Terje Pedersen
** Purpose: Dummy-routines for the shared
**
    library libsharedProj.so
* *
    which can be changed by the customer.
** Copyright: Kongsberg Simrad AS
** ** FILEHEADER */
#include <stdlib.h> /*calloc-function*/
#include <string.h> /*memcpy-function*/
* Routine:
*
    initUserProjection
* Purpose:
    Initialize the user's preferred
```

```
projection. The programmer has access to
    the file projection.data in current
*
    directory which the user controls.
*
* Parameters:
*
    int userProjectionNumber (input)
    This is the number found in
*
    projection.data
*
    where the first line looks like this:
*
*
    sharedlib 4
    In this case userProjectionNumber will be
*
*
    4.
* Return values:
*
    0 on success, -1 on error.
* References:
*
    The Component Interface
    Doucument: Neptune/UserProjections.
*
* Changes:
int initUserProjection(int
userProjectionNumber)
{
 switch (userProjectionNumber){
 case 1:
   break;
 default:
   return -1;
 }/*switch*/
 return 0;
}/*initUserProjection*/
* Routine:
*
    getUserProjectionName
* Purpose:
*
    Get the name to display in the
    menus for this user projection.
*
* Parameters:
* int userProjectionNumber (input):
*
    This is the number found in
*
    projection.data
*
    where the first line looks like this:
    sharedlib 4
*
*
    In this case userProjectionNumber will
```

```
be 4.
*
* Return values:
    A dynamically allocated character array
*
    containing the name of the projection to
*
*
    use. On error NULL is returned.
* References:
    The Component Interface Doucument:
*
*
    Neptune/UserProjections.
* Changes:
char *getUserProjectionName(int
userProjectionNumber)
{
 char *p;
  if ((p = calloc(20, sizeof(char)))==NULL)
return NULL;
 switch (userProjectionNumber){
 case 1:
   memcpy(p,"User Projection 1",18);
   break;
 default:
   free(p);
   return NULL;
  }/*switch*/
 return p;
}/*getUserProjectionName*/
* Routine:
    userProjectionLatLongToNorthEast
*
* Purpose:
*
    This routine is called to get the
*
    projection coordinates from the
*
    geographic coordinates.
* Parameters:
* int userProjectionNumber (input):
    See initUserProjection.
* double latitude, double longitude (input):
*
    latitude and longitude in decimal
*
    degrees.
* double *north, double *east (input/output):
    pointers to doubles where to store the
*
*
    projection coordinates north and east
```

```
(in meters).
* Return values:
    0 on success, -1 on error.
*
* References:
    The Component Interface Doucument:
    Neptune/UserProjections.
*
* Changes:
int userProjectionLatLongToNorthEast(int
userProjectionNumber,
    double latitude, double longitude,
    double *north, double *east)
{
 if (north == NULL || east == NULL) return
-1;
 switch (userProjectionNumber){
 case 1:
   break;
 default:
   return -1;
 }/*switch*/
 return 0;
}/*userProjectionLatLongToNorthEast*/
* Routine:
*
    userProjectionNorthEastToLatLong
* Purpose:
    This routine is called to get the
*
    geographic coordinates from the
*
    projection coordinates.
*
* Parameters:
* int userProjectionNumber (input):
*
    See initUserProjection.
* double north, double east (input):
    Projection coordinates (meters)
*
* double *latitude, double *longitude
* (input/output):
   Pointers to doubles where to store the
*
*
   geographic coordinates latitude and
*
   longitude (desimal degrees).
* Return values:
   0 on success, -1 on error.
```

```
* References:
   The Component Interface Doucument:
*
   Neptune/UserProjections.
*
* Changes:
int userProjectionNorthEastToLatLong(int
userProjectionNumber,
    double north, double east,
    double *latitude, double *longitude)
{
 if (latitude == NULL || longitude == NULL)
return -1;
 switch (userProjectionNumber){
 case 1:
   break;
 default:
   return -1;
 }/*switch*/
   return 0;
}/*userProjectionNorthEastToLatLong*/
```

The makefile on a DEC OSF1 UNIX workstation looks like this:

```
# $Id: Makefile,v 1.1 1997/01/23 11:12:07 tp
Exp $
# Makefile to create libsharedProj.so.
#
# 23 Jan 1997, Terje Pedersen
#
# Copyright: Kongsberg Simrad AS
#
#
.PHONY: install lib clean
CC=cc
LD=1d
LDFLAGS=-shared -no archive
INSTALL=/usr/local/lib
dummyRoutines.o: dummyRoutines.c
@$(CC) -c $<
lib: dummyRoutines.o
```

```
@$(LD) $(LDFLAGS) -o libsharedProj.so
dummyRoutines.o -lc
install: lib
@cp libsharedProj.so
$(INSTALL)/libsharedProj.so
@cp dummyRoutines.h
$(NEPTUNEHOME)/include/simrad/.
@ls -l $(INSTALL)/libsharedProj.so
@ls -l
$(NEPTUNEHOME)/include/simrad/dummyRoutines.h
clean:
@rm dummyRoutines.o libsharedProj.so
```

The makefile is probably very similar on other platforms.

#### Notes

There are some restrictions on shared libraries on every platform. You should be aware of this. When upgrading Kongsberg Maritime Software the customer's shared library should be reinstalled to make sure it is the one being used. You are encouraged to use the initialisation routine to test that the projection is working.

Heights are not used in Kongsberg Maritime's Graphic system. It is not necessary in the projections since the height varies very little within one survey that a fixed height will suffice. This can be a parameter in **\$PROCHOME**/<**survey**>/**projection.data** that you can read at startup time and use in the projections internally.

# **13 SPARE PARTS**

#### 13.1 Overview

This chapter contains an illustrated presentation of the spare parts available for the EM 120 multibeam echo sounder. All the parts are not listed her, only those defined as Line Replaceable Units (LRU) to be changed by the on-board maintenance personnel.

## 13.2 Spares data presentation

#### **Spares table**

The parts are presented in a table format ("5008") specified by the Royal Norwegian Navy.

10 SNo	11 Drawing ref	13 Prod.p.no	15 Article name	18 Price	21 Unit	22 Quantity
	12 Other ref.	14 TM part.no	16 Technical data	19 TM code	26 User- spares	27 Base spares
	24 Date	17 NATO No		23 Status	20 Comp	25 Ser.no.
1	Fig.1 - 05.03.97	290-085827 - -	Powec Power Supply PMP 4M.02	- - -	EA 0 C	1 0 N/A
		299-049179	Fan Drawer Assembly	1	EA	3

An example is shown below.

The parts information in this table also conforms to the civilian standard **NS 5820** specified by the Norwegian Standardisation Society (Norges Standardiserings Forbund).

## Parts list codes

These are the code descriptions for the information in the table.

	Key codes to the parts list						
No	Caption	Description					
10	Serial no.	Row number in list.					
11	Drawing no. & item no.	The number of the drawing, and the position on that drawing, of the part.					
12	Other references	Any other applicable references are included here.					
13	Producer's part no.	The part number to be used when ordering spares from Kongsberg Maritime AS.					
14	True manufacturer's part no.	Part number designated by manufacturer of part. Will be same as (13) if part is manufactured or assembled by Kongsberg Maritime AS.					
15	Article name	The name of the unit or part.					
16	Technical data	Any additional technical information which may be relevant.					
17	NATO catalogue no.	The NATO stock number will be added where appropriate.					
18	Currency/unit price	Price of the part, and the applicable currency					
19	True manufacturer's code	This is a code number to identify the suppliers of the parts to enableyou to order directly from the suppliers in an emergency.					
20	Component	Component definition.					
		<b>C</b> = a component which cannot be broken down into smaller units.					
		<b>P</b> = a part which may contain separately replaceable components.					
		<b>S</b> = a set of parts.					
21	Unit	The SI units applicable to the component. E.G. m = metric units for bolts etc.					
22	Quantity	The total number of that particular part included in the system.					
23	Status	Code for use by the Navy. Will be completed by the Navy					
24	Date	This is the date the row was last updated.					
25	Serial number	The component serial number where applicable.					
26	User spares	The suggested number of spares to be held by the user.					
27	Spares at base	The suggested number of spares to be held at the user's home base.					

# 13.3 Transceiver Unit 125-213007

#### Overview

The line replaceable units in the EM 120 Transceiver Unit are:

- Circuit boards
- Capacitor battery
- Power supplies
- Fan drawers

## **Processing Rack**

The spare parts in The Processing Rack are those circuit boards used in the chassis.

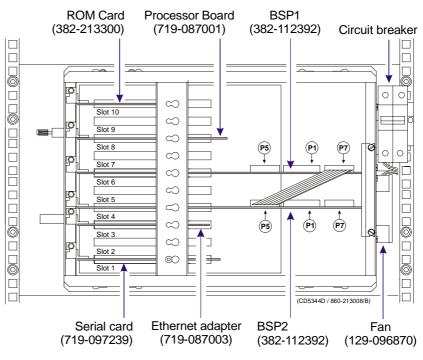


Figure 85 Processing Rack spares

SNo	Drawing ref	Prod.p.no	Article name	Price	Unit	Quantity
	Other ref.	TM part.no	Technical data	TM code	User- spares	Base spares
	Date	NATO No	Other information	Status	Comp	Ser.no.
1	Fig.85 - 24.02.00	382-213300 - -	ROM Card	- - -	EA 1 C	1 0 N/A
2	Fig.85 24.02.00	719-087001 - -	Processor Board Commercial item	- - -	EA 0 C	1 0 N/A
3	Fig.85 24.02.00	382-112392 - -	Beamformer & Signal Processor	- - -	EA 0 C	2 1 N/A
4	Fig.85 24.02.00	719-087002* 719-097239 -	Serial card Commercial item	- - -	EA 0 C	1 1 N/A
5	Fig.85 24.02.00	719-087003 - -	Ethernet Adapter Commercial item	- - -	EA 0 C	1 1 N/A
6	Fig.85 24.02.00	129-096870 - -	Fan, axial, 12 Vdc Commercial item	- - -	EA 0 C	2 1 N/A

Note

SNo 4: Part.no 719-087002 is being replaced with part.no 719-097239.

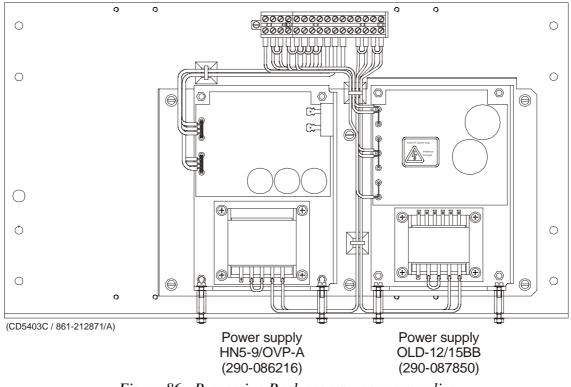


Figure 86 Processing Rack spares - power supplies

10 SNo	11 Drawing ref	13 Prod.p.no	15 Article name	18 Price	21 Unit	22 Quantity
	12 Other ref.	14 TM part.no	16 Technical data	19 TM code	26 User- spares	27 Base spares
	24 Date	17 NATO No		23 Status	20 Comp	25 Ser.no.
1	Fig.86 - 24.02.00	290-086216 - -	Power supply HN5-9/OVP-A Commercial item	- - -	EA 0 C	1 1 N/A
2	Fig.86 24.02.00	290-087850 - -	Power supply OLD-12/15BB Commercial item		EA 0 C	1 1 N/A

### **Receiver Rack**

The following spare parts are those circuit boards and power supplies used in the Receiver Rack.

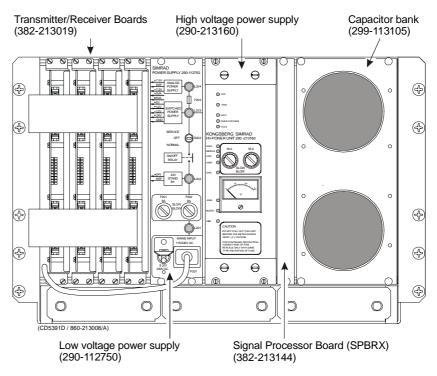


Figure 87 Receiver Rack spares

SNo	Drawing ref	Prod.p.no	Article name	Price	Unit	Quantity
	Other ref.	TM part.no	Technical data	TM code	Userspa res	Base spares
	Date	NATO No	Other information	Status	Comp	Ser.no.
1	Fig.87 - 20.01.04	382-213019 - -	Transmitter / Receiver Board	- - -	EA 0 C	4 1 N/A
2	Fig.87 - 20.01.04	290-112750 - -	Low Voltage Power Supply	- - -	EA 0 C	1 1 N/A
3	Fig.87 - 20.01.04	290-213160 - -	High Voltage Power Supply	- - -	EA 0 C	1 1 N/A
4	Fig.87 - 20.01.04	382-213144 - -	Signal Processor Board RX	- - -	EA 0 C	1 1 N/A
5	Fig.87 - 20.01.04	299-113105 - -	Capacitor Bank	- - -	EA 0 C	1 1 N/A

## **Transmitter Rack**

The following spare parts are those circuit boards used in the Transmitter Rack.

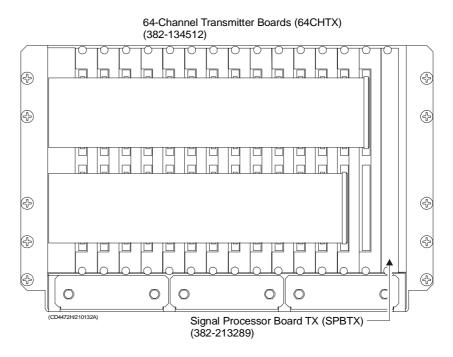


Figure 88 Transmitter Rack spares

SNo	Drawing ref	Prod.p.no	Article name	Price	Unit	Quantity
	Other ref.	TM part.no	Technical data	TM code	Userspa res	Base spares
	Date	NATO No	Other information	Status	Comp	Ser.no.
1	Fig.88 - 16.06.00	382-213289 - -	Signal Processor Board TX	- - -	EA 0 C	1 1 N/A
2	Fig.88 - 16.06.00	382-134512 - -	64-Channel Transmitter Board	- - -	EA 0 C	1 1 N/A

## 13.4 Transceiver Unit 125 - 218158

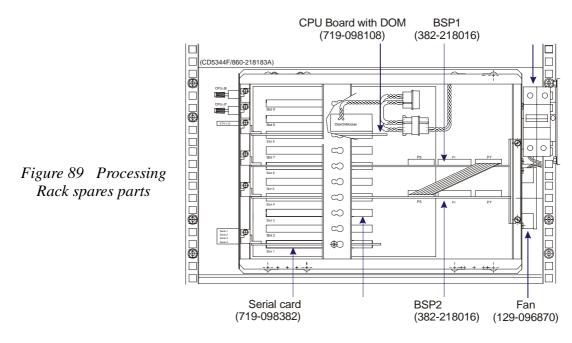
### Overview

The line replaceable units in the EM 120 Transceiver Unit are:

- Circuit boards
- Capacitor battery
- Power supplies
- Fans

## **Processing Rack**

The spare parts in The Processing Rack are those circuit boards used in the chassis.



SNo	Drawing ref	Prod.p.no	Article name	Price	Unit	Quantity
	Other ref.	TM part.no	Technical data	TM code	User- spares	Base spares
	Date	NATO No	Other information	Status	Comp	Ser.no.
1	Fig.89 - 13.11.03	719-098387 - -	DiskOnModule (DOM) flash disk (mounted on the CPU board)	- - -	EA 1 C	1 0 N/A
2	Fig.89 13.11.03	719-098108 - -	Control Processor Board (VIPer) Commercial item	- - -	EA 0 C	1 0 N/A
3	Fig.89 13.11.03	382-218016 - -	Beamformer & Signal Processor	- - -	EA 0 C	2 1 N/A
4	Fig.89 13.11.03	719-098382 - -	Serial card Commercial item	- - -	EA 0 C	1 1 N/A
5	Fig.89 13.11.03	129-096870 - -	Fan, axial, 12 Vdc Commercial item	- - -	EA 0 C	2 1 N/A
6	Fig.89 13.11.03	719-087748 - -	SDRAM (mounted on the CPU board) Commercial item	- -	EA 0 C	2 1 N/A

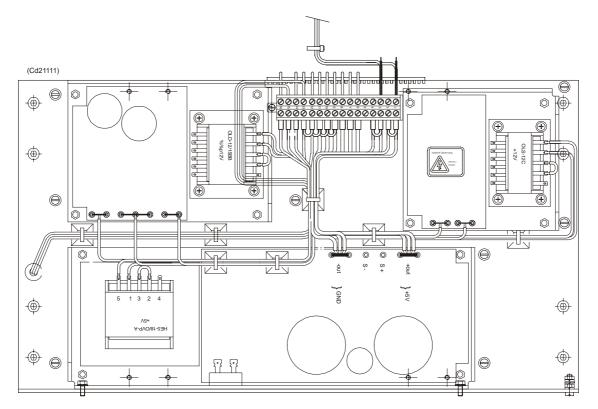


Figure 90 Processing Rack spares - power supplies

SNo	Drawing ref	Prod.p.no	Article name	Price	Unit	Quantity
	Other ref.	TM part.no	Technical data	TM code	User- spares	Base spares
	Date	NATO No	Other information	Status	Comp	Ser.no.
1	Fig.90 - 13.11.03	290-087843 - -	Power supply Commercial item	- - -	EA 0 C	1 1 N/A
2	Fig.90 13.11.03	290-087850 - -	Power supply OLD-12/15BB Commercial item	- - -	EA 0 C	1 1 N/A
3	Fig.90 13.11.03	290-098674 - -	Power supply Commercial item	- - -	EA 0 C	1 1 N/A

## **Receiver Rack**

The following spare parts are those circuit boards and power supplies used in the Receiver Rack.

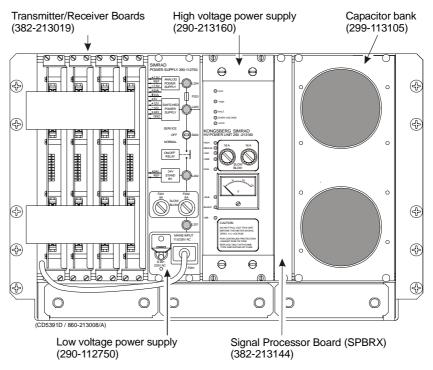


Figure 91 Receiver Rack spares

SNo	Drawing ref	Prod.p.no	Article name	Price	Unit	Quantity
	Other ref.	TM part.no	Technical data	TM code	User- spares	Base spares
	Date	NATO No	Other information	Status	Comp	Ser.no.
1	Fig.91 - 02.12.03	382-213019 - -	Transmitter / Receiver Board	- - -	EA 0 C	4 1 N/A
2	Fig.91 - 02.12.03	290-112750 - -	Low Voltage Power Supply	- - -	EA 0 C	1 1 N/A
3	Fig.91 - 02.12.03	290-213160 - -	High Voltage Power Supply	- - -	EA 0 C	1 1 N/A
4	Fig.91 - 02.12.03	382-213144 - -	Signal Processor Board RX	- - -	EA 0 C	1 1 N/A
5	Fig.91 - 02.12.03	299-113105 - -	Capacitor Bank	- - -	EA 0 C	1 1 N/A

## **Transmitter Rack**

The following spare parts are those circuit boards used in the Transmitter Rack.

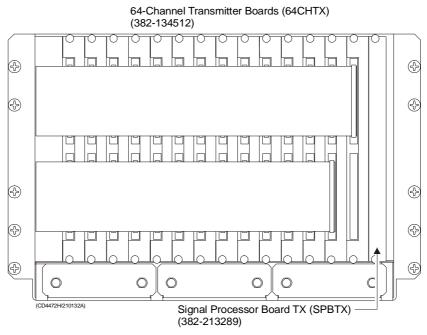


Figure 92 Transmitter Rack spares

SNo	Drawing ref	Prod.p.no	Article name	Price	Unit	Quantity
	Other ref.	TM part.no	Technical data	TM code	User- spares	Base spares
	Date	NATO No	Other information	Status	Comp	Ser.no.
1	Fig.92 - 13.11.03	382-213289 - -	Signal Processor Board TX	- - -	EA 0 C	1 1 N/A
2	Fig.92 - 13.11.03	382-134512 - -	64-Channel Transmitter Board	- -	EA 0 C	1 1 N/A

## **14 DRAWING FILE**

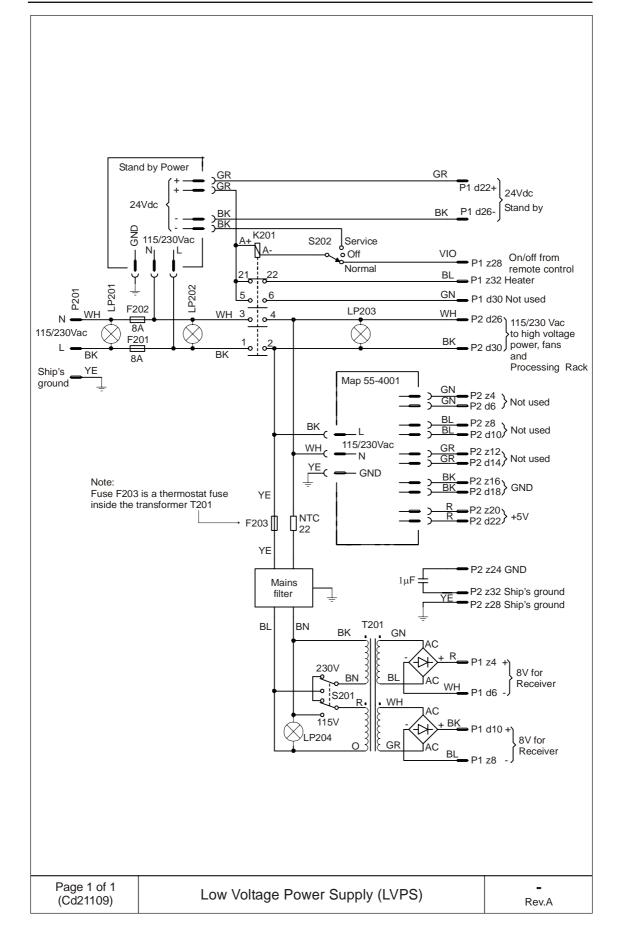
### 14.1 Introduction

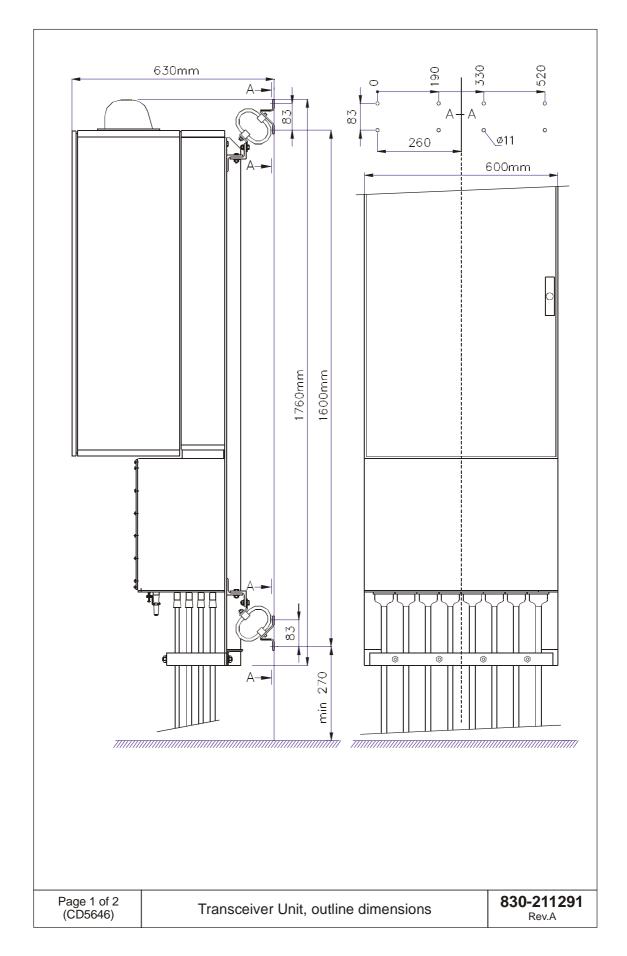
This chapter holds the drawings referenced to in the other sections of the manual, and other drawings that might be useful when working om the EM 120 system.

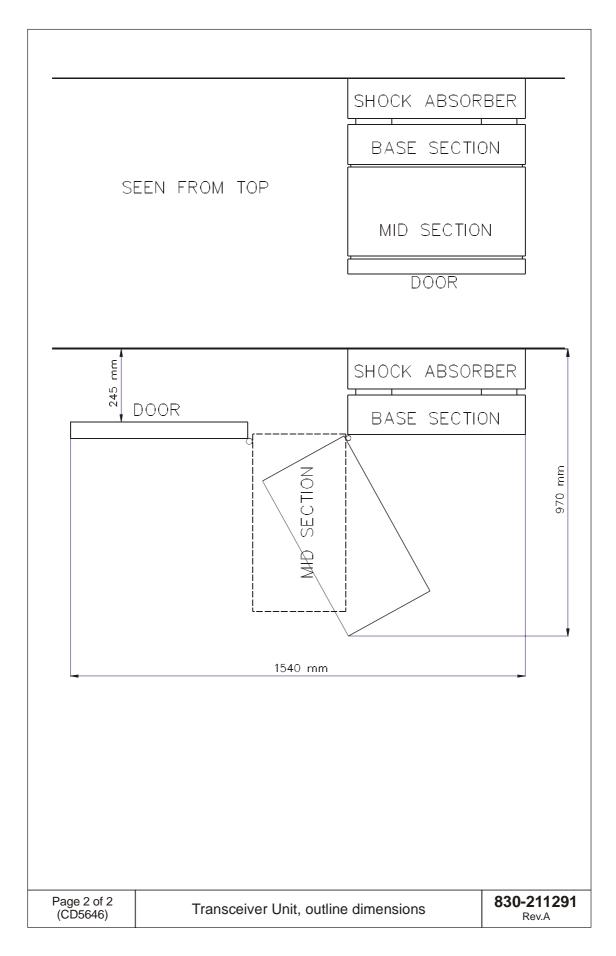
## 14.2 Drawing list

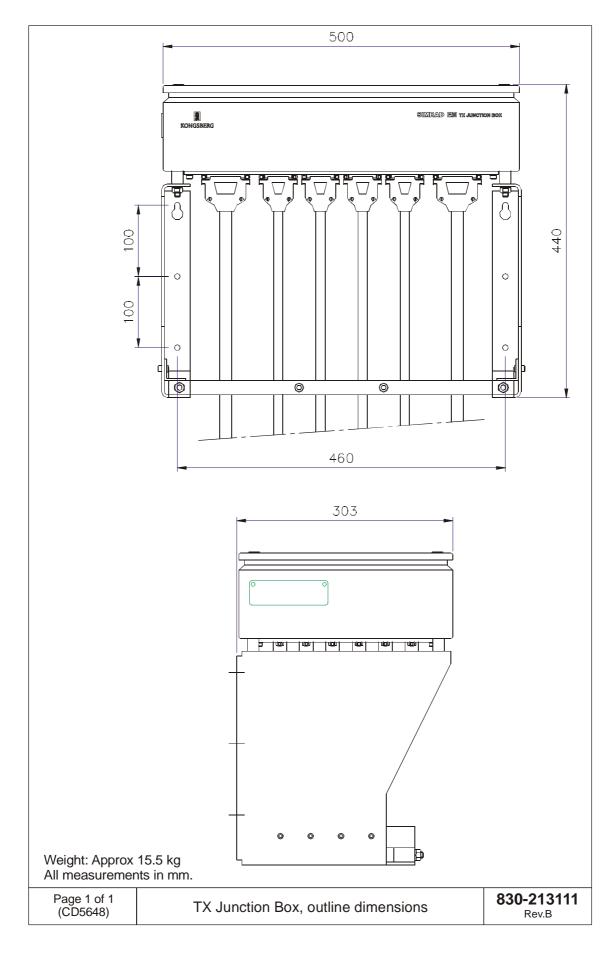
The following drawings are included:

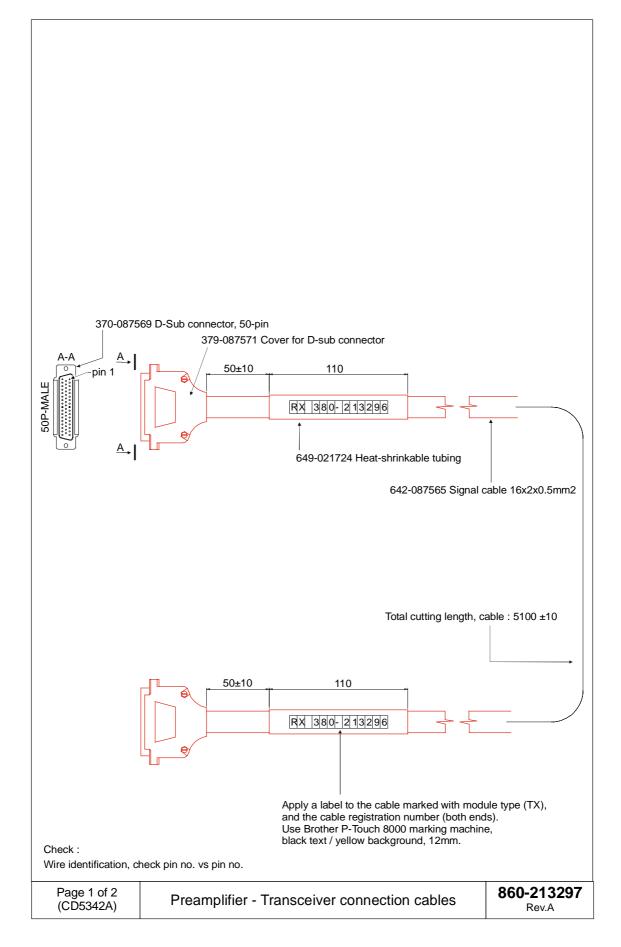
- $\rightarrow$  Low Voltage Power Supply, refer to page 336.
- $\rightarrow$  Transceiver Unit outline dimensions, refer to page 337.
- $\rightarrow$  Junction Box outline, refer to page 339.
- $\rightarrow$  Connection cable Preamplifier Unit, refer to page 340.
- → Transceiver Unit outline dimesions with Raw Data Logger, refer to page 342.

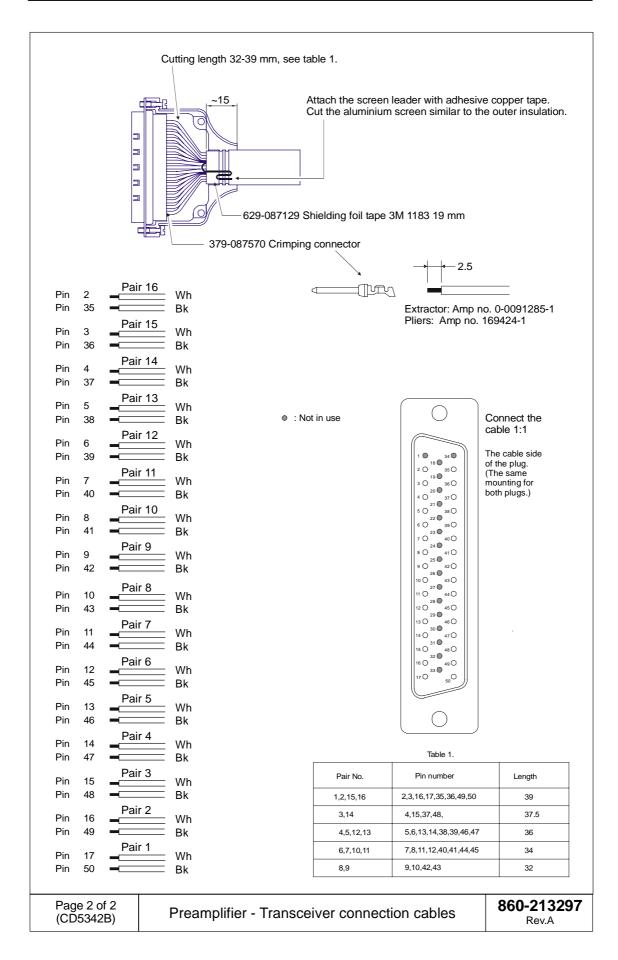


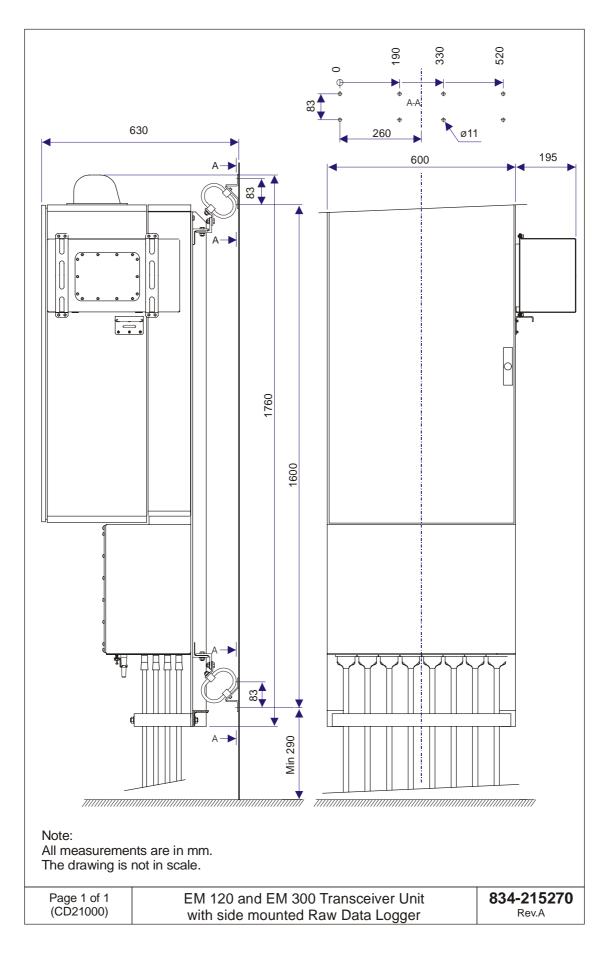












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